

SECTION III

OPERATION AND TESTING

3.1 This section contains all control panel information and system testing information. The testing is divided into two parts : automatic testing via the control panel with the built-in hardware microdiagnostic, and test programs.

3.2 CONTROL PANEL

The P857M is provided with the Extended Control Panel (Figure 3-1). The top half of the panel contains ADDRESS controls; the bottom half, which is identical to the P852M/856M control panels, contains DATA controls and the CPU operating controls. When the computer is running, the BIO lines are displayed on the DATA lamps and the MAD lines are displayed on the ADDRESS lamps. When the computer stops, both the address and the contents of the next instruction are displayed. The ADDRESS half of the Extended Control Panel provides debugging facilities with the following functions :

- Display or load memory in the whole range of addresses (from 0 to 128K).
- Halt on a preset memory address.

All controls and indicators on the panel are described in Table 3-1.

3.3 The P856M is provided with the Standard Control Panel (Figure 3-1). This panel is identical to the P852M panel, with the exception of the TEST position for the key switch. The TEST function operates the microdiagnostic test routines. The P856M Standard Control Panel lacks the ADDRESS controls and the halt-on-preset-address feature.

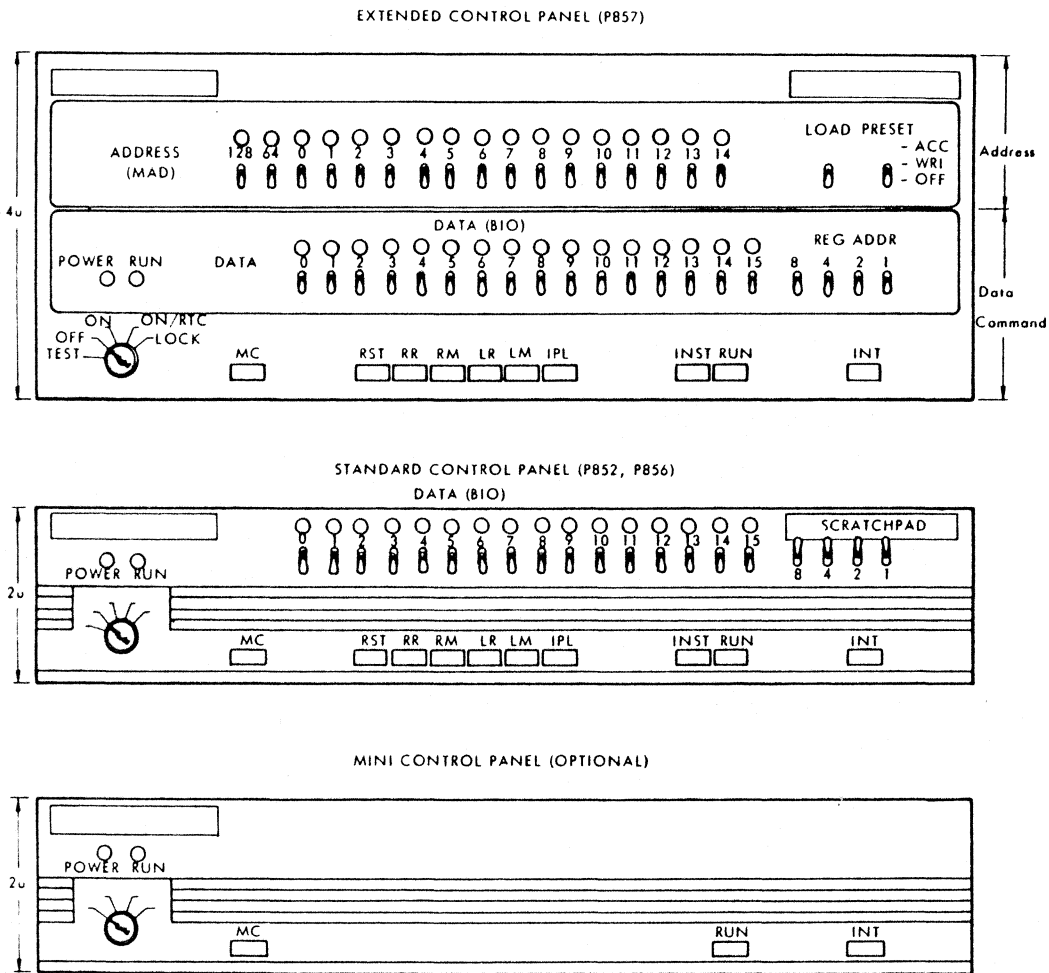


Figure 3-1 Control Panels

3.4 A mini control panel (Figure 3-1) is provided as an option for either the P856M or P857M systems.

3.5 Key and Command Operations

Control panel operations within the CPU operation sequence is shown in Figure 1-8 (Machine-State Pointer, Control Panel Operations). Each of the control-panel sequences shown on the flow diagram is described briefly in Table 3-1. The system is switched on by setting the key switch to ON, ON RTC, or LOCK. The LOCK position disables all control panel command switches except interrupt, which is still operable with the control panel locked. With the control panel switched ON or ON RTC, the CPU is set to the Run state by pressing RUN or IPL. Pressing any of the command switches MC, INST, RST, RR, RM, LR, LM will reset the Run state. When the key switch is set to TEST, the computer is set to Diagnostic mode, and the command switches then have different functions to those listed in Table 3-1.

3.6 Address Operations (Extended CP only)

The ADDRESS half of the control panel operates through an internal address register with incrementing logic. During normal running (PRESET at OFF), the ADDRESS lamps display the Bus MAD lines. When the computer stops, the ADDRESS lamps display the address of the next instruction, which is in the program counter (P), the address register (S), and on the MAD lines.

3.7 For either a read memory (RM) or load memory (LM) operation (Table 3-1), the ADDRESS lamps display the address placed in the control-panel address register by the panel switches. The address is first loaded by setting up the switches and then pressing LOAD ADDR. Thereafter, each time RM or LM is pressed, the address register is incremented and the ADDRESS lamps display the new address. The CPU program counter (P) is not used or affected by either of these operations.

Table 3-1 Control Panel Switches and Lamps

Key Switch	
OFF/ON	Main power switch connected directly to the power supply. The power is switched on (POWER lamp lighted) for positions ON, ON RTC, LOCK, and TEST.
ON	All panel controls are enabled.
ON RTC	All panel controls are enabled, and the Real Time Clock operates (Paragraph 5.6).
LOCK	All control-panel command switches except INT are disabled.
TEST	The automatic microdiagnostic test mode is selected (paragraph 3.16).
Command Switches	
MC	Master Clear : Clears or resets most hardware logic. Activates the GP Bus signal CLEARN, and the CPU signals MCL, MCLN.
RUN	Begins the program. The RUN switch sends the momentary signal START and the flip-flop signal RUNN to the CPU RUNF logic (paragraph 2.90).
INST	Instruction Step : Each time INST is pressed, the CPU performs the one instruction indicated by the program counter (P) and then halts. INST may be used to step the computer through a program (or part of one) instruction-by-instruction. The INST switch resets the control panel RUNN flip-flop, and sends a 113µsec START signal to the RUNF logic.
RST	Read Status. The contents of the program status word are displayed on the DATA lamps (paragraph 1.47).
RR	Read Register. The contents of the scratchpad register (A0-A15) selected by the SCRATCHPAD switches are displayed on the DATA lamps.
RM	Read Memory. The contents of memory are displayed on the DATA lamps. Consecutive words can be read by repeated pressing of the RM button.

	Std CP: memory address is selected by the program counter (P), and P is incremented with each RM. Ext CP: memory address is selected by the ADDRESS switches. The panel address register is automatically incremented; the program counter (P) is not used or affected.
LR	Load Register. The word code set on the DATA switches is loaded into the scratchpad register (A0-A15) specified by the SCRATCHPAD switches.
LM	Load Memory. The word code set on the DATA switches is loaded into memory. Consecutive words can be loaded by repeated pressing of LM. Std CP: memory address is selected by the program counter (P), and P is incremented with each LM. Ext CP: memory address is selected by the ADDRESS switches. The panel address register is automatically incremented; the program counter (P) is not used or affected.
IPL	Initial Program Loader. An initial bootstrap program located in a hardware read only memory is loaded into memory word locations 00 to 063 ₁₀ (characters 00 to 7E _{hex}).
INT	Interrupt. This button generates a level-1 Interrupt Request for the Operator's interrupt. The same interrupt can be set by the I/O console via the integral serial control unit. The interrupt may be used by the operator, for example, to change the running program with information supplied by the operator.
Data	
DATA	The 16 DATA switches are used to set a data word onto the Bus BIO lines during load register (LR) and load memory (LM) operations. For all computer operations, the DATA lamps display the contents of the Bus BIO lines. When a running computer stops, the DATA lamps display the contents of the next instruction. For RR and LR operations, the DATA lamps display the contents of the scratchpad register (A0-A15) selected by

	SCRATCHPAD. For RM and LM operations, the DATA lamps display the contents of the memory address selected by the panel address register (Ext CP) or program counter (Std CP)
	Address Section (Extended CP only)
ADDRESS	The ADDRESS switches are used to select an initial memory address for read memory (RM) and load memory (LM) operations. For all computer operations except RM and LM, the ADDRESS lamps display the contents of the Bus MAD lines, via the panel address register. When a running computer stops, the ADDRESS lamps display the address of the next instruction. For RM and LM operations, the ADDRESS lamps display the contents of the panel address register, which is loaded from the ADDRESS switches and incremented by the RM and LM operations. No control is provided for bit 15 (character selector) because the panel accesses only memory word addresses.
LOAD ADDR	When this button is pressed, the code set on the ADDRESS switches is immediately loaded into the panel address register. This address is incremented by successive RM or LM operations; the address register is reloaded from the MAD lines for any other operation.
PRESET	This switch is used to select a Stop On Address mode. The stop will occur when the MAD-line address, via the panel address register, compares with the code set on the ADDRESS switches. OFF Normal operation. Do not stop on address. ACC Stop On Address, Access. Stop when any memory operation accesses the address set on the ADDRESS switches. WRITE Stop On Address, Write. Stop when any memory operation writes at the location set on the ADDRESS switches.

	Scratchpad Registers
SCRATCHPAD	These four switches select one of the scratchpad registers (A0-A15) to be accessed by the read register (RR) or load register (LR) operation.

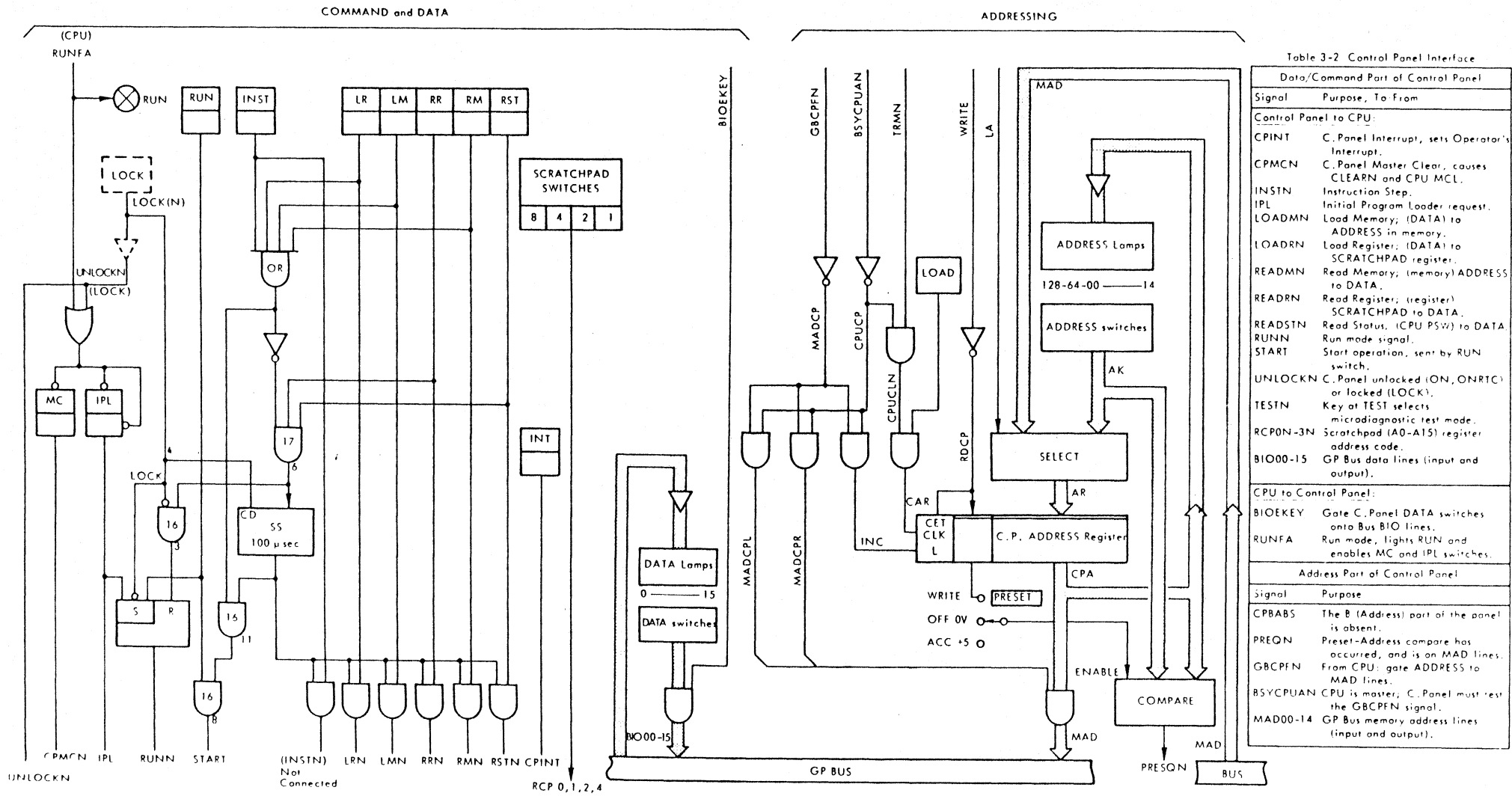
3.8 Halt on preset address is performed by setting the PRESET switch to ACC or to WRITE. The control-panel address register is loaded with the desired address set on the ADDRESS switches and LOAD ADDR pressed. In access mode (PRESET to ACC), the computer will halt whenever the memory address on the MAD lines is the same as the one set on the ADDRESS switches. In write mode (PRESET to WRITE), the computer will halt when the memory address on MAD compares with the ADDRESS switches during a memory write operation.

3.9 Interface Signals

The control panel interface signals are listed in Table 3-2, along with a brief description of each signal. All interface signals are also shown on the control panel block diagram, Figure 3-2. The control panel connector is included in the Wiring and Cabling part of Section III.

3.10 Control Panel Logic

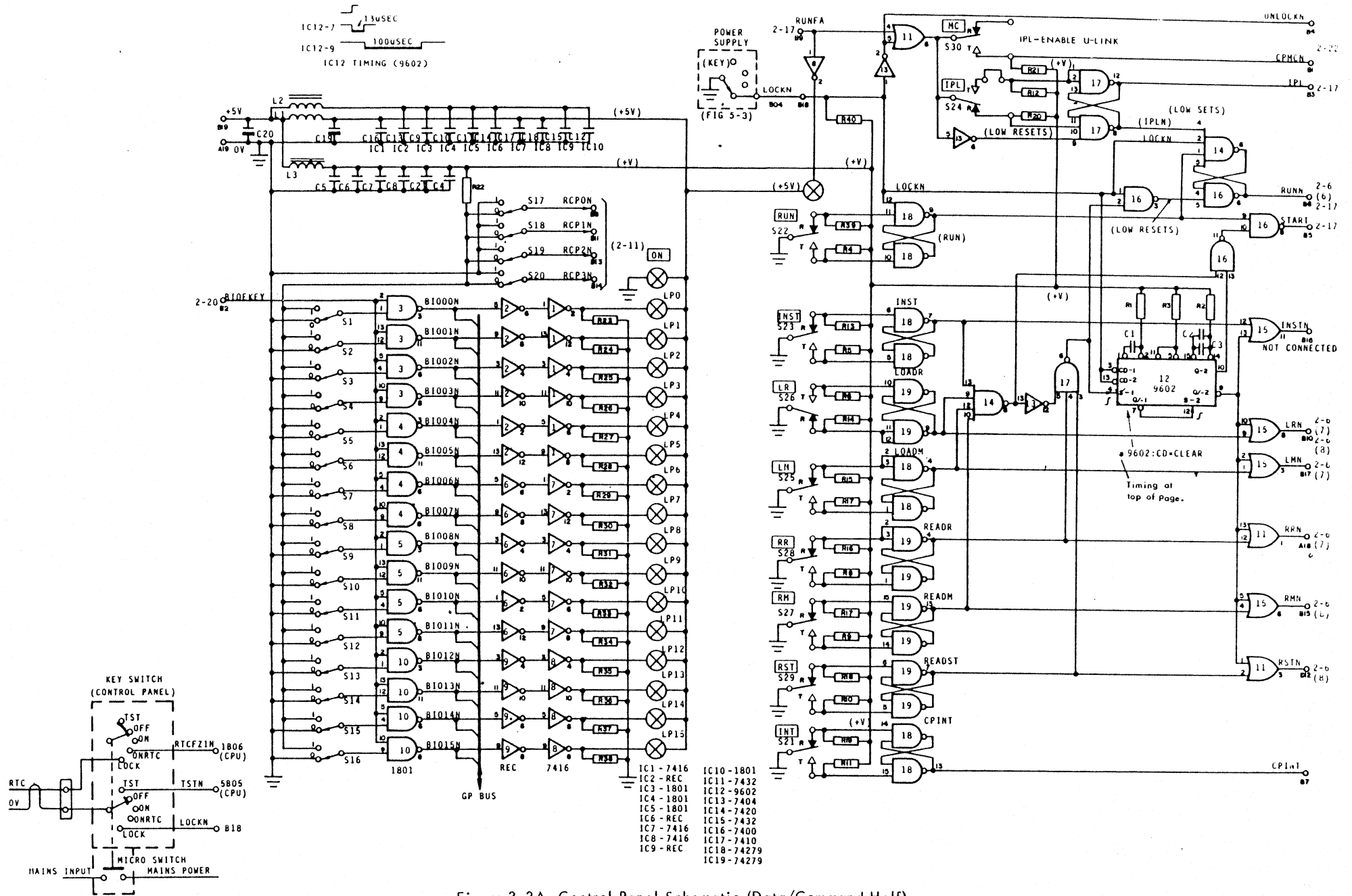
A block diagram and a detailed schematic diagram of the control panel are provided in Figures 3-2 and 3-3.



Note 1: With the key set to LOCK: the MC and IPL buttons are blocked; INST, LR, LM, RR, RM, RST are blocked by the SS which is held reset; and RUN is blocked from activating START by the reset SS.

Note 2: Run state or Lock inhibit the MC and IPL buttons.

Figure 3-2 Control Panel Block Diagram



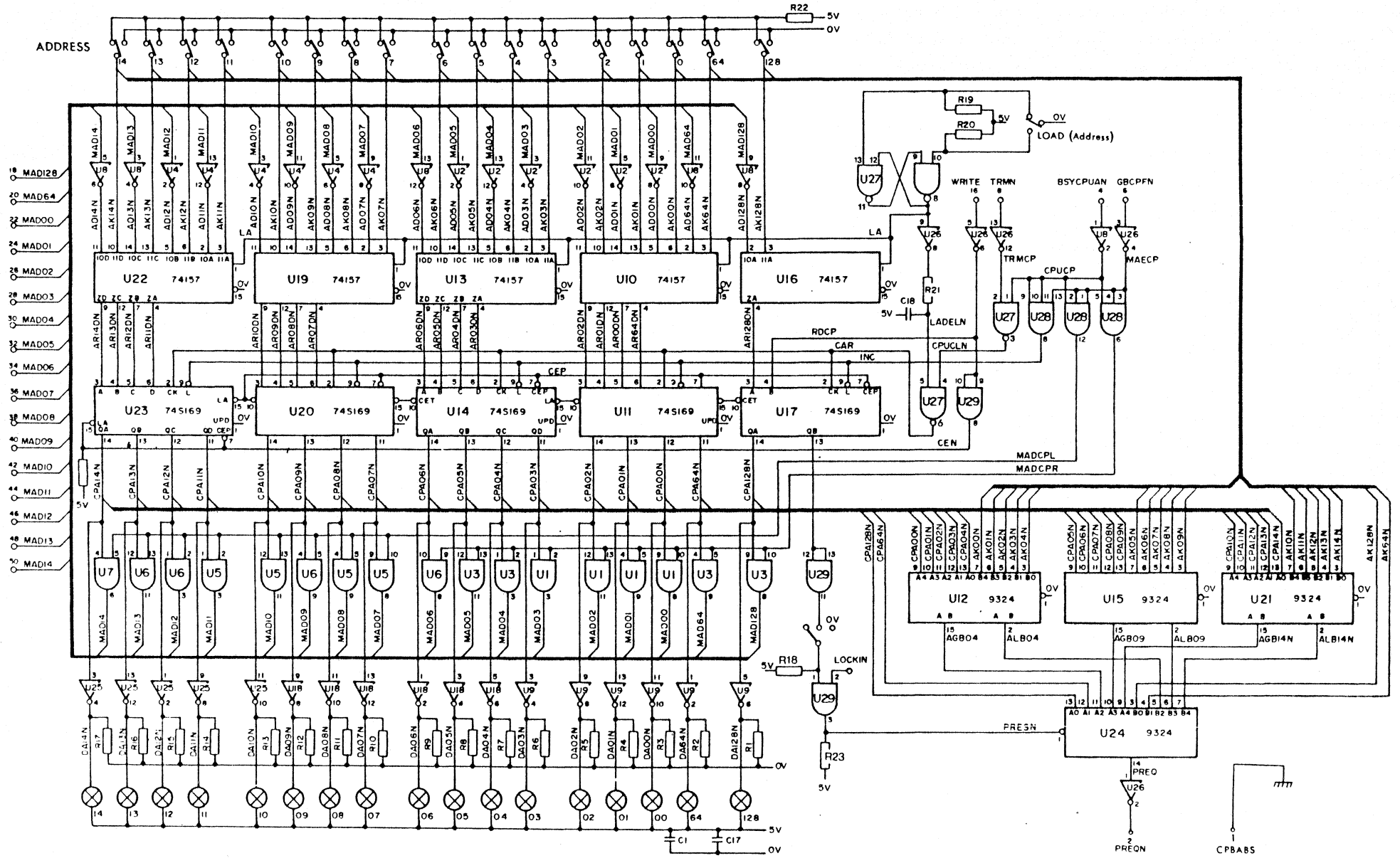


Figure 3-3B Control Panel Schematic (Address Half)

3.11 Key Switch. The Key Switch is shown on the power supply schematic, Figure 5-3. One contact of the switch controls the mains input power to the power supply. A second contact produces the enabling signal RTCFZ1N for the real time clock logic. A third contact of the Key Switch produces the test signal TSTN and the control-panel enable/inhibit signal LOCKN. The test signal is described in the Diagnostic Testing part of Section III. The Lock signal is used to disable all the control-panel command switches except INT. The following table is a review of the Key Switch functions.

Key Switch	Power	Real Time Clock	UNLOCKN Signal	Conditioning for :
OFF	off	--	--	RUN, INST,
ON	on	--	low	LR, LM, RR, MCL,
ON RTC	on	on	low	RM, RST, IPL
LOCK	on	on	h	

3.12 Scratchpad. The four Scratchpad switches are used to address a scratchpad register (A0-A15). The switches produce the true-logic (+5V = logic 1; 0V = logic 0) signals RCP0-4.

3.13 Data. The DATA switches are used to set the 16 bits of a data word to be placed on the GP-Bus BIO lines. The DATA switches are gated onto the BIO lines by CPU signal BIOEKEY. BIOEKEY is produced by BUSFN and BOKFN in the Bus Controller logic (paragraph 2.10).

3.14 INITIAL PROGRAM LOADING

A hardware bootstrap is provided which consists of a 256x4 bit ROM and an IPL-microprogram routine. This hardware routine organizes the bootstrap-ROM contents into 64 sixteen-bit words and loads them into memory locations 00-63. The system then has a bootstrap loaded and is able to accept a software IPL followed by a program. A basic procedure is given here for loading a program from paper tape into the system. This procedure assumes that the tape has been assembled with the software IPL, followed by the program.

Program Load Routine

- Load IPL/Program tape into paper-tape reader.
- Set DATA switches for I/O Bus and paper tape reader :

0	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

(The codes are shown at the top of Table 2-10, Bootstrap Listing).

- Press INST, MC, IPL
 - a. Hardware bootstrap organized by hardware IPL routine and loaded into memory 0-63 (/00 - /7E).
 - b. The bootstrap routine is performed to load the software IPL low-core part into memory, starting at /80.
 - c. The low-core IPL is performed (with access into the bootstrap) to load the IPL high-core part into memory, at the high end.
 - d. The high-core IPL is performed to load the object program into memory, starting at /00 and overwriting the bootstrap and the low-core IPL. Interrupt start addresses are loaded at this time in locations /00 - /7E.

3.15 Bootstrap Test

The hardware bootstrap can be loaded into memory for testing (comparing with table 2-10) without being overwritten by the software IPL. This is done by performing the Program Load Routine without a device connected (Paper-tape reader off, disc off, etc.), as follows :

- Set DATA switches for I/O Bus and reader.
- Press INST, MC, IPL.
 - a. Hardware bootstrap organized by hardware IPL routine and loaded into memory 00-63.
 - b. CPU stops after bootstrap is loaded.
- Load highest memory address into P-register (DATA + reg=0).
- Press INST which increments P to 000.
- Begin pressing RM, and copy bootstrap from DATA lamps.

3.16 MICRODIAGNOSTIC TESTS

Diagnostic test routines are included in the CPU microinstruction control ROM. Approximately 100 words of the CPU control store are allocated for microdiagnostic routines. The complete microdiagnostic tests about 70% of the CPU hardware (Figure 3-4). These microdiagnostics are performed, with the system off line, by setting the control-panel key switch to TEST. The microdiagnostics are arranged sequentially from very basic data-path and register tests to complex instruction operations (Figure 3-5). The different methods of running the tests, in the suggested order, are :

- Automatic Go/No-Go Mode. The instruction-tests DLA and RB are executed and a final display is given. The memory and CPU/CU test is executed and a final display is given. Correct results in this mode indicate correct machine operation.
- Test-By-Test Mode. The operator steps sequentially through logic tests T1, T2, T3, the memory and CPU/CU tests M, and the instruction tests R, and obtains a display indication at each stage. The Chained Tests mode provides further exercise of the same sequence of tests.
- Basic Tests. The operator steps sequentially through basic tests of the control panel, L register, M register, and Q register, exercising all DATA switches and lamps for each test. This checks the basic registers and data paths.

3.17 Test Procedure, Basic Tests

- Key switch to TEST. (Loops through control-panel test.)
- Operate each DATA switch.
- oo Corresponding DATA light should light.
- Press LR. (Loops through L-Register test.)
- Operate each DATA switch.
- oo Corresponding DATA light should light.
- Press LR. (Loops through M-Register test.)
- Operate each DATA switch.
- oo Corresponding DATA light should light.
- Press LR. (Loops through Q-Register test.)

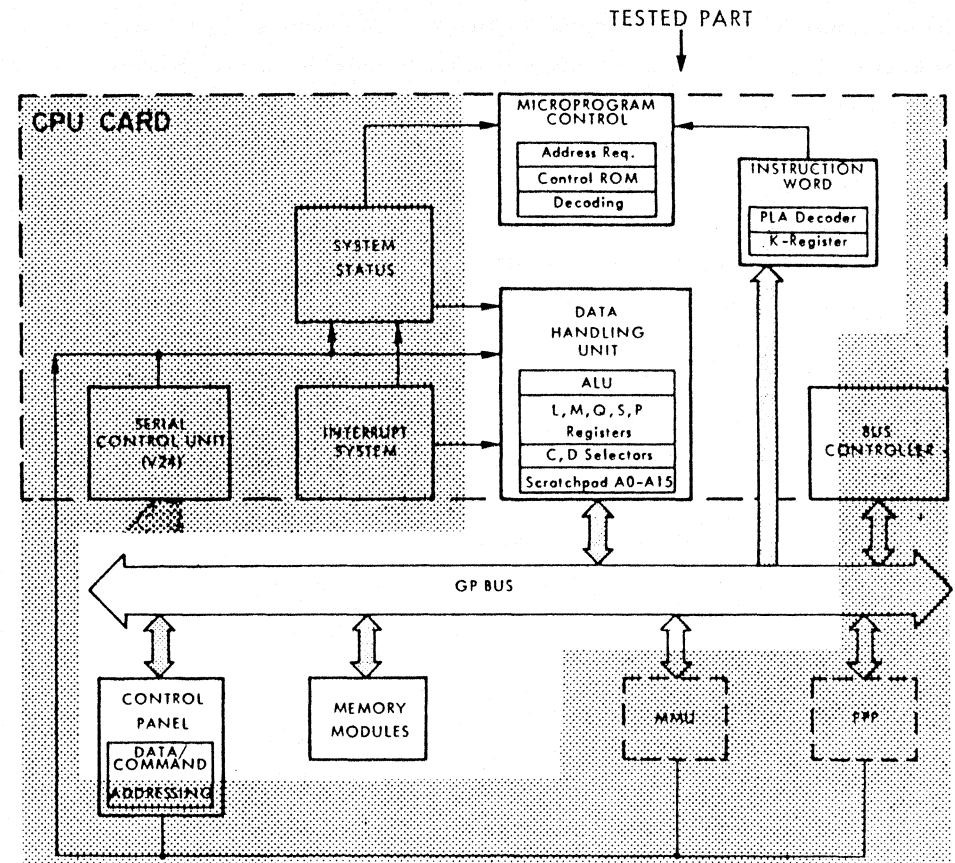


Figure 3-4 CPU Logic Tested by Microdiagnostics

- Operate each DATA switch.
- oo Corresponding DATA light should light.

The test is now looping through the Q-Register test. To continue to the next series of tests, set the DATA switches as required (refer to Automatic Mode or Test-by-Test Mode) and press LR or RUN.

3.18 Test Procedure, Automatic Mode (Go/No-Go)

- Key switch to TEST. (Loops through control-panel test.)
- DATA-switch 0 to 0 position. (Enables final display.)
- RUN. (Instruction test performs DLA and RB and then loops at end-of-test display).
- oo Wait for display 0000000000000000. If error, do Test-by-Test mode to diagnose fault. If correct, do Memory and CU test.
 - Set address of existing CU device on DATA switches 02-07.
 - Press LM. (Executes memory tests 1 and 2, and CPU/CU test and then loops at end-of-test display.)
- oo Wait for display 0000000000000000. If error, do Test-by-Test mode to diagnose fault.

3.19 Test Procedure, Test-by-Test Mode

- Set address of existing CU device on DATA switches 02-07.
- Key switch to TEST. (Loops through control-panel test.)
- DATA-0 to 0 position. (Enables display at each stage.)
- DATA-15 to 1. (Selects test T1 first.)
- Press LR four times. (Steps through the basic tests, performs logic test T1, and loops at end-of-test display.)
- oo Wait for display 0000000000000000.
 - Press LR. (Executes test T2, loops at end-of-test display.)
- oo Wait for display 0000000000000000.
 - Press LR. (Executes test T3, loops at end-of-test display.)
- oo Wait for display 0000000000000000.
 - Press LR or RUN. (Executes instruction test R, loops at end-of-test display.)

- oo Wait for display 0000000000000000.
 - Press LR or LM. (Executes memory and CPU/CU test M, loops at end-of-test display.)
- oo Wait for display 0000000000000000.

Chained tests performs the same tests in the same sequence as above, but without halt on display after each stage.

- Key switch to TEST.
- Address of existing CU device on DATA 02-07.
- DATA-0 to 1 (chained tests, no display loop).
- DATA-15 to 1 (selects test T1 first).
- Press LR four times (steps through basic tests, then loops through the five operating tests without stopping.)
- Set DATA-0 to 0 to stop the chained tests.
- oo Wait for one of the five displays.
 - Press LR to step through the tests and obtain the display for each.
 - Set DATA-0 to 1 to restart the chained-tests loop.

To restart the tests at the beginning, do :

- DATA-0 to 1.
- Key switch away from TEST (OFF is best), then back to TEST.

To Start a test out of sequence (for example, to start test T3 after an error indication for test T2) :

- Key to TEST; CU address on DATA 02-07; DATA-0 to 0.
- Set DATA 08-15 to select desired test :
 - 00000001 (/01) for logic test T1.
 - 00000010 (/02) for logic test T2.
 - 00000100 (/04) for logic test T3.
 - 00001000 (/08) for instruction test R.
 - 00010000 (/10) for memory, CU test M.

3.20 Analysing Tested Functions

3.21 Basic Tests. In the control-panel test (Figure 3-6), the operator verifies the operation of all control-panel DATA switches and lamps and the BIO

Note: 0 = lamp on
● = lamp off

data path to and from the GP Bus. In the L-register test, the data path through the CPU D-selector and L-register is added to the control-panel test. The M-register test adds the C-selector, M-register, and ALU to the data-path loop. The Q-register test adds the Q-register to the data-path loop.

3.22 These tests exercise all bit positions of the control-panel switches and lamps and the CPU L, M, and Q registers as well as the data path. Not all the functions of the registers, the C and D selectors, or the ALU are tested.

3.23 Q-Register Test. This test is not only a part of the basic tests, but also the start and the error output of the following logic, memory, and instruction tests. While looping through the Q-register test, the DATA switches content are loaded into the CPU registers to select the type of Test-by-Test operation and the number of the next test. (Test selection and incrementing is shown in Figure 3-7.) If a test has been performed and an error occurred, the test branches back to the Q-test loop and the DATA lamps display the setting of the switches rather than the correct display.

3.24 Logic Test T1. The tested functions (Figure 3-8) are :

- Q-reg. shifted left
- A-Bus selection
- Constant Two
- Qo
- ALU=0
- A OR B
- A + B
- \bar{B}

3.25 Logic Test T2. The tested functions (Figure 3-8) are :

- Q-reg. shifted right
- Constant Ten
- ALUZERO
- P-register
- P - 2
- A - B
- A + B
- crossed A

3.26 Logic Test T3. The tested functions (Figure 3-8) are :

- A-operand shifted right
- Reading and writing scratchpad, address incrementation by CT counter (particular addresses A=A2 and A=A15).
- 4 X A

3.27 Instruction Tests R. The tested functions (Figure 3-10) are :

- The K-register is loaded with the instruction code for the DLA instruction.
- Scratchpad registers A1 and A2 are loaded with known values.
- Branch to the DLA microprogram and execute DLA instruction.
- Return to Test R via CPU Idle loop and verify A1 and A2. (The CR is verified by the next instruction.)
- The K-register is loaded with the instruction code for the RB instruction.
- Address the RB microprogram with the PLA, and execute RB instruction.
- Return to Test R via CPU Idle loop and verify P-register.
- A failure in CR positioning or in CV (condition verified) circuit, or PLA addressing function should cause wrong value of P counter.

3.28 Memory Test M1. The tested functions (Figure 3-9) are :

- Bit-15 is set to 1 in all addresses of a 16k block (4k for P856).
- The block is read and verified.
- The pattern is shifted left 1 position (to bit 14) and the block is read and verified.
- Shifting the pattern and reading the block is continued until all bit positions have been read and verified.

3.29 Memory Test M2. The tested functions (Figure 3-9) are:

- Every word of a 16k memory block (4k for P856) is written with its own address value.
- Each word is read and verified.

3.30 CPU/CU Dialogue Test M3 (part of Memory-test loop). The tested functions (Figure 3-9) are:

- An existing CU device address (from DATA switches 02-07) and TMP are sent on the GP-Bus MAD lines.
- The CU response TPM is verified by means of condition register (CR \neq 3).

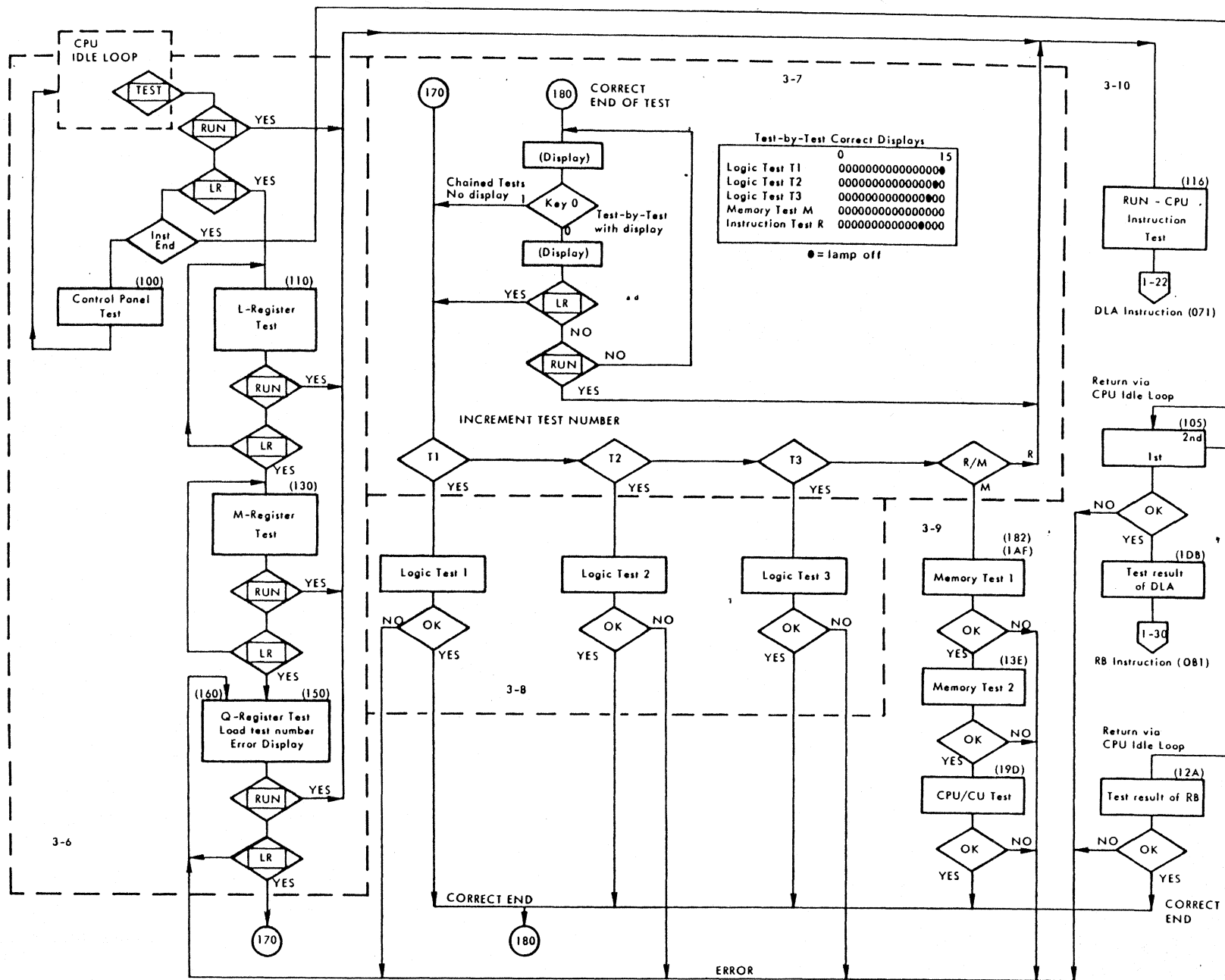


Figure 3-5 Microdiagnostics Block Diagram

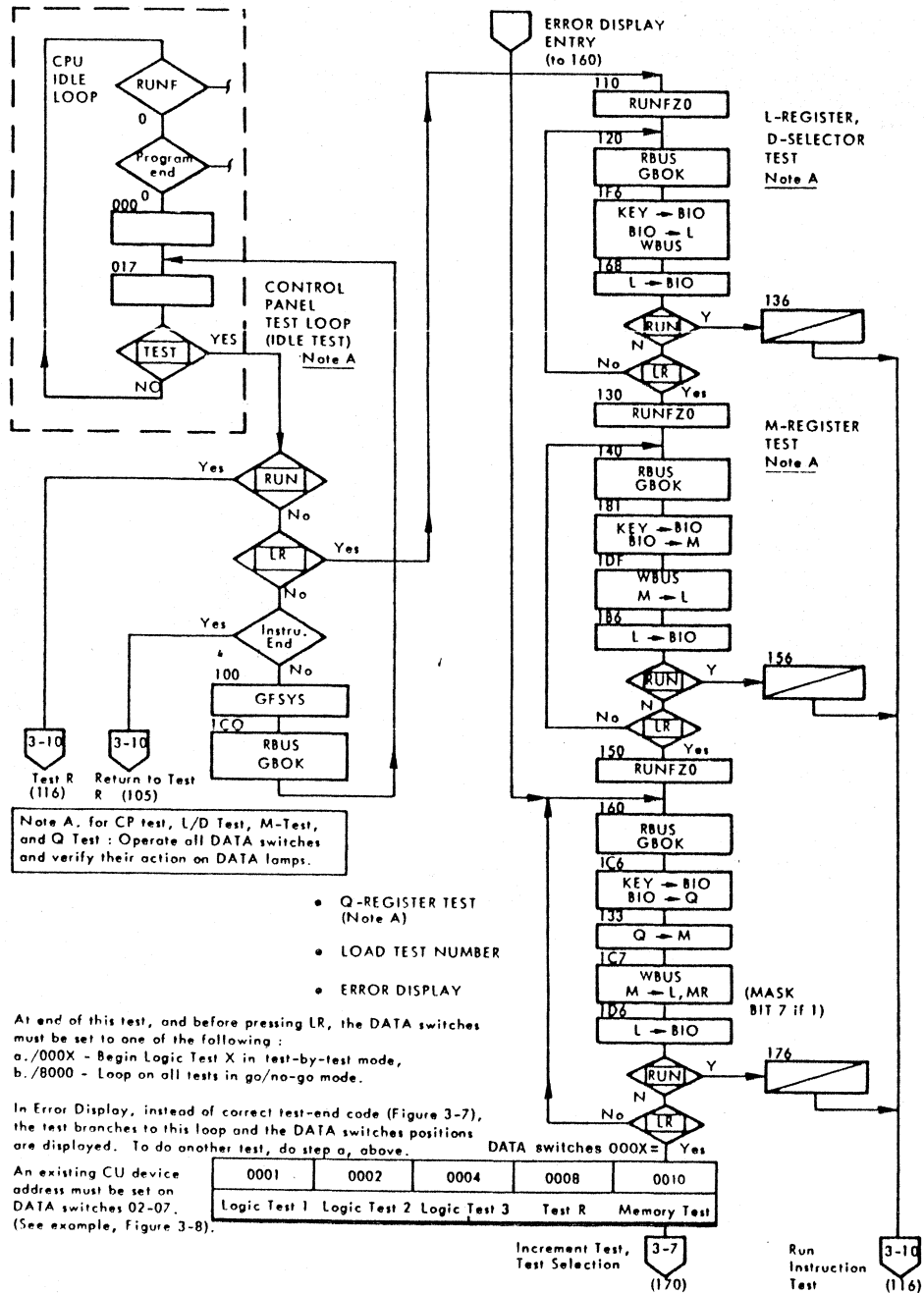


Figure 3-6 Start and Basic Tests

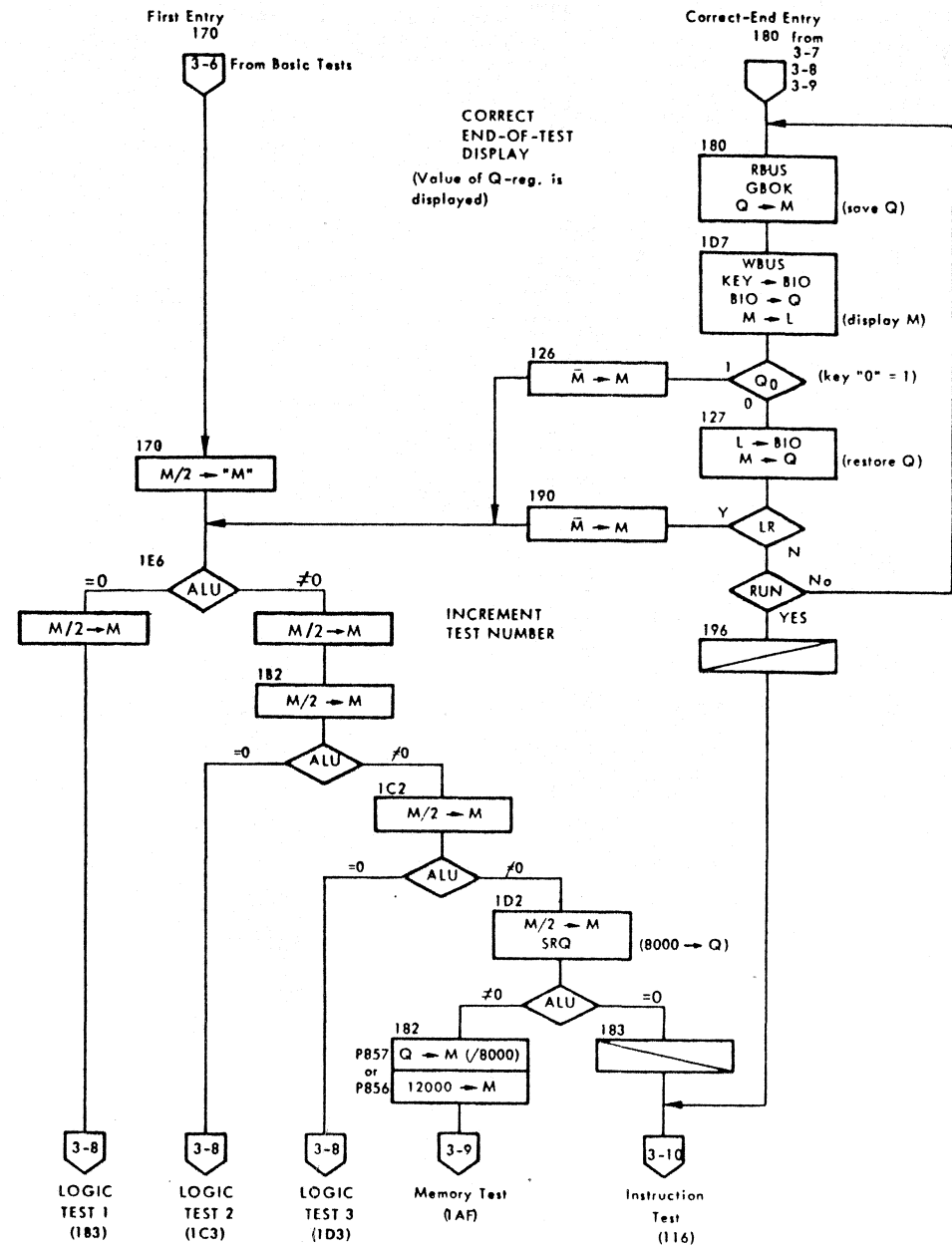


Figure 3-7 Increment Test, Test-End Display

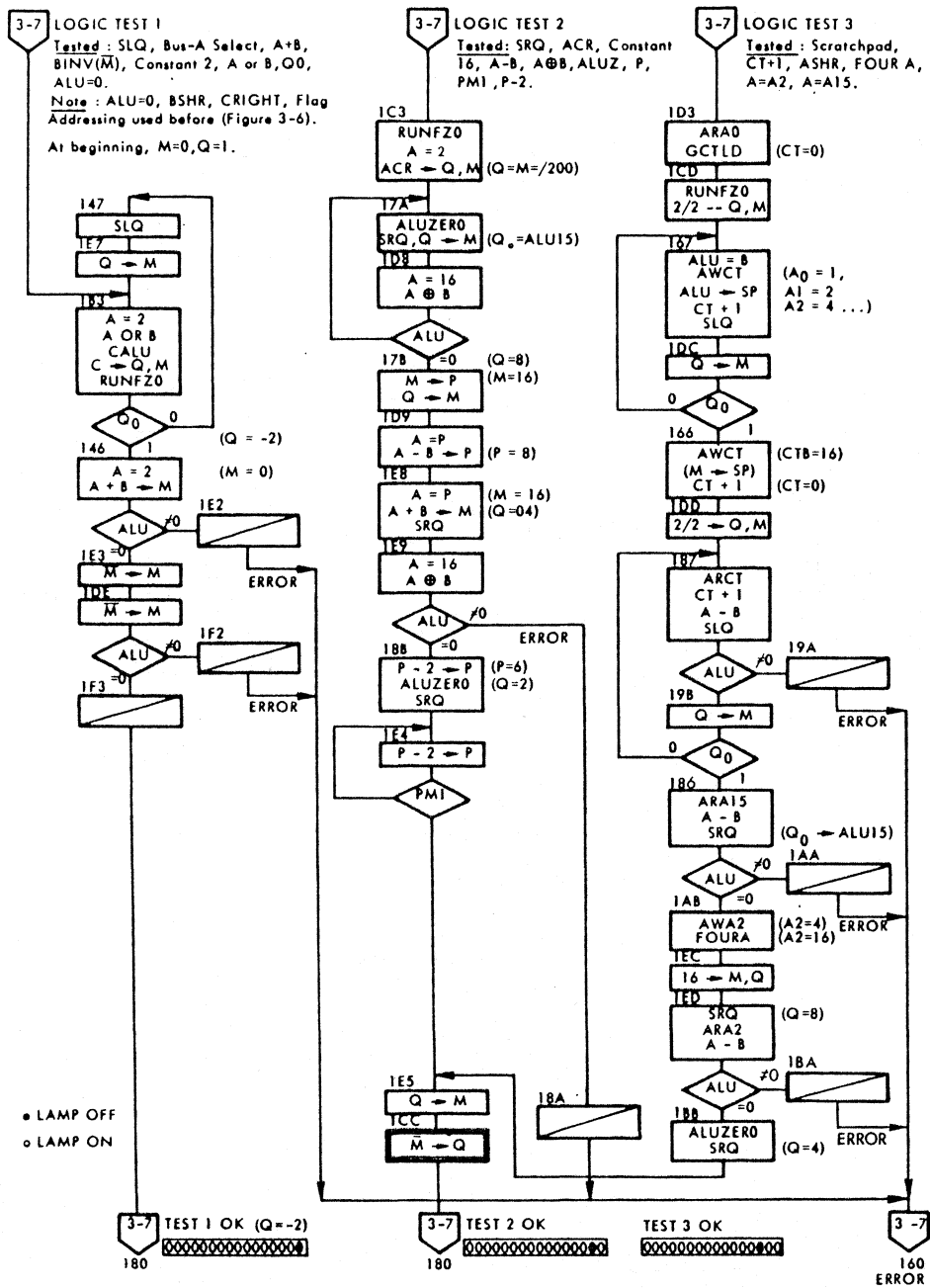


Figure 3-8 Logic Tests (T1, T2, T3)

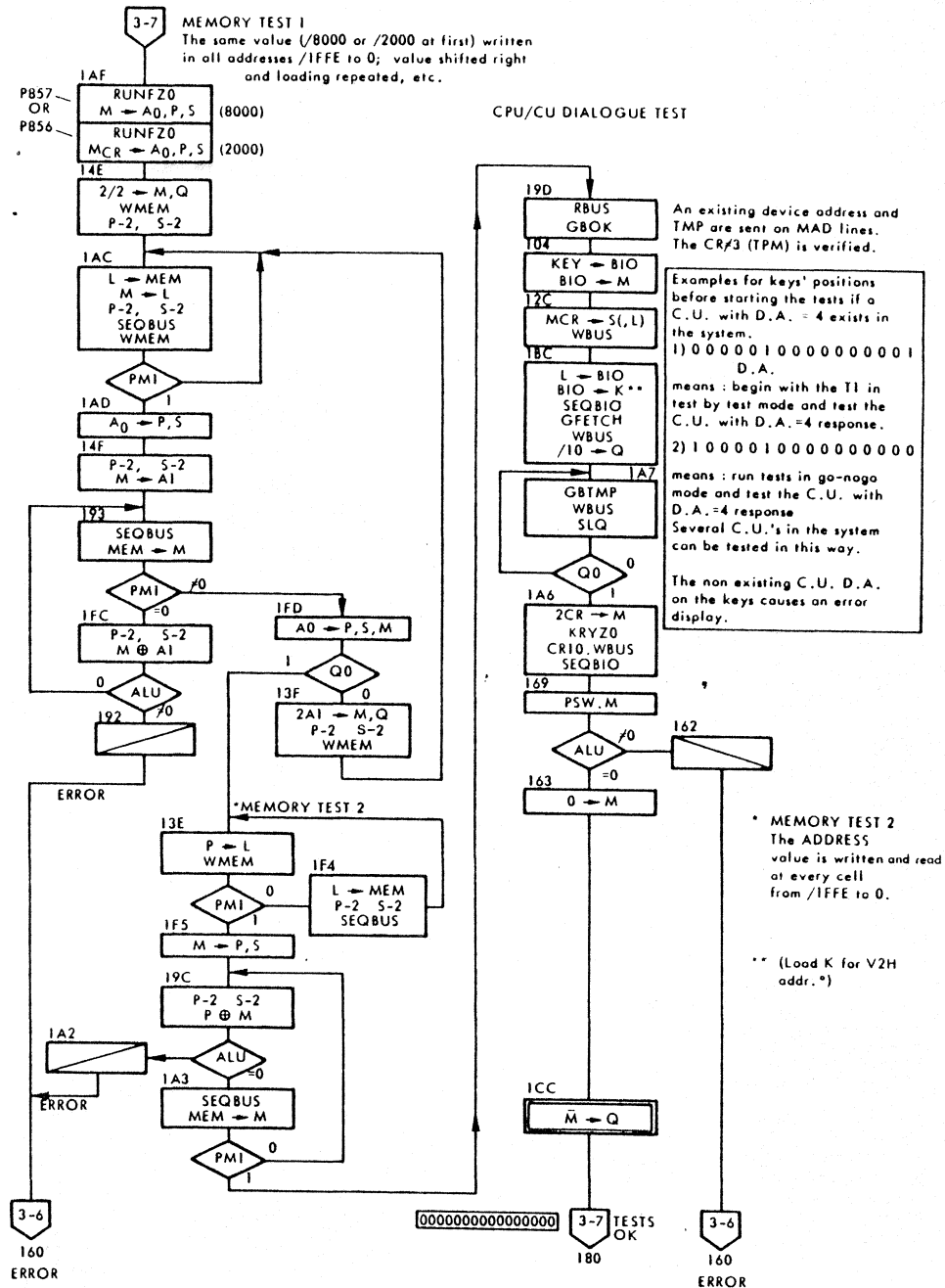


Figure 3-9 Memory and CPU/CU Dialogue Tests (Test M)

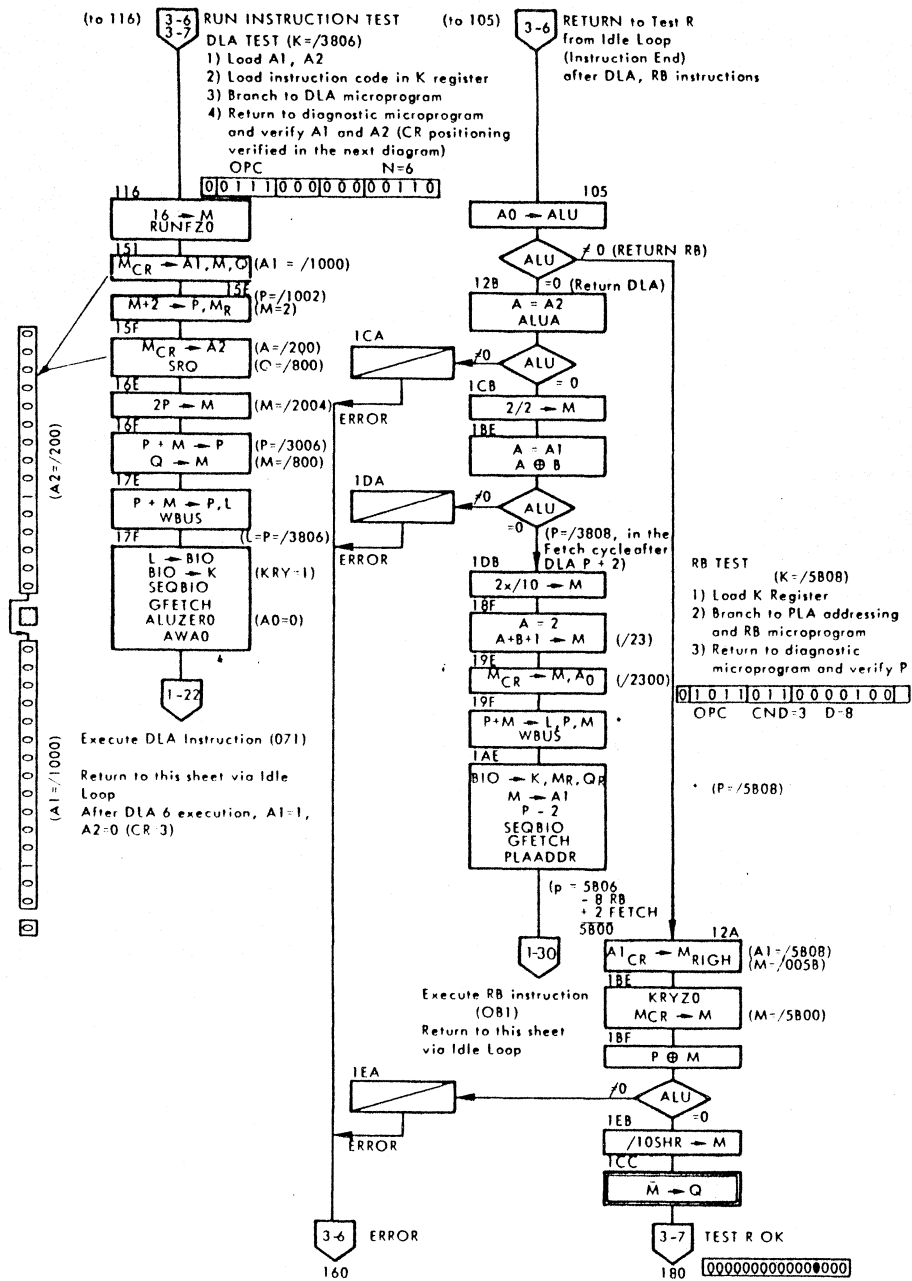


Figure 3-10 Run CPU Instruction Tests (Test R)

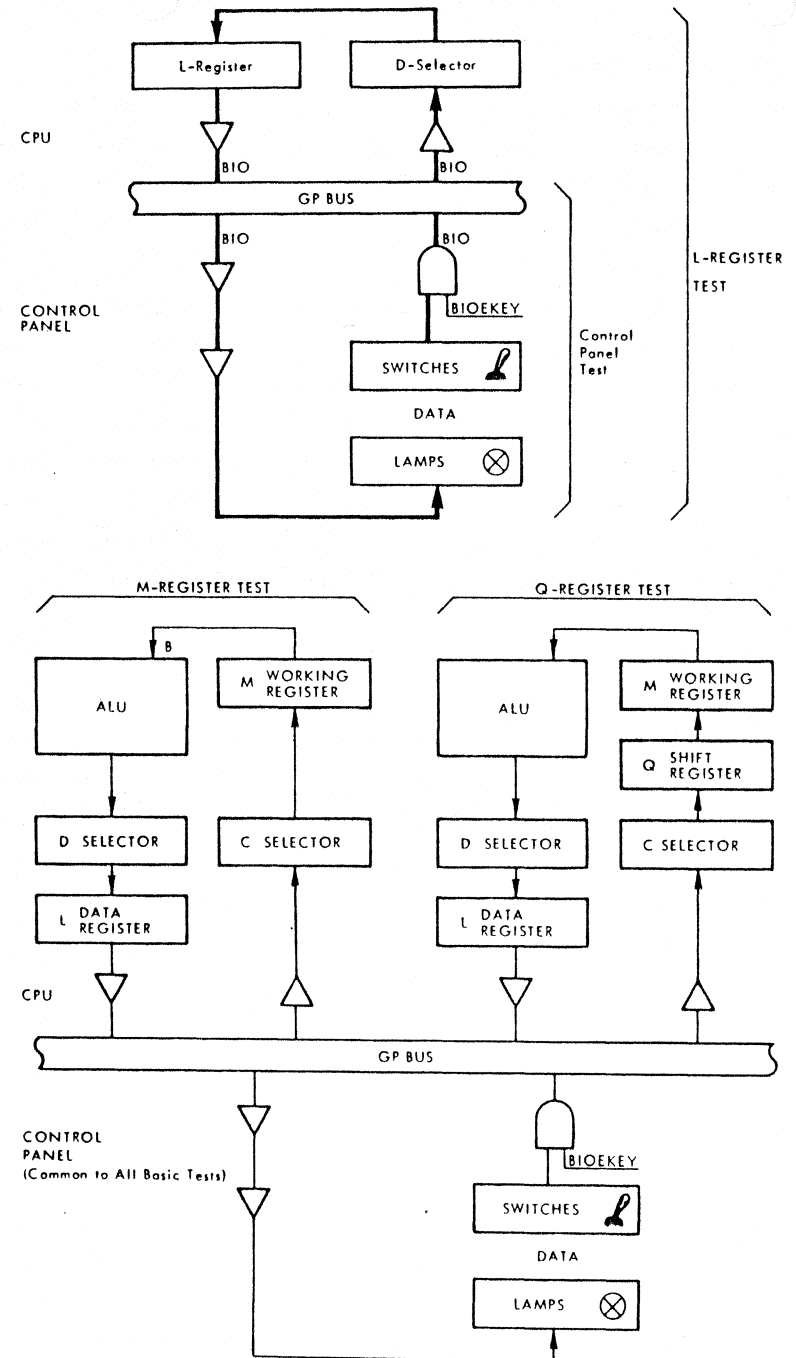


Figure 3-11 Logic Tested by Basic Tests

3.31 TROUBLESHOOTING

Figure 3-12 shows a flowchart of a fault finding procedure covering the most probable areas of a system breakdown assuming that the fault is continuous. When a decision point is reached on the flowchart the engineer must choose the path most appropriate to the fault symptoms. Where the choice is not clear, first take the path that most easily isolates and tests one part of the system and then gradually include other parts of the system until the fault is isolated. For intermittent faults the same procedure can be used but must be repeated each time the symptoms occur (if it is impossible to simulate the fault). It should also be remembered that software not debugged properly can cause faults, which to the programmer appear to be hardware oriented. Therefore, before starting on the hardware, check with the operator if the fault occurs with all programs or with only certain programs, and if these programs are new to the system. If the standard test programs run correctly but the customer's programs do not run correctly, the Software Product Support group should be contacted.

3.32 Microdiagnostics

The microdiagnostic test will enable you to isolate the faulty area in the system and these should be run first before you try any of the other tests suggested in this section. Quite often what appears to be the faulty part of the system may in fact be serviceable, but due to another part of the system the wrong responses are being received. For example, a CU and its device may appear faulty when in fact the cause is operation of the Condition Register.

3.33 Bus Failures

If a GP Bus failure is indicated check the following signals, with no program running, which should all be high if the Bus is operable: RSLN, TMRN, TRMN, TMPN, TPMN, TMEN, MSN, and BSYN.

3.34 RSLN (3B17). This signal is used by the CPU card, the CU cards, and the memories and when it is low it indicates a failure in the power supply. If the power supply is correct, the most probable cause is either the CPU card or one of the memory cards. Disconnect the memory cards one at a time and then the CPU

card remembering that the signal RSLN comes from a transistor with an open collector, so for this test connect a 1k ohm resistor between pins 3B17 and 3B19 (+5V).

3.35 TMRN (3A29). This signal is generated by either the CPU card or the IOP and is only used by the IOP or the memories and does not leave the CPU chassis. If this signal is low it indicates a fault in one of the memories, the IOP, or the CPU card. These should be disconnected one at a time from the system until the fault disappears.

3.36 TRMN (3A28). This signal is generated by either the IOP or the memories and is used by these during an exchange with a peripheral. If this signal is low it indicates a fault in one of the memories, the IOP, or the CPU card. These should be disconnected one at a time from the system until the fault disappears.

3.37 TMPN (3A31). This signal is generated by either the CPU or the IOP and is used by all the controllers on the Bus. If this signal is low it indicates that the fault is in the IOP, the CPU, or one of the CU's. The last one removed contains the faulty logic element.

3.38 TPMN (3A32). This signal is generated by each CU and is used by either the CPU or the IOP. If the signal is low it indicates that the fault is either in one of the CU's or in one of the I/O cables. Isolate the CU's and I/O cables one at a time until the fault disappears. The fault will be found in the last item removed.

3.39 TMEN (3A30). This signal is generated by the CPU to validate the address of the external register of either the IOP or MMU. If the signal is low check the CPU, IOP, MMU and the backpanel wiring.

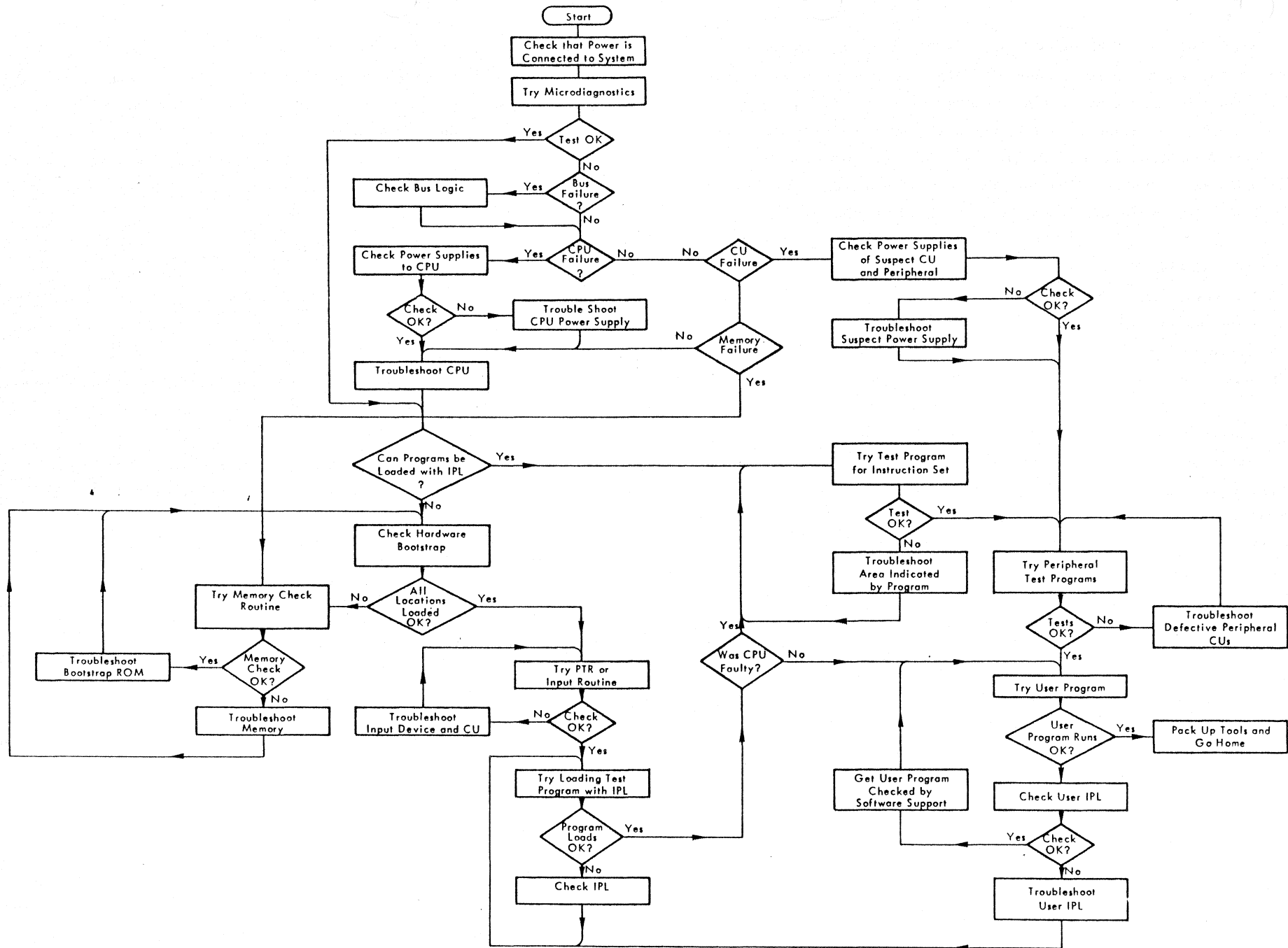


Figure 3-12 Fault Finding Flow Chart

3.40 MSN (3A37). This signal is generated by all the masters connected to the Bus and is used by the masters and the CPU, and it does not leave the CPU chassis. When this signal is low it stops any other master from accessing the Bus and stops the CPU from displaying information on the indicator lamps of the control panel. To find the faulty element disconnect the masters from the Bus one at a time starting with the IOP(s). After these have been eliminated disconnect the masters of the CPU. If the fault still exists check the back panel wiring.

3.41 BSYN (3A38). This signal is generated by all the masters and the CPU, and it does not leave the CPU chassis. When this signal is low it indicates a faulty master and the masters should be isolated from the Bus one at a time until the fault disappears. The fault is either in the last master to be disconnected or, if all the masters have been eliminated, check the back panel wiring.

3.42 Control Panel

In principle, operation of the READ REGISTER and READ STATUS buttons of the control panel is not able to block the Bus. Operation of the LOAD REGISTER, READ MEMORY, and LOAD MEMORY buttons is able to block the Bus. If the control panel is suspect check the signals from the control panel and in particular the signals RUN and START. The IPL operation can also cause the Bus to block especially with an IOP peripheral. In this case check that the signals OKO, OKI, and SPYC are sent correctly; if they are correct the fault will be found in the IOP.

3.43 Bus Blocks Whilst Program is Running

These faults are almost certainly caused by a timing error of one of the Bus signals. Try to find out if the fault occurs with the Programmed Channel peripherals or the IOP Channel peripherals. If the fault is intermittent it will be necessary to try first one channel and then the other using the appropriate test program. In either case check all Bus signals before changing any major components.

3.44 Condition Register Check

If the Condition Register is suspect try the following routines to check that it is being set to the correct state for each arithmetic operation:

- Load any memory address in register A0 (Program Counter).
- Set the hexadecimal pattern 1101 on the DATA switches and push the LM button to load into memory (this loads the instruction ADK A1,1 into the selected memory location).
- Set the hexadecimal pattern 207F on the DATA switches and push the LM button (this loads a Halt Instruction into memory).
- Set the hexadecimal pattern FFFF on the DATA switches, set the 8 4 2 1 switches to select register A1, then push the LR to load the pattern into the register.
- Load the memory address that contains the ADK instruction into register A0.
- Push the RUN button. The routine will execute the instruction and stop at the halt instruction.
- Push the RST button and read the state of the Condition Register (bits 6 and 7). For the pattern above the state should be 00 indicating a Zero result in register A1.
- Repeat the routine using the hexadecimal pattern 80 — the result should be 01 indicating a positive Sign bit in register A1.
- Repeat the routine using the hexadecimal pattern FFFE — the result should be 10 indicating a negative Sign bit in register A1.
- Repeat the routine using the hexadecimal pattern 7FFF — the result should be 11 indicating an Overflow condition in register A1.

3.45 If the expected result is not obtained for any of the patterns, repeat that pattern using a Data Probe to check the cause of the fault.

3.46 ALU Data Path Check

Use the following routine to check the data path logic of the ALU:

- Select a memory address on the DATA switches and load it into register A0.
- Set the DATA switches to hexadecimal pattern 3941 and push the LM button. This loads the instruction SLL A1,1 into memory.

- Set the DATA switches to hexadecimal pattern 207F and push the LM button to load the Halt instruction.
- Set the DATA switches to hexadecimal pattern 5F06 and push the LM button to load the RB instruction.
- Set the DATA switches to hexadecimal pattern 0001. Set the 8 4 2 1 switches to address register A1 and push the LR button to load the pattern into the register.
- Load the memory address that contains the SLL instruction into register A0.
- Set the 8 4 2 1 switches to address register A1.
- Push the RUN button. The routine will execute the instruction and stop at the Halt instruction.
- Push the RR button and check that the contents of register A1 have been shifted one place left.
- Alternately push the RUN and RR buttons and check that the contents of register A1 are shifted one place left for each operation of the buttons until the register contains zeros.
- Repeat the routine using an SRL instruction hexadecimal pattern 3961 and test pattern 1000 in register A1.
- Repeat the routine using a DLC instruction hexadecimal pattern 38C1 and test pattern 0001 loaded in register A2. For this test the contents of both register A1 and A2 should be checked for left shifts.
- Repeat the routine using a DRC instruction hexadecimal pattern 38E1 and test pattern 0001 loaded in register A2. For this test the contents of both register A1 and A2 should be checked for right shifts.

3.47 Control Unit Fault

If the microdiagnostics indicate a CU failure check that the CU address on the DATA switches corresponds to the address set up by the U links on that particular CU card. If the two addresses correspond use the following routine and check the state of the MAD lines and timing signals:

- Load any memory address in register A0.
- Set the DATA switches to either of two hexadecimal patterns: 4980 plus the device address for a TST instruction, or 4180 for a CIO Halt instruction

(these two instructions are always accepted by the CU irrespective of the sequensor state); then push the LM button to load the instruction in memory.

- Set the DATA switches to hexadecimal pattern 5F04 then push the LM button to load the RB instruction into memory.
- Load the memory address that contains the I/O instruction into register A0.
- Push the RUN button. The routine will execute the instruction repeatedly (because of the RB instruction) until stopped by pushing the INST button.

Whilst the routine is running check the state of the MAD lines and timing signals both on the Backpanel and on the CU card using a Data Probe. If the fault cannot be found on the CU card addressed by the Bootstrap ROM, remove the other CU cards one at a time until the fault disappears then troubleshoot the last card removed. If the fault persists with all other CU cards removed check the printed circuit backpanel and the operation of the CPU Condition Register.

3.48 SOFTWARE IPL

The type of IPL used by the customer will depend on the system configuration, but all IPLs perform a similar function in that they load programs from a closed device. The three IPL listings given are all used by the Standard Test Programs: the IPL52S is a Stand Alone program loader which prints out the program IDENT, the IPL52H is similar except it has a Halt feature, and the IPL52N is the same as the IPL52S except it does not print out the program IDENT. Only the IPL52S will be described here and like all IPLs it is in two parts, the Low Core IPL and the High Core IPL.

3.49 Low Core IPL

The Bootstrap loads 80 characters then jumps to location hexadecimal 84 which is the start address of the Low Core IPL. The Low Core IPL has three functions:

- It computes the size of memory and subtracts 400 words which gives the first address of the High Core IPL.
- It modifies the contents of some of the Bootstrap instructions then jumps back to Bootstrap (as necessary) to load the High Core IPL.
- When loading is complete it jumps to the start address of the High Core IPL.

3.50 High Core IPL

Once loaded by the Low Core IPL and Bootstrap the High Core IPL loads the Object Program and enables:

- The peripheral, whose address is on the DATA switches (and has been stored in register A15 by the Bootstrap), to be used as the input device.
- The IDENT of the program to be printed out on Operator's peripheral.
- The program to be loaded into its designated place in memory (overwriting the Bootstrap and Low Core IPL).
- The program to be started either automatically or manually.

3.51 Verification of the Low Core IPL

This can only be carried out if loading stops before the message IDENT 'Name' has been typed out on the Operator's peripheral. To verify that loading is taking place (even if the input device is apparently operating, the Bootstrap may not actually be loading the IPL data) try the following routine:

- Stop the CPU by pushing the INST button.
- Load the hexadecimal value 84 into location 84 (the start address of the Low Core IPL) and try to load the IPL again. If the CPU loops on location 84, the Bootstrap is not loading the IPL and the status of peripheral will be found in register A7.
- If loading takes place beyond location 84 but still stops before the Ident is printed, load hexadecimal 80 into register A0.
- Push the INST button and check the contents of memory by comparing the data displayed against the IPL listing. Repeat until each location of the Low Core IPL has been checked or the faulty location found.

3.52 Verification of the High Core IPL

This can only be carried out if the messages EOS, EOF have not been typed out on the Operator's peripheral. If the program loops in the High Core IPL the loading address +2 will be found in register A11, otherwise compute the loading address by subtracting hexadecimal 400 from the memory size, then use the following routine to find where the loading aborts:

- Stop the CPU by pushing the INST button.

- Stop the CPU by pushing the INST button.
- Load the start address of the High Core IPL into register A0.
- Push the INST button and compare the displayed memory contents with the IPL listing.

3.53 If both the Low Core and High Core IPLs and the program appear to be loading correctly but the program does not start, check the contents of register A0 to find out where the CPU has stopped. This check should indicate whether the program has tried to start or if the fault is due to the IPL. Another possible fault that points to a malfunction of the IPL is if the Operator's peripheral or its CU is malfunctioning.

IPL52S

```

00000          IDENT      IPL528
00001          ENTRY     IPL88
00002          ENTRY     IPL44
00003          *
00004          *
00005          000C      NBREC   EQU      12          BELIER IPL GENERATION
00006          *
00007          0000      BIPLPR  EQU      *
00008          0000      IPL88   EQU      *
00009          0000 010C      LDK    A1,NBREC
00010          0002 8220      LDK.L  A2,BIPL=80
00011          0004 0080      R
00011          0006 0785      LDK    A7,/85          BASIC WRITE
00012          0008 80A0      LDKL   A8,DECB
00012          000A 001E      R
00013          000C 000C      PUNCH  EQU      *
00014          000E 1250      ADK    A2,80
00015          0010 0241      ST     A2,DECBUF          SET BUFF ADDR
00015          0010 0020      R
00016          0012 2804      LKM
00017          0014 0001      DATA  1          PUNCH ONE RECORD
00018          0016 1901      SUK    A1,1          COUNT DONE ?
00019          0018 590E      RB(1) PUNCH          NO
00020          001A 2804      LKM
00021          001C 0003      DATA  3          YES
00022          *
00023          001E 001E      DECB   EQU      *          EXIT
00024          001E 0003      DATA  3          FILE CODE
00025          0020          DECBUF RES      1
00026          0022 0050      DATA  80
00027          0024 0000      DATA  0
00028          0026 0000      DATA  0
00029          0028 0000      DATA  0
00030          EJECT
00031          RORG      BIPLPR+/100
00032          *
00033          0100      BIPL   EQU      *
00034          *
00035          *          1ST RECORD = LOW CORE IPL
00036          *          LOW CORE IPL,1 RECORD,LOADED AT /80 AND
00037          *          STARTED AT /84
00038          0100 FFFF      LDPLG  DATA  /FFFF          LDPLG = -1 IF JUST LOADED
00039          0102 0000      DATA  0          NOT USED
00040          0104          IPL   EQU      *
00041          *          ADDR OF IPL = BASE ADDR
00042          0104 82A0      LDKL   A10,/84
00042          0106 0084      *
00043          *
00044          0108 9048      IM     LDPLG-IPL,A10          CHECK IF JUST LOADED OR NOT
00044          010A FFFC
00045          010C 511E      RP(i)  IPL100          NO,NOT THE 1ST TIME

```

00046			*		
00047			*		
00048			*		
00049			*	YES, COMPUTE HIGH CORE LIMIT	
00050	010E 8720		LDK.L	A7./5555	PATTERN
	0110 5555				
00051	0112 81A0		LDKL	A9./FC00	HIGH CORE =/400
	0114 FC00				
00052	0116	IPL010	EQU	*	
00053	0118 8727		STR	A7,A9	
00054	0118 FF26		CWR*	A7,A9	IF THE LOCATION (A9) EXISTS, (A7)=((A9))
00055	011A 5006		RF(0)	IPL020	MATCH
00056	011C 99A0		SUKL	A9./2000	NO, NPXT LOWER BLOCK OF 4K
	011E 2000				
00057	0120 5F0C		RB	IPL010	
00058	0122 0122	IPL020	EQU	*	
00059	0122 8586		LDR	A11,A9	SAVE BASE ADDR OF HIGH CORE IPL
00060	0124 93A0		ADKL	A11,2	START ADD.
	0126 0002				
00061	0128 8486		LDR	A12,A9	SAVE LOAD ADD.
00062	012A 5704		RF	IPL110	
00063	012C 012C	IPL100	EQU	*	
00064	012C 94A0		ADKL	A12,80	
	012E 0050				
00065			* LOAD ADDRESS OF NEXT RECORD		
00066		0130	IPL110	EQU	*
00067	0130 871F		LDR	A7,A15	RESTORE CIO INST IN BOOT
00068	0132 273F		ANK	A7./3F	
00069	0134 9720		ADK.L	A7./41C0	CIO INSTRUCTION
	0136 41C0				
00070	0138 8720		STR	A7,A3	
00071			*		
00072	013A 0557		LDK	A5./57	CHANGE LOC. /5A OF BOOT IN ORDER TO
00073	013C E541		SC	A5./5A	CANCL LEADING CHARACTER FLAG
	013E 005A				
00074			* RE INITIALIZE A5,A6		
00075	0140 0550		LDK	A5,80	# OF CHARACTERS
00076	0142 8612		LDR	A6,A12	LOAD ADDR.
00077			* CHECK IF COUNT DONE		
00078	0144 9048		IM	CNTFLG=IPL,A10	
	0146 0048				
00079	0148 890E		ABR(1)	A11	
00080	014A 0F42		AB	/42	START BOOT ABAIN
00081	014C	CNTFLG	EQU	*	* NUMBER OF RECORDS OF HIGH CORE IPL
00082	014C FFFB		DATA	1=NBREC	
00083	014E 0000		DATA	0	
00084	0150 0000		DATA	0	
00085	0152 0000		DATA	0	
00086	0154 0000		DATA	0	
00087	0156 0000		DATA	0	
00088	0158 0000		DATA	0	
00089	015A 0000		DATA	0	
00090	015C 0000		DATA	0	
00091	015E 0000		DATA	0	
00092	0160 0000		DATA	0	
00093	0162 0000		DATA	0	
00094	0164 0000		DATA	0	
00095	0166 0000		DATA	0	

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00096	0168	0000	DATA	0
00097	016A	0000	DATA	0
00098	016C	0000	DATA	0
00099	016E	0000	DATA	0
00100	0170	0000	DATA	0
00101	0172	0000	DATA	0
00102	0174	0000	DATA	0
00103	0176	0000	DATA	0
00104	0178	0000	DATA	0
00105	017A	0000	DATA	0
00106	017C	0000	DATA	0
00107	017E	0000	DATA	0
00108	0180	0000	DATA	0
00109	0182	0000	DATA	0
00110	0184	0000	DATA	0
00111	0186	0000	DATA	0
00112	0188	0000	DATA	0
00113	018A	0000	DATA	0
00114	018C	0000	DATA	0
00115	018E	0000	DATA	0
00116	0190	0000	DATA	0
00117	0192	0000	DATA	0
00118	0194	0000	DATA	0
00119	0196	0000	DATA	0
00120	0198	0000	DATA	0
00121	019A	0000	DATA	0
00122	019C	0000	DATA	0
00123	019E	0000	DATA	0
00124	01A0	0000	DATA	0
00125	01A2	0000	DATA	0
00126	01A4	0000	DATA	0
00127	01A6	0000	DATA	0
00128	01A8	0000	DATA	0
00129	01AA	0000	DATA	0
00130	01AC	0000	DATA	0
00131	01AE	0000	DATA	0
00132	01B0	0000	DATA	0
00133	01B2	0000	DATA	0
00134	01B4	0000	DATA	0
00135	01B6	0000	DATA	0
00136	01B8	0000	DATA	0
00137	01BA	0000	DATA	0
00138	01BC	0000	DATA	0
00139	01BE	0000	DATA	0
00140	01C0	0000	DATA	0
00141	01C2	0000	DATA	0
00142	01C4	0000	DATA	0
00143	01C6	0000	DATA	0
00144	01C8	0000	DATA	0
00145	01CA	0000	DATA	0
00146	01CC	0000	DATA	0
00147	01CE	0000	DATA	0
00148	01D0	0000	DATA	0
00149	01D2	0000	DATA	0
00150	01D4	0000	DATA	0
00151	01D6	0000	DATA	0
00152	01D8	0000	DATA	0
00153	01DA	0000	DATA	0

00154	01DC	0000		DATA	0	
00155	01DE	0000		DATA	0	
00156	01E0	0000		DATA	0	
00157	01E2	0000		DATA	0	
00158	01E4	0000		DATA	0	
00159	01E6	0000		DATA	0	
00160	01E8	0000		DATA	0	
00161	01FA	0000		DATA	0	
00162	01FC	0000		DATA	0	
00163	01EE	0000		DATA	0	
00164	01F0	0000		DATA	0	
00165	01F2	0000		DATA	0	
00166	01F4	0000		DATA	0	
00167	01F6	0000		DATA	0	
00168	01F8	0000		DATA	0	
00169	01FA	0000		DATA	0	
00170	01FC	0000		DATA	0	
00171	01FE	0000		DATA	0	
00172	0200	0000		DATA	0	
00173	0202	0000		DATA	0	
00174	0204	0000		DATA	0	
00175				EJECT		
00176						
00177	0000		PTR	FQU	0	HIGH CORE IPL
00178	0010		ASR	FQU	/10	DEVICE ADDR WILL BE INITIALIZED BY HCIPL
00179	0001		S	FQU	1	
00180	0000		H	EQU	0	
00181	0001		ROM	EQU	1	
00182	0000		SA	EQU	0	
00183			*			
00184	0000		MODE	EQU	SA	FOR MESSAGE OUTPUT
00185			RORG	BIPB+80		1ST RECORD OF HIGH CORE IPL
00186	0150		HCIPL1	EQU	*	1ST WORD OF THE CURRENT RECORD
00187	0150	FEFE		DATA	/FEFE	
00188	0152		HCIPL	EQU	*	
00189	0152	85A0		LDKL	A13,OUTMSG-HCIPL	
	0154	00EA				
00190	0156	958E		ADR	A13,A11	LOAD A13 WITH ADDR OF OUTMSG ROUTINE
00191	0158	868E		LDR	A14,A11	
00192	015A	96A0		ADKL	A14,CPZON-HCIPL	
	015C	00E8				
00193			*		ADDR OF STACK	
00194	015E	871E		LDR	A7,A15	GET DEVICE ADDR
00195	0160	87CF		ST	A15,SAVA15-HCIPL,A11	SAVE 4*4 FLAG
	0162	0354				
00196	0164	9606		RF(6)	**8	
00197	0166	904F		IM	COREND+2-HCIPL,A11	
	0168	0358				
00198	016A	9C06		RR(4)	**4	
00199	016C	273F		ANK	A7,/3F	
00200			*		INIT IO INSTRUCTIONS	
00201	016F	974F		ADS	A7,CTOPTR-HCIPL,A11	
	0170	0142				
00202	0172	974F		ADS	A7,INP2-HCIPL,A11	
	0174	01A8				
00203	0176	974F		ADS	A7,END2-HCIPL,A11	
	0178	01CF				
00204	017A	974F		ADS	A7,END1-HCIPL,A11	

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00205	017C 0208		ADS	A7.INR44=HCIPL,A11	
	017E 974F				
	0180 01A2				
00206	0182 811E		LDR	A1,A15	
00207	0184 39CA		SLC	A1,8	TEST MULTI-SINGLE DEVICE CONT.
00208	0186 5602		RF(6)	HCIPL2	
00209	0188 270F		ANK	A7,/F	MULTI DEVICE CONTROLLER
00210	018A 01AA	HCIPL2	EQU	*	
00211	018A 974F		AD.S	A7.SSTMLX=HCIPL,A11	
	018C 014E				
00212	018E 974F		ADS	A7.SSTPR2=HCIPL,A11	
	0190 018C				
00213	0192 974F		ADS	A7.SSTPTR=HCIPL,A11	
	0194 01D0				
00214	0196 974F		ADS	A7.SSTPR1=HCIPL,A11	
	0198 020A				
00215	019A 3F41		SLL	A7.1	
00216	019C 974F		AD.S	A7.WER1=HCIPL,A11	INIT WER/RER INST
	019E 017A				
00217	01A0 974F		AD.S	A7.WER2=HCIPL,A11	
	01A2 013C				
00218	01A4 974F		AD.S	A7.RER=HCIPL,A11	
	01A6 017C				
00219	01A8 57AC		RF	CKOK	
00220	01AA 4F47	SYMSG	DATA	'OBJCT TAPE ON RF'	
	01AC 4A43				
	01AE 5420				
	01B0 5441				
	01B2 5045				
	01B4 204F				
	01B6 4E20				
	01B8 5245				
00221	01BA 4144		DATA	'ADER. THINK OF B'	
	01BC 4552				
	01BE 2E20				
	01C0 5448				
	01C2 494E				
	01C4 4B20				
	01C6 4F46				
	01C8 2042				
00222	01CA 4153		DATA	'ASE I'	
	01CC 4520				
	01CE 2120				
00223	01D0 0D0A		DATA	'0D0A	
00224	01D2 01D2	STAD	EQU	*	
00225	01D2 4543	ECMSG	DATA	'EC'	
00226	01D4 0D0A		DATA	'0D0A'	
00227	01D6 4F56	OPLMSG	DATA	'OVR'	
	01D8 4652				
00228	01DA 0D0A		DATA	'0D0A	
00229	01DC 0D0A	RUFF	RFS	39	
00230	022A FFFF		DATA	'FFFF'	
00231	022C 0000	MASTFG	DATA	0	
00232	022E 0000	SAVBAS	DATA	0	
00233	0230		RFS	6	* STACK AREA
00234	023A	CF7ON	EQU	*-2	
00235	023C	OUTMSG	EQU	*	

00236	023C	0304		LDK	A3,4	
00237	023E	4300		CIO	A3,S,ASR	
00238	0240	F324		LCR	A3,A1	
00239	0242	4310	NTR	NTR	A3,0,ASR	
00240	0244	5C04		RB(4)	**2	
00241	0246	1101		ADK	A1,1	
00242	0248	1A01		SIK	A2,1	
00243	024A	5C0C		RB(4)	OTR=?	
00244	024C	0300		LDK	A3,0	
00245	024E	4390		CIO	A3,H,ASR	
00246	0250	4B00		SST	A3,ASR	
00247	0252	5C04		RB(4)	**2	
00248	0254	F03A		RTN	A14	
00249			*			
00250			*			
00251		0256	CKOK	EQU	*	
00252	0256	81A0		LDK,L	A9,0	SFT LOADING ADDRESS
	0258	0000				
00253			*			
00254			*			
00255			*			GO LOAD SYSTEM
00256	025A	84A0		LDK,L	A12,MNLD=HCIPL	
	025C	029C				
00257	025E	948F		ADR	A12,A11	
00258	0260	F693		CFR	A14,A12	
00259			*			
00260			*			
00261	0262	810A		LDR	A1,A10	TEST START ADDRESS
00262	0264	AC04		ARR(4)	A1	EOS OR EOF HAS BEEN READ
00263	0266	207F		HIT		NO START ADDRESS
00264	0268	0000	BADDR	DATA	0	
00265	026A	0300	RAFL	LDK	A3,0	
00266	026C	0700		LDK	A7,0	
00267	026E	0520		LDK,L	A5,BUFF=HCIPL	
	0270	008A				
00268	0272	950F		ADR	A5,A11	
00269	0274	80CE		LD	A8,SAVA15=HCIPL,A11	
	0276	0354				
00270	0278	5610		RF(6)	INPA	
00271	027A	0604		LDK	A6,4	4*4 90 ASR
00272	027C	0111		LDK	A1,711	SEND X=ON
00273	027E	4600		CIO	A6,S,ASR	
00274	0280	4110		QTR	A1,0,ASR	
00275	0282	5C04		RB(4)	**2	
00276	0284	4290		CIO	A2,H,ASR	
00277	0286	4AD0		SST	A2,ASR	
00278	0288	5C04		RR(4)	**2	
00279		028A	INPA	EQU	*	
00280	028A	0650		LDK	A6,80	LENGTH
00281	028C	7600	WER1	WFR	A6,0	INIT MLX WHATEVER
00282	028E	7501	WER2	WER	A5,1	CHANNEL IS
00283	0290	8602		LDR	A6,AR	
00284	0292	3E68		SRL	A6,8	
00285		0294	CIOPTR	EQU	*	
00286	0294	46C0		CIO	A6,S,PTR	AVAILABLE ON THE PAPER READER
00287	0296	5C04		RB(4)	**2	
00288	0298	824F		LD	A2,SAVA15=HCIPL,A11	
	029A	0354				

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00289 029C 3AC3
 00290 029E 523A
 00291 02A0 02A0
 00292 02A0 49C0
 00293 02A2 5C04
 00294 02A4 02A4
 00295 02A4 A120
 02A6 1007
 00296 02A8 501A
 00297 02AA 2107
 00298 02AC 5486
 00299
 00300 02AE 8120
 02B0 3A45
 00301 02B2 8135
 00302 02B4 A120
 02B6 4F46
 00303 02B8 8155
 02BA 0002
 00304 02BC 0704
 00305 02BE 951C
 00306 02C0 579E
 00307
 00308 02C2 5F5A
 00309
 00310 02C4
 00311 02C4 E134
 00312 02C6 E920
 02C8 0018
 00313 02CA 55EA
 00314 02CC 0750
 00315 02CE 7E00
 00316 02D0 A620
 02D2 0FFF
 00317 02D4 9F18
 00318 02D6 951C
 00319 02D8 5786
 00320 02DA 4A00
 00321 02DC 50DA
 00322
 00323 02DE 4AC0
 00324 02E0 5C08
 00325 02E2 8108
 00326 02E4 1300
 00327 02E6 5278
 00328 02E8 0600
 00329 02EA 8635
 00330
 00331 02EC 5F4A
 00332 02FE
 00333 02EE 8082
 00334 02F0 560C
 00335 02F2 220F
 00336 02F4 4E00
 00337 02F6 5C04
 00338 02F8 260F
 00339 02FA 3A44
 00340 02FC 9218

SSTMLX SLC A2.3
 RF(2) INP2
 EQU *
 SST A1.PTR
 RB(4) **2
 TMTEST EQU *
 ANKL A1./1007
 RF(0) MLX1
 ANK A1./7
 RF(4) ECCL8
 * LDK.L A1./18E
 STR A1.A5
 LDK.L A1./0F
 ST A1.2.A5
 LDK A7.4
 ADR A5.A7
 RF PRASCI
 * RAFL3 RB RAPL
 * MLX1 EQU *
 LCR A1.A5
 CWK A1./18
 RF(5) RELAY
 LDK A7.80
 RER RER A6.0
 ANK.L A6./FFF
 SUR A7.A6
 ADR A5.A7
 RF PRASCI
 INP2 INR A2.0.PTR
 RF(0) SWITCH
 * SSTPR2 SST A2.PTR
 RB(4) INP2
 LDR A1.A2
 ADK A3.0
 RF(2) PRASCI
 LDK A6.0
 STR A6.A5
 * RB TMTEST
 OBJINP EQU *
 LDR A8.A8
 RF(6) EIGHT
 ANK A2./F
 INR44 INR A6.0.PTR
 RB(4) **2
 ANK A6./F
 SLL A2.4
 ADR A2.A6

MLX ?
 NO
 TAPE MARK OR FATAL ERROR ?
 NO
 FATAL ERROR ?
 YES
 PUT EOF IN BUFF
 UPDATA POINTERS
 RELAY TOWARDS RAFL
 IS IT ASCII
 NO
 YES
 READ REMAINING LPNGTH
 COMPUTE TRANSMITTED LGT
 UPDATE BUFF POINTER
 INR HAS BEEN ACCEPTED ;
 PROCESS THE CHARTER
 TRY A SST
 TRY AGAIN INR WHEN SST REFUSED
 CHECK WETHER ASCII OR OBJECT
 RECORD WAS ASCII ; PRINT IT
 STORE A NON ASCII CHARACTER AT
 THE END OF BUFFER ,
 TO BE USED IN MX1
 8-8 DO NOT INPUT 2ND CHARACTER
 JOIN THE TWO HALF CHARACTERS

00341	02FE	EIGHT	EQU	*	
00342	02FE		CWR	A7,A1	
00343	0300		RF(0)	END2	
00344	0302		SCR	A2,A5	
00345	0304		XRR	A4,A2	
00346	0306		ADK	A5,1	
00347	0308		CWK	A7,1	
	030A				
00348	030C		RF(4)	OBJIN1	
00349	030E		LDK	A4,0	
00350	0310		LDR	A1,A2	
00351	0312		ADR	A1,A2	
00352	0314		ADK	A1,3	
00353	0316	OBJIN1	ADK	A7,1	
00354	0318	INP2R	RB	INP2	
00355	031A	FIRST	ANK	A2,/7	
00356	031C		LDK	A1,80	
00357	031E		RB(7)	EIGHT	
00358	0320	END2	CIO	A2,H,PTR	
00359	0322	SSTPTR	EQU	*	
00360	0322		SST	A1,PTR	
00361	0324		RB(4)	**2	
00362	0326		LDR	A8,A8	IF ASR WAIT
00363	0328		RF(6)	**8	
00364	032A		TM	COREND+2=HCIPL,A11	WAIT
	032C				
00365	032E		RB(4)	**4	
00366	0330		ANK	A4,/FF	
00367	0332		RF(0)	PROLO1+2	
00368	0334	ECCLS	EQU	*	
00369	0334		LDK	A1,ECMSG=HCIPL	
00370	0336		ADR	A1,A11	
00371	0338		LDK	A2,4	
00372	033A		LDK,L	A12,OUTMSG=HCIPL	
	033C				
00373	033E		ADR	A12,A11	
00374	0340		CFR	A14,A12	
00375	0342	STOP	HLT		
00376	0344		RB(7)	RAFL	
00377	0346	ASCINP	CWK	A2,/0D	
	0348				
00378	034A		RF(0)	END1	
00379	034C		CWK	A7,68	
	034E				
00380	0350		RB(0)	INP2	
00381	0352		SCR	A2,A5	
00382	0354		ADK	A5,1	
00383	0356		ADK	A7,1	
00384	0358		RB(7)	INP2	
00385	035A	END1	CIO	A2,H,PTR	
00386	035C	SSTPR1	EQU	*	
00387	035C		SST	A2,PTR	
00388	035E		RB(4)	**2	
00389	0360	PRASCT	EQU	*	
00390	0360		LDK	A1,BUFF=HCIPL	
00391	0362		ADR	A1,A11	
00392	0364		LDR	A2,A7	
00393	0366		LDK	A3,/20	

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00394 0368 F335
00395 036A 1501
00396 036C 8320
036E 0D0A
00397 0370 8335
00398 0372 1203
00399 0374 3A61
00400 0376 3A41
00401 0378 8082
00402 037A 5608
00403 037C 904F
037E 0358
00404 0380 5C06
00405 0382 5702
00406 0384 0384
00407 0384 F697
00408 0386 0386
00409 0386 028A
00410 0388 920E
00411 038A 8328
00412 038C EB20
038E 3A45
00413 0390 5C00
00414 0392 1202
00415 0394 8328
00416 0396 EB20
0398 4F46
00417 039A 5C0A
00418
00419
00420
00421
00422 039C 82CE
039E 0356
00423 03A0 84A0
03A2 029C
00424 03A4 948E
00425 03A6 81CE
03A8 000C
00426 03AA 80CE
03AC 0116
00427 03AE 874E
03B0 000A
00428
00429
00430 03B2 F03A
00431
00432 03B4 5FF4
00433 03B6 5750
00434
00435 03B8 1300
00436 03BA 59CE
00437 03BC 227F
00438 03BE 58E6
00439 03C0 FA20
03C2 007F
00440 03C4 58FC
00441 03C6 1300

SCR A3,A5
ADK A5,1
LDK.L A3,/0D0A
STR A3,A5
ADK A2,3
SRL A2,1
SLL A2,1
LDR A8,A8
RF(6) PRASCA
IM COREND+2=HCIPL,A11
IF ASR DO NOT OUTPUT ASCII
A SECOND TIME (ALREADY PRINTED WHEN READ
BUT WAIT ARIT
RB(4) *-4
RF PRASCB
PRASCA EQU *
CFR A14,A13
PRASCB EQU *
LDK A2,BUFF-HCIPL
ADR A2,A11
LDR* A3,A2
CWK A3,/3A45 * IE
RB(4) RAFL3
ADK A2,2
LDR* A3,A2
CWK A3,/4F46 *OF
RB(4) RAFL3
*
*
* SET RETURN PARAMETERS
*
LD A10,COREND-HCIPL,A11 START ADDRESS IN A10
LDK.L A12,MNID-HCIPL
ADR A12,A11 MNLD ADDRESS IN A12
LD A9,8AVBAS-HCIPL,A11 LOADING BASE IN A9
LD A8,BADDR-HCIPL,A11 ENDING ADDRESS IN A8
LD A7,MASTFG-HCIPL,A11 MASTER FLAG IN A7
*
*
RTN A14 RETURN TO CALLING
*
RAFL2 RB RAFL3 * RELAY TOWARDS RAFL
RELAY RF PROLO1+2
*
SWITCH ADK A3,0
RB(1) OBJIMP
ANK A2,/7F
RB(0) INP2
CWK A2,/7F
RB(0) INP2
ADK A3,0

00442	03C8	5A84		RR(2)	ASCIMP	
00443	03CA	FA20		CWK	A2,71F	
	03CC	001F				
00444	03CE	5116		RF(1)	ASCIT	
00445	03D0	FA20		CWK	A2,714	
	03D2	0014				
00446	03D4	510C		RF(1)	OBJEC	
00447	03D6	EA20		CWK	A2,8	
	03D8	0008				
00448	03DA	5206		RF(2)	OBJEC	
00449	03DC	EA20		CWK	A2,710	
	03DE	0010				
00450	03F0	5CCA		RB(4)	INP2R	
00451	03F2	1301	OBJEC	ADK	A3,1	
00452	03E4	5FCC		RB(7)	FIRST	
00453	03F6	1B01	ASCII	SIK	A3,1	
00454	03F8	9FA4		RB(7)	ASCIMP	
00455				EJECT		
00456			*			
00457			*			
00458			* MAIN	LOADING	PART	ENTRY PARAMETERS :
00459			*			
00460			*			A1 = MASTER FLAG
00461			*			A9 = BASE ADDRESS
00462			*			
00463			*			
00464			*			
00465			*			1- OUTPUT MSG REQUESTING TAPE ON READER
00466			*			2- PERFORMS A 'HALT' - THE USER HAS THEN THE
00467			*			POSSIBILITY TO ALTER THE BASE ADDRESS (REG,A9)
00468			*			AND THE MASTER FLAG (REG,A1)
00469			*			(A1=0 MASTER)
00470			*			(A1=1 USER)
00471			*			3- LOADING PROCESS STARTS WHEN USER DEPRESS START
00472			*			BUTTON
00473			*			
00474			*			
00475			*			
00476			*			
00477		03FA	RAFL1	EQU	*	
00478	03FA	5F38		RR	RAFL2	
00479			*			
00480			*			
00481			*			ERRONNOUS CLUSTER,PRINT PRR MESSAGE
00482		03EC	CLC01	EQU	*	
00483	03EC	5F8A		RR	ECCL3	
00484			*			
00485			*			
00486			*			
00487			*			
00488		03EF	MNLD	EQU	*	
00489	03EE	8404		LDR	A4,A1	SAVE MASTER FLAG
00490	03F0	0200		LDK	A2,0	
00491	03F2	824F		ST	A2,COREND=HC IPL,A11	RA7 START ADDRESS
	03F4	0356				
00492				TFT	MODE=BOM	
00504				XIF		

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00505 03F6 81CF
 03F8 00DC
 00506
 00507
 00508
 00509
 00510
 00511
 00512
 00513
 00514
 00515 03FA 82A0
 03FC 0080
 00516 03FE 92AF
 00517 0000
 00518 0400 81CF
 0402 0116
 00519 0404 20BF
 00520 0406
 00521 0406 5F1E
 00522 0408 8120
 040A 008A
 00523 040C 910E
 00524 040F 0401
 00525 0410 0300
 00526 0412 F324
 00527 0414 1101
 00528 0416 0200
 00529 0418 F224
 00530 041A 1101
 00531 041C EB20
 041E 0003
 00532 0420 500F
 00533 0422 EB20
 0424 0004
 00534 0426 503A
 00535 0428 EB20
 042A 0007
 00536 042C 505E
 00537 042E 5F2A
 00538
 00539
 00540
 00541
 00542
 00543
 00544
 00545 0430 834F
 0432 0090
 00546 0434 5C30
 00547 0436 834F
 0438 008F
 00548 043A A311
 00549 043C 5004
 00550 043E 3301
 00551 0440 9306
 00552 0442 8524

ST A9,SAVBA8=HC1PL,A11
 *
 *
 *
 * PROCESS LOADING : THIS MODULE READ A CLUSTER
 * AND BRANCH ACCORDING TO THE CLUSTER TYPE
 * ON EXIT A1 = BUFF ADDRESS +1
 * A2 = WORD COUNT
 * A3 = TYPE
 * THE TYPE MUST BE 3,4,7 IF NOT THIS HALT
 PROLO LDK.L A10,STAD=HC1PL END ADDRESS
 ABA ADR A10,A11
 EQU 0
 ST A9,BADDR=HC1PL,A11 BADDR =BASE ADDRESS
 PROGLD INH
 PROLO1 EQU *
 RB RAPL1
 LDK.L A1,BUFF=HC1PL
 ADR A1,A11
 LDK A4,1
 LDK A3,0
 LCR A3,A1 A3 = TYPE
 ADK A1,1
 LDK A2,0
 LCR A2,A1 A2 = WORD COUNT
 ADK A1,1
 CWK A3,3
 RF(0) CLCODE BRANCH ON CLUSTER CODE
 CWK A3,4
 RF(0) CLYMOD INTERNAL MODIFICATION
 CWK A3,7
 RF(0) CLEND END/START
 RB(7) PROLO1

 * CLUSTER CODE TYPE 3
 * UPON ENTRY: A1=ADDRESS OF BUFF+1 (RBK
 * A2=WORD COUNT
 * A9=BADDRESS
 * A10=ENDADDRESS

 CLCODE LD A3,BUFF+6=HC1PL,A11
 RB(4) PROLO1
 CLC01A LD A3,BUFF+4=HC1PL,A11
 YH A3,A4 IS IT RFLOCATABLE SECTION
 RF(0) CLC04
 YRK A3,1
 ADR A3,A9
 CLC04 LDR* A5,A1 A5=(RBK)

00553	0444	1106	ADK	A1,6	A1= ADDRESS OF ST CODE WORD IN BUFF
00554	0446	1A03	SUK	A2,3	A2= NUMBR OF CODE WORD
00555			*		A3= STORAGE ADDRESS
00556			*		A4= MASK FOR RBK
00557			*		A6= CODE WORD
00558	0448	3CF1	CLC05	SRC	A4,1
00559	044A	8624		LDR*	A6,A1
00560	044C	EB0A		CWR	A3,A10
00561	044E	5864		RB(0)	CLC01
00562	0450	A511		TM	A5,A4
00563	0452	5002		RF(0)	CLC07
00564	0454	9606		ADR	A6,A9
00565	0456	8620	CLC07	STR	A6,A3
00566	0458	1102		ADK	A1,2
00567	045A	1302		ADK	A3,2
00568	045C	1A01		SUK	A2,1
00569	045E	5C18		RB(4)	CLC05
00570	0460	5FA8		RB(7)	PROLO
00571			*		
00572			*****		
00573			* INTERNAL MODIFICATION CLUSTER		
00574			*****		
00575	0462	0701	CLIM00	LDK	A7,1
00576	0464	8524		LDR*	A5,A1
00577	0466	1A01		SUK	A2,1
00578	0468	3CE1	CLIM1	SRC	A4,1
00579	046A	1102		ADK	A1,2
00580	046C	8324		LDR*	A3,A1
00581	046E	A310		TM	A3,A7
00582	0470	5008		RF(0)	CLIM2
00583	0472	3301		XRK	A3,1
00584	0474	9306		ADR	A3,A9
00585	0476	EB0A		CWR	A3,A10
00586	0478	588F		RB(0)	CLC01
00587	047A	1102	CLIM2	ADK	A1,2
00588	047C	8624		LDR*	A6,A1
00589	047E	A511		TM	A5,A4
00590	0480	5002		RF(0)	CLIM3
00591	0482	9606		ADR	A6,A9
00592	0484	8620	CLIM3	STR	A6,A3
00593	0486	1A02		SUK	A2,2
00594	0488	5C22		RB(4)	CLIM1
00595	048A	5F92		RB(7)	PROLO
00596			*****		
00597			* CLUSTER END/START		
00598			*****		
00599	048C	8324	CLEND	LDR*	A3,A1
00600	048E	500A		RF(0)	CLEN3A
00601	0490	A311		TM	A3,A4
00602	0492	5002		RF(0)	CLEN1
00603	0494	9306		ADR	A3,A9
00604			*		
00605			*		
00606	0496	834F	CLEN1	FQU	*
00607	0498	0356		ST	A3,COREND-HCIPI,A11
00608	049A	814F	CLEN3A	LD	A1,BUFF+6-HCIPI,A11
	049C	0090			UPDATE BASF ADDRESS

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00609	049E	914F	AD.5	A1,BADDR=HC IPL,A11
	04A0	0116		
00610	04A2	9184	ADR	A9,A1
00611	04A4	5FAC	RB	PROLO
00612			*	
00613			*	
00614	04A6	0000	SAVA15	DATA 0
00615			*	
00616			*****	
00617			*	
00618	04A8	0000	COREND	DATA 0
00619			*	
00620			*	
00621			*****	
00622	04AA	0000	DATA	0
00623	04AC	0000	DATA	0
00624	04AE	0000	DATA	0
00625	04B0	0000	DATA	0
00626	04B2	0000	DATA	0
00627	04B4	0000	DATA	0
00628	04B6	0000	DATA	0
00629	04B8	0000	DATA	0
00630	04BA	0000	DATA	0
00631	04BC	0000	DATA	0
00632	04BE	0000	DATA	0
00633	04C0	0000	DATA	0
00634	04C2	0000	DATA	0
00635	04C4	0000	DATA	0
00636	04C6	0000	DATA	0
00637	04C8	0000	DATA	0
00638	04CA	0000	DATA	0
00639	04CC	0000	DATA	0
00640	04CE	0000	DATA	0
00641	04D0	0000	DATA	0
00642	04D2	0000	DATA	0
00643	04D4	0000	DATA	0
00644	04D6	0000	DATA	0
00645	04D8	0000	DATA	0
00646	04DA	0000	DATA	0
00647	04DC	0000	DATA	0
00648	04DE	0000	DATA	0
00649	04E0	0000	DATA	0
00650	04E2	0000	DATA	0
00651	04E4	0000	DATA	0
00652	04E6	0000	DATA	0
00653	04E8	0000	DATA	0
00654	04EA	0000	DATA	0
00655	04EC	0000	DATA	0
00656	04EE	0000	DATA	0
00657	04F0	0000	DATA	0
00658	04F2	0000	DATA	0
00659	04F4	0000	DATA	0
00660	04F6	0000	DATA	0
00661	04F8	0000	DATA	0
00662	04FA	0000	DATA	0
00663	04FC	0000	DATA	0
00664	04FE	0000	DATA	0
00665	0500	0000	DATA	0

00666	0502	0000		DATA	0
00667	0504	0000		DATA	0
00668	0506	0000		DATA	0
00669	0508	0000		DATA	0
00670	050A	0000		DATA	0
00671	050C	0000		DATA	0
00672	050E	0000		DATA	0
00673	0510	0000		DATA	0
00674	0512	0000		DATA	0
00675	0514	0000		DATA	0
00676	0516	0000		DATA	0
00677	0518	0000		DATA	0
00678	051A	0000		DATA	0
00679	051C	0000		DATA	0
00680	051E	0000		DATA	0
00681	0520	0000		DATA	0
00682				EJECT	
00683		0522	IPL44	EQU	*
00684	0522	030C		LDK	A3,NAREC
00685	0524	8420		LDKL	A4,BTPL
	0526	0100	R		
00686	0528	0785		LDK	A7,/AS
00687			* BASIC	WRITE	
00688	052A	A0A0		LDKI	A8,DECR44
	052C	0582	R		
00689	052E	052E	PIJNCH4	EQU	*
00690	052E	0550		LDK	A5,80
00691	0530	8620		LDKL	A6,BUF44
	0532	058E	R		
00692		0534	PCH400	EQU	*
00693	0534	0100		LDK	A1,0
00694	0536	0200		LDK	A2,0
00695	0538	F130		LCR	A1,A4
00696	053A	3964		SRL	A1,4
00697	053C	E921		CCK	A1,0
	053E	0000			
00698	0540	5006		RF(0)	PCH405
00699	0542	E921		CCK	A1,/500
	0544	0500			
00700	0546	5202		RF(2)	PCH410
00701		0548	PCH405	EQU	*
00702	0548	2910		ORK	A1,/10
00703		054A	PCH410	EQU	*
00704	054A	3948		SLL	A1,8
00705	054C	F130		LCR	A1,A4
00706	054E	A120		ANKL	A1,/FF0F
	0550	FF0F			
00707	0552	E921		CCK	A1,0
	0554	0000			
00708	0556	5006		RF(0)	PCH415
00709	0558	E921		CCK	A1,/500
	055A	0500			
00710	055C	5202		RF(2)	PCH420
00711		055E	PCH415	EQU	*
00712	055E	2910		ORK	A1,/10
00713		0560	PCH420	EQU	*
00714	0560	A139		STR	A1,A6
00715			* STORE	WORD	

LESS THAN 5

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00716	0562	1602		ADK	A6,2	NEXT WORD IN BUFFER
00717	0564	1401		ADK	A4,1	NEXT CHZR. IN IPL
00718	0566	1001		SUK	A5,1	
00719			*			
00720	0568	5936		RB(1)	PCH400	
00721	056A	E820		CHK	A3,1	LAST RECORD ?
	056C	0001				
00722	056E	5406		RF(4)	PCH430	NO
00723	0570	0113		LOK	A1, /13	XOFF
00724	0572	A141		ST	A1, BUF44+158	
	0574	062C	R			
00725		0576		PCH430	EQU	*
00726	0576	2804		LKM		
00727	0578	0001		DATA	1	
00728	057A	1801		SUK	A3,1	
00729	057C	5950		RB(1)	PUNCH4	
00730			*			
00731	057E	2804		LKM		
00732	0580	0003		DATA	3	
00733			*			
00734		0582		DECB44	EQU	*
00735	0582	0003		DATA	3	
00736	0584	058E	R	DATA	BUF44	
00737	0586	00A0		DATA	160	
00738	0588	0000		DATA	0	
00739	058A	0000		DATA	0	
00740	058C	0000		DATA	0	
00741	058E			BUF44	RES	80
00742			*			
00743			*			
00744			*			
00745				END	BIPLPR	

SYMBOL TABLE

ABA	0000	A	ASCIT	03F6	R	ASCINP	0346	R	ASR	0010	A
BADDR	0268	R	BIPL	0100	R	BIPLPR	0000	R	BOM	0001	A
BUF44	058E	R	BUFF	01DC	R	CFZON	023A	R	CIOPTR	0294	R
CKOK	0256	R	CLC01	03EC	R	CLC01A	0436	R	CLC04	0442	R
CLC05	0448	R	CLC07	0456	R	CLCODE	0430	R	CLEN1	0496	R
CLEN3A	049A	R	CLEND	048C	R	CLIM1	0468	R	CLIM2	047A	R
CLIM3	04A4	R	CLIM0D	0462	R	CNTPLG	014C	R	COREND	04A8	R
DECB	001E	R	DECB44	0582	R	DECBUF	0020	R	ECCL8	0334	R
ECH8G	0102	R	EIGHT	02FE	R	END1	035A	R	END2	0320	R
FIRST	031A	R	H	0000	A	HCIPL	0192	R	HCIPL1	0150	R
HCIPL2	018A	R	INP2	02DA	R	INP2R	0318	R	INPA	028A	R
INR44	02F4	R	IPL	0104	R	IPL010	0116	R	IPL020	0122	R
IPL100	012C	R	IPL110	0130	R	IPL44	0522	R	IPL88	0000	R
LDFLG	0100	R	MASTFG	022C	R	MLX1	02C4	R	MNLD	03EE	R
MODE	0000	A	NBREC	000C	A	OBJEC	03E2	R	OBJIN1	0316	R
OBJINP	02EE	R	QFLMSG	0106	R	OTR	0242	R	OUTM8G	023C	R
PCH400	0534	R	PCH405	0548	R	PCH410	054A	R	PCH415	055E	R
PCH420	0560	R	PCH430	0576	R	PRASCA	0384	R	PRASCB	0386	R
PRASCI	0360	R	PROGLD	0404	R	PROLO	03FA	R	PROLO1	0406	R
PTR	0000	A	PUNCH	000C	R	PUNCH4	052E	R	RAFL	026A	R
RAFL1	03FA	R	RAFL2	0384	R	RAFL3	02C2	R	RELAY	0386	R
RER	02CE	R	S	0001	A	SA	0000	A	SAVA15	04A6	R
SAVBAS	022E	R	SSTMLX	02A0	R	SSTPR1	039C	R	SSTPR2	02DE	R
SSTPTR	0322	R	STAD	01D2	R	STOP	0342	R	SWITCH	0388	R
SYSMSG	01AA	R	TNTEST	02A4	R	WER1	028C	R	WER2	028E	R

IPL52H

00000			IDENT	IPL52H	
00001			ENTRY	IPL88	
00002			ENTRY	IPL44	
00003			*		
00004			*		
00005	000C		NAREC	EQU	12
00006			*		
00007	0000		BIPLPR	EQU	*
00008	0000		IPL88	EQU	*
00009	0000	010C	LDK	A1,NARFC	
00010	0002	8220	LDK.L	A2,BIPL-80	
	0004	0080	R		
00011	0006	0785	LDK	A7,/85	BASIC WRITE
00012	0008	80A0	LDKL	A8,DECB	
	000A	001E	R		
00013		000C	PUNCH	EQU	*
00014	000C	1250	ADK	A2,80	
00015	000E	8241	ST	A2,DECBUF	SFT BUFF ADDR
	0010	0020	R		
00016	0012	2804	LKM		PUNCH ONP RECORD
00017	0014	0001	DATA	1	
00018	0016	1901	SIK	A1,1	COUNT DONE ?
00019	0018	590F	RR(1)	PUNCH	NO
00020	001A	2804	LKM		YES
00021	001C	0003	DATA	3	EXIT
00022			*		
00023		001F	DECB	EQU	*
00024	001F	0003	DATA	3	FILE CODE
00025	0020		DECBUF	RFS	1
00026	0022	0050	DATA	80	
00027	0024	0000	DATA	0	
00028	0026	0000	DATA	0	
00029	0028	0000	DATA	0	
00030			EJECT		
00031			RORG	BIPLPR+/100	
00032			*		
00033	0100		RIPL	EQU	*
00034			*		
00035			*		1ST RECORD = LOW CORE IPL
00036			*		LOW CORE IPL,1 RECORD,LOADED AT /80 AND
00037			*		STARTED AT /84
00038	0100	FFFF	LDFLG	DATA	/FFFF
00039	0102	0000	DATA	0	LDFLG = -1 IF JUST LOADED
00040		0104	IPL	EQU	*
00041			*		ADDR OF IPL = BASE ADDR
00042	0104	82A0	LDKL	A10,/84	
	0106	0084			
00043			*		CHECK IF JUST LOADED OR NOT
00044	0108	9048	IM	LDFLG=IPL,A10	
	010A	FFFC			
00045	010C	511E	RF(1)	IPL100	NO,NOT THE 1ST TIME

IPL52H

00046
 00047
 00048
 00049
 00050 010E 8720
 0110 5555
 00051 0112 81A0
 0114 FC00
 00052 0116 8727
 00053 0116 8727
 00054 0118 FF26
 00055 011A 3006
 00056 011C 99A0
 011E 2000
 00057 0120 5F0C
 00058 0122 8386
 00059 0122 8386
 00060 0124 93A0
 0126 0002
 00061 0128 8486
 00062 012A 4704
 00063 012C 012C
 00064 012C 94A0
 012E 0050
 00065 0130 0130
 00066 0130 871E
 00067 0132 273F
 00068 0134 9720
 0136 41C0
 00070 0138 872D
 00071 013A 0557
 00072 013C F541
 00073 013E 005A
 00074 0140 0550
 00075 0142 8612
 00076 0144 9048
 0146 0048
 00079 0148 890E
 00080 014A 0F42
 00081 014C 014C
 00082 014E 0000
 00083 0150 0000
 00084 0152 0000
 00085 0154 0000
 00086 0156 0000
 00087 0158 0000
 00088 015A 0000
 00089 015C 0000
 00090 015E 0000
 00091 0160 0000
 00092 0162 0000
 00093 0164 0000
 00094 0166 0000
 00095 0168 0000

*
*
*
*

YES, COMPUTE HIGH CORE LIMIT

	LDK.L	A7, /5555	PATTERN
	LDKL	A9, /FC00	HIGH CORE = /400
IPL010	EQU	*	
	STR	A7, A9	
	CWR*	A7, A9	IF THE LOCATION (A9) EXISTS, (A7)=(A9)
	RF(0)	IPL020	MATCH
	SUKL	A9, /2000	NO, NEXT LOWER BLOCK OF 4K
	RB	IPL010	
IPL020	EQU	*	
	LDR	A11, A9	SAVE BASE ADDR OF HIGH CORE IPL
	ADKL	A11, 2	START ADDR.
	LDR	A12, A9	SAVE LOAD ADDR.
	RF	IPL110	
IPL100	EQU	*	
	ADKL	A12, 80	
	* LOAD ADDRESS OF NEXT RECORD		
IPL110	EQU	*	
	LDR	A7, A15	RESTORE CIO INST IN BOOT
	ANK	A7, /3F	
	ADKL.L	A7, /01C0	CIO INSTRUCTION
	STR	A7, A3	
	LDK	A5, /57	CHANGE LOC, /5A OF BOOT IN ORDER TO
	SC	A5, /5A	CANCEL LEADING CHARACTER FLAG
	* RE INITIALIZE A5, A6		
	LDK	A5, 80	# OF CHARACTERS
	LDR	A6, A12	LOAD ADDR.
	* CHECK IF COUNT DONE		
	IM	CNTPLG-IPL, A10	
	ABR(1)	A11	
	AR	/42	START BOOT ABAIN
CNTPLG	EQU	*	= NUMBER OF RECORDS OF HIGH CORE IPL
	DATA	1-NBREC	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	
	DATA	0	

00096	0168	0000	DATA	0
00097	016A	0000	DATA	0
00098	016C	0000	DATA	0
00099	016E	0000	DATA	0
00100	0170	0000	DATA	0
00101	0172	0000	DATA	0
00102	0174	0000	DATA	0
00103	0176	0000	DATA	0
00104	0178	0000	DATA	0
00105	017A	0000	DATA	0
00106	017C	0000	DATA	0
00107	017E	0000	DATA	0
00108	0180	0000	DATA	0
00109	0182	0000	DATA	0
00110	0184	0000	DATA	0
00111	0186	0000	DATA	0
00112	0188	0000	DATA	0
00113	018A	0000	DATA	0
00114	018C	0000	DATA	0
00115	018E	0000	DATA	0
00116	0190	0000	DATA	0
00117	0192	0000	DATA	0
00118	0194	0000	DATA	0
00119	0196	0000	DATA	0
00120	0198	0000	DATA	0
00121	019A	0000	DATA	0
00122	019C	0000	DATA	0
00123	019E	0000	DATA	0
00124	01A0	0000	DATA	0
00125	01A2	0000	DATA	0
00126	01A4	0000	DATA	0
00127	01A6	0000	DATA	0
00128	01A8	0000	DATA	0
00129	01AA	0000	DATA	0
00130	01AC	0000	DATA	0
00131	01AE	0000	DATA	0
00132	01B0	0000	DATA	0
00133	01B2	0000	DATA	0
00134	01B4	0000	DATA	0
00135	01B6	0000	DATA	0
00136	01B8	0000	DATA	0
00137	01BA	0000	DATA	0
00138	01BC	0000	DATA	0
00139	01BE	0000	DATA	0
00140	01C0	0000	DATA	0
00141	01C2	0000	DATA	0
00142	01C4	0000	DATA	0
00143	01C6	0000	DATA	0
00144	01C8	0000	DATA	0
00145	01CA	0000	DATA	0
00146	01CC	0000	DATA	0
00147	01CE	0000	DATA	0
00148	01D0	0000	DATA	0
00149	01D2	0000	DATA	0
00150	01D4	0000	DATA	0
00151	01D6	0000	DATA	0
00152	01D8	0000	DATA	0
00153	01DA	0000	DATA	0

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```
00154 01DC 0000
00155 01DE 0000
00156 01E0 0000
00157 01E2 0000
00158 01E4 0000
00159 01E6 0000
00160 01F8 0000
00161 01FA 0000
00162 01EC 0000
00163 01EE 0000
00164 01F0 0000
00165 01F2 0000
00166 01F4 0000
00167 01F6 0000
00168 01F8 0000
00169 01FA 0000
00170 01FC 0000
00171 01FE 0000
00172 0200 0000
00173 0202 0000
00174 0204 0000
```

```
00175
00176
00177      0000
00178      0010
00179      0001
00180      0000
00181      0001
00182      0000
00183
00184      0001
00185
00186      0150
00187 0150 FEFF
00188      0152
00189 0152 85A0
          0154 00FA
00190 0156 958E
00191 0158 868E
00192 015A 96A0
          015C 00F8
```

```
00193
00194 015E 871E
00195 0160 87CF
          0162 0366
00196 0164 3606
00197 0166 904F
          0168 036A
00198 016A 3C06
00199 016C 273F
00200
00201 016E 974F
          0170 0142
00202 0172 974F
          0174 0188
00203 0176 974F
          0178 01CF
```

```
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
```

FJECT

```
PTR EQU 0
ASR EQU /10
S EQU 1
H EQU 0
ROM EQU 1
SA EQU 0
*
```

```
MODE EQU ROM
```

```
HCIPL1 RORG BIPL+80
```

```
HCIPL EQU *
       DATA /FEFE
       EQU *
       LDKL A13,OUTMSG=HCIPL
```

```
ADR A13,A11
LDR A14,A11
ADKL A14,CF70N=HCIPL
```

```
* ADDR OF STACK GET DEVICE ADDR
LDR A7,A15 SAVE 4*4 FLAG
ST A15,8AVA15=HCIPL,A11
```

```
RF(6) **8
IM COREND+2=HCIPL,A11
```

```
RR(4) **4
ANK A7,/3F
```

```
* INIT IO INSTRUCTIONS
```

```
ADS A7,C10PTR=HCIPL,A11
```

```
ADS A7,INP2=HCIPL,A11
```

```
ADS A7,END2=HCIPL,A11
```

HIGH CORE IPL
DEVICE ADDR WILL BE INITIALIZED BY HCIPL

FOR MESSAGE OUTPUT
1ST RECORD OF HIGH CORE IPL
1ST WORD OF THE CURRENT RECORD

LOAD A13 WITH ADDR OF OUTMSG ROUTINE

L52H

00204	017A 974F		ADS	A7,END1-HCIPI,A11	
	017C 0208				
00205	017E 974F		ADS	A7,INR44-HCIPL,A11	
	0180 01A2				
00206	0182 811E		LDR	A1,A15	
00207	0184 39C8		SIC	A1,8	TEST MULTI-SINGLE DEVICE CONT.
00208	0186 5602		RF(6)	HCIPL2	
00209	0188 270F		ANK	A7,/F	MULTI DEVICE CONTROLLER
00210	018A 018A	HCIPL2	EQU	*	
00211	018A 974F		AD.S	A7,SSTMLX-HCIPL,A11	
	018C 014F				
00212	018E 974F		ADS	A7,SSTPR2-HCIPL,A11	
	0190 01AC				
00213	0192 974F		ADS	A7,SSTPTR-HCIPL,A11	
	0194 01D0				
00214	0196 974F		ADS	A7,SSTPRI-HCIPL,A11	
	0198 020A				
00215	019A 3F41		SLL	A7,1	
00216	019C 974F		AD.S	A7,WFR1-HCIPI,A11	INTY WER/RFR INST
	019F 013A				
00217	01A0 974F		AD.S	A7,WER2-HCIPL,A11	
	01A2 013C				
00218	01A4 974F		AD.S	A7,RFR-HCIPL,A11	
	01A6 017C				
00219	01A8 57AC		RF	CHK	
00220	01AA 4F42	SYBMSG	DATA	'OBJCT TAPE ON RE'	
	01AC 4A43				
	01AE 5420				
	01B0 5441				
	01B2 5045				
	01B4 204F				
	01B6 4E20				
	01B8 5245				
00221	01BA 4144		DATA	'ADER, THINK OF R'	
	01BC 4532				
	01BE 2E20				
	01C0 5448				
	01C2 494F				
	01C4 4820				
	01C6 4F46				
	01C8 2042				
00222	01CA 4153		DATA	'ASE 1'	
	01CC 4520				
	01CE 2120				
00223	01D0 0D0A		DATA	'0D0A	
00224	01D2 01D2	STAD	EQU	*	
00225	01D2 4543	ECMSG	DATA	'EC'	
00226	01D4 0D0A		DATA	'X'0D0A'	
00227	01D6 4F56	OFLMSG	DATA	'OVFR'	
	01D8 4652				
00228	01DA 0D0A		DATA	'0D0A	
00229	01DC 0D0A		RES	39	
00230	022A FFFF		DATA	'/FFFF	
00231	022C 0000	MASTFG	DATA	0	
00232	022E 0000	SAVBAS	DATA	0	
00233	0230 0000		RES	6	* STACK AREA
00234	023A 023A	CFZON	EQU	*=2	
00235	023C 023C	OUTMSG	EQU	*	

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00236 023C 0304
 00237 023E 4300
 00238 0240 F324
 00239 0242 4310
 00240 0244 5C04
 00241 0246 1101
 00242 0248 1A01
 00243 024A 5C0C
 00244 024C 0300
 00245 024E 4390
 00246 0250 4B00
 00247 0252 5C04
 00248 0254 F01A
 00249
 00250
 00251 0256
 00252 0256 81A0
 0258 0000

 00253
 00254
 00255
 00256 025A 84A0
 025C 029C
 00257 025E 948F
 00258 0260 F693
 00259
 00260
 00261 0262 810A
 00262 0264 8C04
 00263 0266 207F
 00264 0268 0000
 00265 026A 0300
 00266 026C 0700
 00267 026E 8520
 0270 008A
 00268 0272 950E
 00269 0274 80CE
 0276 0366
 00270 0278 5610
 00271 027A 0604
 00272 027C 0111
 00273 027E 4600
 00274 0280 4110
 00275 0282 5C04
 00276 0284 4290
 00277 0286 4A00
 00278 0288 5C04
 00279 028A
 00280 028A 0650
 00281 028C 7600
 00282 028E 7501
 00283 0290 8602
 00284 0292 3E68
 00285 0294
 00286 0294 46C0
 00287 0296 5C04
 00288 0298 824E
 029A 0366

OTR LDK A3,4
 CIO A3,S,ASR
 LCR A3,A1
 OTR A3,0,ASR
 RB(4) *-2
 ADK A1,1
 SJK A2,1
 RB(4) OTR-2
 LDK A3,0
 CIO A3,H,ASR
 SST A3,ASR
 RB(4) *-2
 RTN A14

 *
 *
 CKOK EQU *
 LDK.L A9,0 SET LOADING ADDRESS

 *
 *
 *
 LDK.L A12,MNLD=HCIPL GO LOAD SYSTEM
 ADR A12,A11
 CFR A14,A12

 *
 *
 LDR A1,A10 TEST START ADDRESS
 ABR(4) A1 EOS OR POF HAS BEEN READ
 HLT NO START ADDRESS
 BADDR DATA 0
 RAFL LDK A3,0
 LDK A7,0
 LDK.L A5,BUFF=HCIPL

 ADR A5,A11
 LD A8,SAVA15=HCIPL,A11

 RF(6) INPA
 LDK A6,4 4*4 80 ASR
 LDK A1,711 SEND X-ON
 CIO A6,8,ASR
 OTR A1,0,ASR
 RB(4) *-2
 CIO A2,H,ASR
 SST A2,ASR
 RB(4) *-2
 INPA EQU *
 LDK A6,80 LENGTH
 WER1 WER A6,0 INIT MLX WHATEVER
 WER2 WER A5,1 CHANNEL IS
 LDR A6,A8
 SRL A6,8
 CIOPTR EQU *
 CIO A6,S,PTR AVAILABLE ON THE PAPER READER
 RB(4) *-2
 LD A2,SAVA15=HCIPL,A11

00289	029C	3AC3	SIC	A2,3	MLX ?
00290	029F	523A	RF(7)	INP2	NO
00291		02A0	SSTMLX	EQU	*
00292	02A0	49C0	SST	A1,PTR	
00293	02A2	5C04	RB(4)	**2	
00294		02A4	TMTEST	EQU	*
00295	02A4	A120	ANKL	A1,/1007	TAPE MARK OR FATAL ERROR ?
	02A6	1007			
00296	02A8	501A	RF(0)	MLX1	NO
00297	02AA	2107	ANK	A1,/7	FATAL FROR ?
00298	02AC	5486	RF(4)	ECCL9	YES
00299			*		
00300	02AE	8120	LDK.L	A1,'1E'	PUT EOF IN BUFF
	02B0	3A45			
00301	02B2	8135	STR	A1,A5	
00302	02B4	8120	LDK.L	A1,'0F'	
	02B6	4F46			
00303	02B8	8159	ST	A1,2,A5	
	02BA	0002			
00304	02BC	0704	LDK	A7,4	UPDATA POINTERS
00305	02BE	951C	ADR	A5,A7	
00306	02C0	579E	RF	PRASCI	
00307			*		
00308	02C2	5F5A	RAFL3	RB	RAFL
00309			*		
00310		02C4	MLX1	EQU	*
00311	02C4	F134	LCR	A1,A5	
00312	02C6	F920	CWK	A1,/18	IS IT ASCII
	02C8	0018			
00313	02CA	55FA	RF(5)	RELAY	NO
00314	02CC	0750	LDK	A7,80	YES
00315	02CE	7E00	RER	A6,0	READ REMAINING LENGTH
00316	02D0	A620	ANK.L	A6,/FFF	
	02D2	0FFF			
00317	02D4	9F18	SUR	A7,A6	COMPUTE TRANSMITTED LGT
00318	02D6	951C	ADR	A5,A7	UPDATE BUFF POINTER
00319	02D8	57A6	RF	PRASCI	
00320	02DA	4A00	INP2	INR	A2,0,PTR
00321	02DC	500A	RF(0)	SWITCH	INR HAS BEFN ACCEPTED ;
00322			*		PROCESS THF CHARACTER
00323	02DE	4AC0	SSTPR2	SST	A2,PTR
00324	02E0	5C08	RB(4)	INP2	TRY A SST
00325	02E2	8108	LDR	A1,A2	TRY AGAIN INR WHEN SST REFUSED
00326	02F4	1300	ADK	A3,0	SAVE STATUS IN A1
00327	02E6	5278	RF(2)	PRASCI	CHECK WETHER ASCII OR OBJECT
00328	02E8	0600	LDK	A6,0	RECORD WAS ASCII ; PRINT IT
00329	02EA	8635	STR	A6,A5	STORE A NON ASCII CHARACTER AT
00330			*		THE END OF BUFFER ;
00331	02EC	5F4A	ORJINP	RB	TMTEST
00332		02EE	EQU	*	TO BE USFD IN MX1
00333	02EE	8082	LDR	A8,A8	
00334	02F0	560C	RF(6)	FIGHT	8=8 DO NOT INPUT 2ND CHARACTER
00335	02F2	220F	ANK	A2,/P	
00336	02F4	4E00	INR44	INR	A6,0,PTR
00337	02F6	5C04	RB(4)	**2	
00338	02F8	260F	ANK	A6,/F	
00339	02FA	3A44	SLL	A2,4	
00340	02FC	9218	ADR	A2,A6	JOIN THE TWO HALF CHARACTERS

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00341	02FF	FIGHT	EQU	*	
00342	02FE		CWR	A7,A1	
00343	0300		RF(0)	END2	
00344	0302		SCR	A2,A5	
00345	0304		XRR	A4,A2	
00346	0306		ADK	A5,1	
00347	0308		CWK	A7,1	
	030A				
00348	030C		RF(4)	OBJIN1	
00349	030E		LDK	A4,0	
00350	0310		LDR	A1,A2	
00351	0312		ADR	A1,A2	
00352	0314		ADK	A1,3	
00353	0316	OBJIN1	ADK	A7,1	
00354	0318	INP2R	RB	INP2	
00355	031A	FIRST	ANK	A2,7	
00356	031C		LDK	A1,80	
00357	031E		RB(7)	EIGHT	
00358	0320	END2	CIO	A2,H,PTR	
00359	0322	SSTPTR	EQU	*	
00360	0322		SST	A1,PTR	
00361	0324		RB(4)	**2	
00362	0326		LDR	A8,A8	IF ASR WAIT
00363	0328		RF(6)	**8	
00364	032A		IM	COREND+2=HCIPL,A11	WAIT
	032C				
00365	032E		RB(4)	**4	
00366	0330		ANK	A4,7FF	
00367	0332		RF(0)	PROLO1+2	
00368	0334	FCCLS	EQU	*	
00369	0334		LDK	A1,ECMSG=HCIPL	
00370	0336		ADR	A1,A11	
00371	0338		LDK	A2,0	
00372	033A		LDK.L	A12,OUTMSG=HCIPL	
	033C				
00373	033E		ADR	A12,A11	
00374	0340		CFR	A14,A12	
00375	0342	STOP	HLT		
00376	0344		RB(7)	RAFL	
00377	0346	ASCINP	CWK	A2,/0D	
	0348				
00378	034A		RF(0)	END1	
00379	034C		CWK	A7,68	
	034E				
00380	0350		RB(0)	INP2	
00381	0352		SCR	A2,A5	
00382	0354		ADK	A5,1	
00383	0356		ADK	A7,1	
00384	0358		RB(7)	INP2	
00385	035A	END1	CIO	A2,H,PTR	
00386	035C	SSTPR1	EQU	*	
00387	035C		SST	A2,PTR	
00388	035E		RB(4)	**2	
00389	0360	PRASCI	EQU	*	
00390	0360		LDK	A1,BUFF=HCIPL	
00391	0362		ADR	A1,A11	
00392	0364		LDR	A2,A7	
00393	0366		LDK	A3,720	

00394	0368	F335	SCR	A3,A5	
00395	036A	1501	ADK	A5,1	
00396	036C	8320	LDK.L	A3./0D0A	
	036E	0D0A			
00397	0370	8335	STR	A3.A5	
00398	0372	1203	ADK	A2,3	
00399	0374	3A61	SRL	A2,1	
00400	0376	3A41	SLL	A2,1	
00401	0378	8082	LDR	A8,A8	
00402	037A	9608	RF(6)	PRASCA	IF ASR DO NOT OUTPUT ASCII
00403	037C	904F	IM	COREND+2=HCIPL,A11	A SECOND TIME (ALRFADY PRINTED WHEN READ
	037E	036A			BUT WAIT ABIT
00404	0380	9C06	RB(4)	*-4	
00405	0382	5702	RF	PRASCB	
00406		0384	PRASCA EQU	*	
00407	0384	5700	RF	**2	*****
00408		0386	PRASCB EQU	*	
00409	0386	028A	LDK	A2,BUFF=HCIPL	
00410	0388	920E	ADR	A2,A11	
00411	038A	8328	LDR*	A3,A2	
00412	038C	EB20	CWK	A3./3A45	* IE
	038E	3A45			
00413	0390	9C00	RB(4)	RAFL3	
00414	0392	1202	ADK	A2,2	
00415	0394	8328	LDR*	A3,A2	
00416	0396	EB20	CWK	A3./4F46	*OF
	0398	4F46			
00417	039A	9C0A	RB(4)	RAFL3	
00418					
00419					
00420					
00421					
00422	039C	82CF	LD	A10,COREND=HCIPL,A11	START ADDRESS IN A10
	039F	0368			
00423	03A0	84A0	LDK.L	A12,MNLD=HCIPL	
	03A2	029C			
00424	03A4	948E	ADR	A12,A11	MNLD ADDRESS IN A12
00425	03A6	81CF	LD	A9,SAVBAS=HCIPL,A11	LOADING BASE IN A9
	03A8	000C			
00426	03AA	80CE	LD	A8,BADDR=HCIPL,A11	ENDING ADDRESS IN A8
	03AC	0116			
00427	03AE	874F	LD	A7,MASTFG=HCIPL,A11	MASTER FLAG IN A7
	03B0	00DA			
00428					
00429					
00430	03B2	F03A	RTN	A14	RETURN TO CALLING
00431					
00432	03B4	5FF4	RAFL2 RB	RAFL3	* RELAY TOWARDS RAFL
00433	03B6	5762	RELAY RF	PROLO1+2	
00434					
00435	03B8	1300	SWITCH ADK	A3,0	
00436	03BA	59CF	RB(1)	OBJINP	
00437	03BC	227F	ANK	A2./7F	
00438	03BE	58E6	RB(0)	INP2	
00439	03C0	FA20	CWK	A2./7F	
	03C2	007F			
00440	03C4	58EC	RB(0)	INP2	
00441	03C6	1300	ADK	A3,0	

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00442	03C8	5A84	RB(2)	ASCINP	
00443	03CA	FA20	CWK	A2,/1F	
	03CC	001F			
00444	03CE	5116	RF(1)	ASCII	
00445	03D0	FA20	CWK	A2,/14	
	03D2	0014			
00446	03D4	510C	RF(1)	OBJEC	
00447	03D6	FA20	CWK	A2,8	
	03D8	0008			
00448	03DA	5206	RF(2)	OBJEC	
00449	03DC	FA20	CWK	A2,/10	
	03DE	0010			
00450	03E0	5CCA	RB(4)	INP2R	
00451	03E2	1301	OBJEC	ADK	A3,1
00452	03E4	5FCC	RB(7)	FIRST	
00453	03E6	1B01	ASCII	SUK	A3,1
00454	03E8	5FA8	RB(7)	ASCINP	
00455			EJECT		
00456			*		
00457			*		
00458			* MAIN LOADING PART	ENTRY PARAMETERS 1	
00459			*		
00460			*		
00461			*	A1 = MASTER FLAG	
00462			*	A9 = BASE ADDRESS	
00463			*		
00464			*		
00465			*		
00466			*		
00467			*		
00468			*		
00469			*		
00470			*		
00471			*		
00472			*		
00473			*		
00474			*		
00475			*		
00476			*		
00477		03FA	RAFL1	EQU	*
00478	03EA	5F38	RB	RAFL2	
00479			*		
00480			*		
00481			*		
00482		03EC	CLC01	EQU	*
00483	03EC	5F8A	RB	ECCL8	
00484			*		
00485			*		
00486			*		
00487			*		
00488		03EE	MNLD	EQU	*
00489	03EE	8404	LDR	A4,A1	SAVE MASTER FLAG
00490	03F0	0200	LDK	A2,0	
00491	03F2	824F	ST	A2,COREND=HC IPL,A11	RAZ START ADDRESS
	03F4	0368			
00492			IFT	MODE=BOM	
00493	03F6	8120	LDK.L	A1,SY8MSG=HC IPL	
	03F8	0058			

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00494 03FA 910E
 00495 03FC 0278
 00496 03FE 5700
 00497
 00498
 00499 0400 8110
 00500
 00501 0402 207F
 00502
 00503 0404 814F
 0406 00DA
 00504
 00505 0408 81CF
 040A 00DC
 00506
 00507
 00508
 00509
 00510
 00511
 00512
 00513
 00514
 00515 040C 82A0
 040E 0080
 00516 0410 928F
 00517 0000
 00518 0412 81CF
 0414 0116
 00519 0416 208F
 00520 0418
 00521 0418 5F30
 00522 041A 8120
 041C 008A
 00523 041E 910F
 00524 0420 0401
 00525 0422 0300
 00526 0424 E374
 00527 0426 1101
 00528 0428 0200
 00529 042A E224
 00530 042C 1101
 00531 042E E820
 0430 0003
 00532 0432 500E
 00533 0434 EB20
 0436 0004
 00534 0438 503A
 00535 043A EB20
 043C 0007
 00536 043E 505F
 00537 0440 5F2A
 00538
 00539
 00540
 00541
 00542
 00543
 00544

```

ADR      A1,A11
LDK      A2,/28
RF       **2          *****

*
*
LDR      A1,A4          RESTORE MASTER FLAG

*
HLT      HALT FOR EVENTUAL REGISTERS MODIF

*
ST       A1,MA8YFG-HCIPL,A11

XIF
ST       A9,SAVBAS-HCIPL,A11

*
*
* PROCESS LOADING ; THIS MODULE READ A CLUSTER
* AND BRANCH ACCORDING TO THE CLUSTER TYPE
* ON EXIT  A1 = BUFF ADDRESS +1
*          A2 = WORD COUNT
*          A3 = TYPE
* THE TYPE MUST BE 3,4,7 IF NOT THIS ;HALT
PROLO   LDK.L  A10,STAD-HCIPL      END ADDRESS

ABA     ADR      A10,A11
        FQU     0
        ST      A9,BADDR-HCIPL,A11  BADDR =BASF ADDRESS

PROGID  INH
PROLO1  FQU     *
        RB      RAFL1
        LDK.L  A1,BUFF-HCIPL

ADR      A1,A11
LDK      A4,1
LDK      A3,0
LCR      A3,A1          A3 = TYPE
ADK      A1,1
LDK      A2,0
LCR      A2,A1          A2 = WORD COUNT
ADK      A1,1
CWK      A3,3

RF(0)   CLCODE          BRANCH ON CLUSTER CODE
CWK     A3,4

RF(0)   CLIMOD          INTERNAL MODIFICATION
CWK     A3,7

RF(0)   CLEND           END/START
RB(7)   PROLO1

*****
* CLUSTER CODE TYPE 3
* UPON ENTRY: A1=ADDRESS OF BUFF+1 (RBK
*             A2=WORD COUNT
*             A9=ADDRESS
*             A10=ENDADDRESS
*****

```

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00545 0442 834E
 0444 0090
 00546 0446 5C30
 00547 0448 834E
 044A 008E
 00548 044C A311
 00549 044E 5004
 00550 0450 3301
 00551 0452 9306
 00552 0454 8524
 00553 0456 1106
 00554 0458 1A03
 00555
 00556
 00557
 00558 045A 3CE1
 00559 045C 8624
 00560 045E EB0A
 00561 0460 5876
 00562 0462 A511
 00563 0464 5002
 00564 0466 9606
 00565 0468 862D
 00566 046A 1102
 00567 046C 1302
 00568 046E 1A01
 00569 0470 5C18
 00570 0472 5F68
 00571
 00572
 00573
 00574
 00575 0474 0701
 00576 0476 8524
 00577 0478 1A01
 00578 047A 3CE1
 00579 047C 1102
 00580 047E 8324
 00581 0480 A31D
 00582 0482 5008
 00583 0484 3301
 00584 0486 9306
 00585 0488 EB0A
 00586 048A 58A0
 00587 048C 1102
 00588 048E 8624
 00589 0490 A511
 00590 0492 5002
 00591 0494 9606
 00592 0496 862D
 00593 0498 1A02
 00594 049A 5C22
 00595 049C 5F92
 00596
 00597
 00598
 00599 049E 8324

```

CLCODE LD A3,BUFF+6=HCIPL,A11
CLC01A RB(4) PROLO1 EMBK SET SKIP THE CLUSTER
LD A3,BUFF+4=HCIPL,A11
TM A3,A4 IS IT RELOCATABLE SECTION
RF(0) CLC04
XRK A3,1
ADR A3,A9
CLC04 LDR* A5,A1 A5=(RBK)
ADK A1,6 A1= ADDRESS OF 8Y CODE WORD IN BUFF
SUK A2,3 A2= NUMBER OF CODE WORD
*
* A3= STORAGE ADDRESS
* A4= MASK FOR RBK
* A6= CODE WORD
CLC05 SRC A4,1
LDR* A6,A1
CWR A3,A10 COMPARE LOAD ADDRESS WITH AD OF IPL
RB(0) CLC01
TM A5,A4
RF(0) CLC07
ADR A6,A9
CLC07 STR A6,A3 STORE CODE WORDS
ADK A1,2
ADK A3,2
SUK A2,1
RB(4) CLC05
RB(7) PROLO
*
*****
* INTERNAL MODIFICATION CLUSTER
*****
CLIMOD LDK A7,1 A7= MASK FOR ADDRESS
LDR* A5,A1 A5=(RBK)
SUK A2,1
CLIM1 SRC A4,1
ADK A1,2
LDR* A3,A1 A3=ADDRESS
TM A3,A7 IS IT RELOCATABLE
RF(0) CLIM2 NO
XRK A3,1
ADR A3,A9 YES AD BASE
CWR A3,A10 ADDRESS OK
RB(0) CLC01
CLIM2 ADK A1,2
LDR* A6,A1 TAKE CODE WORD
TM A5,A4 IS IT RELOCATABLE
RF(0) CLIM3
ADR A6,A9 AD BASE
CLIM3 STR A6,A3 STORE CODE WORD
SUK A2,2
RB(4) CLIM1
RB(7) PROLO
*****
* CLUSTER END/START
*****
CLEND LDR* A3,A1
    
```

```

00600 04A0 500A
00601 04A2 A311
00602 04A4 5002
00603 04A6 9306
00604
00605
00606
00607 04A8 834F
        04AA 0368
00608 04AC 814E
        04AE 8090
00609 04B0 914F
        04B2 0116
00610 04B4 91A4
00611 04B6 5FAC
00612
00613
00614 04B8 0000
00615
00616
00617
00618 04BA 0000
00619
00620
00621
00622 04BC 0000
00623 04BE 0000
00624 04C0 0000
00625 04C2 0000
00626 04C4 0000
00627 04C6 0000
00628 04C8 0000
00629 04CA 0000
00630 04CC 0000
00631 04CE 0000
00632 04D0 0000
00633 04D2 0000
00634 04D4 0000
00635 04D6 0000
00636 04D8 0000
00637 04DA 0000
00638 04DC 0000
00639 04DE 0000
00640 04E0 0000
00641 04E2 0000
00642 04E4 0000
00643 04E6 0000
00644 04E8 0000
00645 04EA 0000
00646 04EC 0000
00647 04EE 0000
00648 04F0 0000
00649 04F2 0000
00650 04F4 0000
00651 04F6 0000
00652 04F8 0000
00653 04FA 0000
    
```

```

RF(0) CLEN3A FINISH WO START
TM A3,A4
RF(0) CLEN1
ADR A3,A9
*
*
CLEN1 EQU *
ST A3,COREND-HCIPL,A11
CLEN3A LD A1,BUFF+6-HCIPL,A11 UPDATE BASE ADDRESS
ADR.S A1,BADDR-HCIPL,A11
ADR A9,A1
RB PROLO
*
*
SAVA15 DATA 0
*
*****
*
COREND DATA 0
*
*
*****
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
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DATA 0
DATA 0
    
```


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00654	04FC	0000		DATA	0
00655	04FE	0000		DATA	0
00656	0500	0000		DATA	0
00657	0502	0000		DATA	0
00658	0504	0000		DATA	0
00659	0506	0000		DATA	0
00660	0508	0000		DATA	0
00661	050A	0000		DATA	0
00662	050C	0000		DATA	0
00663	050E	0000		DATA	0
00664	0510	0000		DATA	0
00665	0512	0000		DATA	0
00666	0514	0000		DATA	0
00667	0516	0000		DATA	0
00668	0518	0000		DATA	0
00669	051A	0000		DATA	0
00670	051C	0000		DATA	0
00671	051E	0000		DATA	0
00672	0520	0000		DATA	0
00673	0522	0000		DATA	0
00674	0524	0000		DATA	0
00675	0526	0000		DATA	0
00676	0528	0000		DATA	0
00677	052A	0000		DATA	0
00678	052C	0000		DATA	0
00679	052E	0000		DATA	0
00680	0530	0000		DATA	0
00681	0532	0000		DATA	0
00682				EJECT	
00683		0534	IPL44	EQU	*
00684	0534	050C		LDK	A3,NBREC
00685	0536	8420		LDKL	A4,BIPL
	0538	0100	R		
00686	053A	0785		LDK	A7,/85
00687				* BASIC WRITE	
00688	053C	80A0		LDKL	A8,DFCR44
	053E	0594	R		
00689		0540		PUNCH4	EQU *
00690	0540	0550		LDK	A5,80
00691	0542	8620		LDKL	A6,BIIF44
	0544	05A0	R		
00692		0546		PCH400	EQU *
00693	0546	0100		LDK	A1,0
00694	0548	0200		LDK	A2,0
00695	054A	E130		LCR	A1,A4
00696	054C	3964		SRL	A1,4
00697	054E	F921		CCK	A1,0
	0550	0000			
00698	0552	5006		RF(0)	PCH405
00699	0554	F921		CCK	A1,/500
	0556	0500			
00700	0558	9202		RF(2)	PCH410
00701		055A	PCH405	EQU	*
00702	055A	2910		ORL	A1,/10
00703		055C	PCH410	EQU	*
00704	055C	3948		SLL	A1,8
00705	055E	E130		LCR	A1,A4

LFSS THAN 5

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00706	0560	A120		ANKL	A1./FF0P
	0562	PF0F			
00707	0564	E921		CCK	A1.0
	0566	0000			
00708	0568	3006		RF(0)	PCH415
00709	056A	E921		CCK	A1./500
	056C	0500			
00710	056E	3202		RF(2)	PCH420
00711		0570	PCH415	EDU	*
00712	0570	2910		ORK	A1./10
00713		0572	PCH420	EDU	*
00714	0572	8139		STR	A1.A6
00715			* STORE	WORD	
00716	0574	1602		ADK	A6.2
00717	0576	1401		ADK	A4.1
00718	0578	1D01		SIK	A5.1
00719			*		
00720	057A	5936		RR(1)	PCH400
00721	057C	EB20		CWK	A3.1
	057E	0001			
00722	0580	5406		RF(4)	PCH430
00723	0582	0113		LDK	A1./13
00724	0584	8141		ST	A1,BIIF44+158
	0586	063E	R		
00725		0588	PCH430	EDU	*
00726	0588	2804		LKM	
00727	058A	0001		DATA	1
00728	058C	1B01		SIK	A3.1
00729	058E	5950		RB(1)	PIINCH4
00730			*		
00731	0590	2804		LKM	
00732	0592	0003		DATA	3
00733			*		
00734		0594	DECB44	EDU	*
00735	0594	0003		DATA	3
00736	0596	05A0	R	DATA	RUF44
00737	0598	00A0		DATA	160
00738	059A	0000		DATA	0
00739	059C	0000		DATA	0
00740	059E	0000		DATA	0
00741	05A0		RUF44	RFB	R0
00742			*		
00743			*		
00744			*		
00745				END	BTPLPR

NEXT WORD IN BUFFER
NEXT CHZR, IN TPL

LAST RECORD ?

NO
XOFF

SYMBOL TABLE

ABA	0000	A	ASCII	03F6	R	ASCINP	0346	R	ASR	0010	A
BADDR	0268	R	BIPL	0100	R	BIPLPR	0000	R	BOM	0001	A
BUFF44	05A0	R	BUFF	010C	R	CFZON	023A	R	CIOPTR	0294	R
CKOK	0256	R	CLC01	03FC	R	CLC01A	0448	R	CLC04	0454	R
CLC05	045A	R	CLC07	0468	R	CLCODE	0442	R	CLEN1	04A8	R
CLEN3A	044C	R	CLEND	049E	R	CLIM1	047A	R	CLIM2	048C	R
CLIM3	0496	R	CLIM0D	0474	R	CNTFLG	014C	R	COREND	048A	R
DECB	001E	R	DFCB44	0594	R	DFCRUF	0020	R	FCCLS	0334	R
ECHSG	0102	R	FIGHT	02FF	R	END1	035A	R	END2	0320	R
FIRST	031A	R	H	0000	A	HCIPL	0152	R	HCIPL1	0150	R
HCIPL2	018A	R	INP2	02DA	R	INP2R	0318	R	INPA	028A	R
INR44	02F4	R	IPL	0104	R	IPL010	0116	R	IPL020	0122	R
IPL100	017C	R	IPL110	0130	R	IPL44	0534	R	IPL88	0000	R
LDFLG	0100	R	MASTFG	022C	R	MLY1	02C4	R	MNI D	03FF	R
MODE	0001	A	NBREC	000C	A	OBJEC	03E2	R	OBJIN1	0316	R
OBJINP	02EE	R	OFLMSG	0106	R	OTR	0242	R	OUTMSG	023C	R
PCH400	0546	R	PCH405	055A	R	PCH410	055C	R	PCH415	0570	R
PCH420	0572	R	PCH430	0588	R	PRASCA	0384	R	PRASCB	0386	R
PRASCI	0360	R	PROGLD	0416	R	PROLD	040C	R	PROLD1	0418	R
PTR	0000	A	PUNCH	000C	R	PUNCH4	0540	R	RAFL	026A	R
RAFL1	03FA	R	RAFL2	03B4	R	RAFL3	02C2	R	RELAY	0386	R
RER	02CE	R	S	0001	A	SA	0000	A	SAVA15	0488	R
SAYBAS	022E	R	SSTMLX	02A0	R	8STPR1	035C	R	SSTPR2	02DE	R
SSTPTR	0322	R	8TAD	01D2	R	STOP	0342	R	SWITCH	0388	R
SYSMSG	01AA	R	TMTEST	02A4	R	WER1	028C	R	WFR2	028E	R

IPL52N

```

00000          IDENT      IPL52N
00001          ENTRY     IPL88
00002          ENTRY     IPL44
00003          *
00004          *
00005          000C      *
00006          *
00007          0000      BIPLPR EQU      12          BEIER IPL GENERATION
00008          0000      IPL88 EQU      *
00009          0000 010C LDK      A1,NBREC
00010          0002 8270 LDK.L   A2,BIPL=80
00011          0004 0080 R
00012          0006 0785 LDK      A7,/85          BASIC WRITE
00013          0008 80A0 LDKI     A8,DFCB
00014          000A 001E R
00015          000C 000C PUNCH   EQU      *
00016          000E 1250 ADK      A2,80
00017          0010 8241 ST       A2,DECBUF      SET BUFF ADDR
00018          0012 2804 R
00019          0014 0001 LKM     EQU      *
00020          0016 1901 DATA   1          PUNCH ONE RECORD
00021          0018 590F SUK      A1,1
00022          001A 2804 RB(1)   PUNCH          COUNT DONE ?
00023          001C 0003 LKM     EQU      *
00024          001E 001E DECB     EQU      *
00025          0020 0003 DATA   3          FILE CODE
00026          0022 0050 RES      1
00027          0024 0000 DATA   80
00028          0026 0000 DATA   0
00029          0028 0000 DATA   0
00030          0030 EJECT
00031          0031 RORG      BIPLPR+/100
00032          0032 *
00033          0100 BIPL     EQU      *
00034          0034 *
00035          0035 *          1ST RECORD = LOW CORE IPL
00036          0036 *          LOW CORE IPL,1 RECORD,LOADED AT /80 AND
00037          0037 *          STARTED AT /84
00038          0100 FFFF LDFLG  DATA /FFFF          LDFLG = 1 IF JUST LOADED
00039          0102 0000 DATA   0          NOT USED
00040          0104 IPL     EQU      *
00041          0041 *
00042          0104 82A0 LDKL    A10,/84          ADDR OF IPL = BASE ADDR
00043          0106 0084 *
00044          0108 9048 IM      LDFLG-IPL,A10          CHECK IF JUST LOADED OR NOT
00045          010A FFFC RF(1)   IPL100          NO,NOT THE 1ST TIME
00045          010C 311E

```

IPL52N

00046
00047
00048
00049

00050 010E 8720
0110 5555

00051 0112 81A0
0114 FC00

00052 0116 8727

00053 0118 EF26

00055 011A 5006

00056 011C 99A0
011E 2000

00057 0120 5F0C

00058 0122 8386

00059 0124 93A0
0126 0002

00061 0128 8486

00062 012A 8704

00063 012C 94A0

00064 012E 0050

00065 0130 871F

00066 0132 273F

00067 0134 9720
0136 41C0

00069 0138 872D

00070 013A 8557

00071 013C E541

00072 013E 005A

00074 0140 0550

00075 0142 8612

00077 0144 9048

00078 0146 0048

00079 0148 890E

00079 0148 890E

00080 014A 0F42

00081 014C 014C

00082 014C FFF5

00083 014E 0000

00084 0150 0000

00085 0152 0000

00086 0154 0000

00087 0156 0000

00088 0158 0000

00089 015A 0000

00090 015C 0000

00091 015F 0000

00092 0160 0000

00093 0162 0000

00094 0164 0000

00095 0166 0000

*
*
*
*

YES, COMPUTE HIGH CORE LIMIT

LDK.L A7, /5555 PATTERN

LDKL A9, /FC00 HIGH CORE -/400

IPL010 EQU *
STR A7, A9
CHR* A7, A9 IF THE LOCATION (A9) EXISTS, (A7)=((A9))
RF(0) IPL020 MATCH
SIKL A9, /2000 NO, NEXT LOWER BLOCK OF 4K

IPL020 RR IPL010
EQU *
LDR A11, A9 SAVE BASE ADDR OF HIGH CORE IPL
ADKL A11, 2 START ADD.

LDR A12, A9 SAVE LOAD ADD.
RF IPL110
IPL100 EQU *
ADKL A12, 80

* LOAD ADDRESS OF NEXT RECORD

IPL110 EQU *
LDR A7, A15 RESTORE CIO INST IN BOOT
ANK A7, /3F
ADKL.L A7, /41C0 CIO INSTRUCTION

* STR A7, A3
LDK A5, /57 CHANGE LOC, /5A OF BOOT IN ORDER TO
SC A5, /5A CANCEL LEADING CHARACTER FLAG

* LDK A5, 80 RE INITIALIZE A5, A6
LDR A6, A12 # OF CHARACTERS
LOAD ADDR.
* IM CNTFLG-IPL, A10 CHECK IF COUNT DONE
ABR(1) A11
AB /42 START BOOT ABAIN
CNTFLG EQU * = NUMBER OF RECORDS OF HIGH CORE IPL
DATA 1-NBREC
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0
DATA 0

00096	0168	0000	DATA	0
00097	016A	0000	DATA	0
00098	016C	0000	DATA	0
00099	016E	0000	DATA	0
00100	0170	0000	DATA	0
00101	0172	0000	DATA	0
00102	0174	0000	DATA	0
00103	0176	0000	DATA	0
00104	0178	0000	DATA	0
00105	017A	0000	DATA	0
00106	017C	0000	DATA	0
00107	017E	0000	DATA	0
00108	0180	0000	DATA	0
00109	0182	0000	DATA	0
00110	0184	0000	DATA	0
00111	0186	0000	DATA	0
00112	0188	0000	DATA	0
00113	018A	0000	DATA	0
00114	018C	0000	DATA	0
00115	018E	0000	DATA	0
00116	0190	0000	DATA	0
00117	0192	0000	DATA	0
00118	0194	0000	DATA	0
00119	0196	0000	DATA	0
00120	0198	0000	DATA	0
00121	019A	0000	DATA	0
00122	019C	0000	DATA	0
00123	019E	0000	DATA	0
00124	01A0	0000	DATA	0
00125	01A2	0000	DATA	0
00126	01A4	0000	DATA	0
00127	01A6	0000	DATA	0
00128	01A8	0000	DATA	0
00129	01AA	0000	DATA	0
00130	01AC	0000	DATA	0
00131	01AE	0000	DATA	0
00132	01B0	0000	DATA	0
00133	01B2	0000	DATA	0
00134	01B4	0000	DATA	0
00135	01B6	0000	DATA	0
00136	01B8	0000	DATA	0
00137	01BA	0000	DATA	0
00138	01BC	0000	DATA	0
00139	01BE	0000	DATA	0
00140	01C0	0000	DATA	0
00141	01C2	0000	DATA	0
00142	01C4	0000	DATA	0
00143	01C6	0000	DATA	0
00144	01C8	0000	DATA	0
00145	01CA	0000	DATA	0
00146	01CC	0000	DATA	0
00147	01CE	0000	DATA	0
00148	01D0	0000	DATA	0
00149	01D2	0000	DATA	0
00150	01D4	0000	DATA	0
00151	01D6	0000	DATA	0
00152	01D8	0000	DATA	0
00153	01DA	0000	DATA	0

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00154	01DC	0000		DATA	0	
00155	01DE	0000		DATA	0	
00156	01E0	0000		DATA	0	
00157	01E2	0000		DATA	0	
00158	01E4	0000		DATA	0	
00159	01E6	0000		DATA	0	
00160	01E8	0000		DATA	0	
00161	01EA	0000		DATA	0	
00162	01EC	0000		DATA	0	
00163	01EE	0000		DATA	0	
00164	01F0	0000		DATA	0	
00165	01F2	0000		DATA	0	
00166	01F4	0000		DATA	0	
00167	01F6	0000		DATA	0	
00168	01F8	0000		DATA	0	
00169	01FA	0000		DATA	0	
00170	01FC	0000		DATA	0	
00171	01FE	0000		DATA	0	
00172	0200	0000		DATA	0	
00173	0202	0000		DATA	0	
00174	0204	0000		DATA	0	
00175				EJECT		
00176						
00177		0000	PTR	EQU	0	HIGH CORE IPL
00178		0010	ASR	EQU	/10	DEVICE ADDR WILL BE INITIALIZED BY HCIPL
00179		0001	S	EQU	1	
00180		0000	H	EQU	0	
00181		0001	BOM	EQU	1	
00182		0000	SA	EQU	0	
00183			*			
00184		0000	MODE	EQU	SA	FOR MESSAGE OUTPUT
00185			RORG	BIPL+80		1ST RECORD OF HIGH CORE IPL
00186		0150	HCIPL1	EQU	*	1ST WORD OF THE CURRENT RECORD
00187	0150	FFFF		DATA	/FFFF	
00188		0152	HCIPL	EQU	*	
00189	0152	85A0		LDKI	A13,OUTMSG=HCIPL	
	0154	00FA				
00190	0156	958F		ADR	A13,A11	LOAD A13 WITH ADDR OF OUTMSG ROUTINE
00191	0158	868F		LDR	A14,A11	
00192	015A	96A0		ADKL	A14,CF70N=HCIPL	
	015C	00F8				
00193			*		ADDR OF STACK	
00194	015E	871F		LDR	A7,A15	GET DEVICE ADDR
00195	0160	87CF		ST	A15,SAVA15=HCIPL,A11	SAVE 4*4 FLAG
	0162	0354				
00196	0164	5606		RF(6)	**8	
00197	0166	904F		IM	COREND+2=HCIPL,A11	
	0168	0358				
00198	016A	5C06		RB(4)	**4	
00199	016C	273F		ANK	A7,/3F	
00200			*			INIT IO INSTRUCTIONS
00201	016E	974F		ADS	A7,C10PTR=HCIPL,A11	
	0170	0142				
00202	0172	974F		ADS	A7,INP2=HCIPL,A11	
	0174	0188				
00203	0176	974F		ADS	A7,END2=HCIPL,A11	
	0178	01CE				

00204	017A 974F		ADS	A7,END1=HCIPL,A11	
	017C 0208				
00205	017E 974F		ADS	A7,INR44=HCIPL,A11	
	0180 01A2				
00206	0182 811F		LDR	A1,A15	
00207	0184 39C8		SLC	A1,8	TEST MULTI-SINGLE DEVICE CONT.
00208	0186 5602		RF(6)	HCIPL?	
00209	0188 270F		ANK	A7,/F	MULTI DEVICE CONTROLLER
00210	018A 018A	HCIPL2	EQU	*	
00211	018A 974F		AD,S	A7,SSTMLX=HCIPL,A11	
	018C 014E				
00212	018E 974F		ADS	A7,SSTPR2=HCIPL,A11	
	0190 018C				
00213	0192 974F		ADS	A7,SSTPTR=HCIPL,A11	
	0194 01D0				
00214	0196 974F		ADS	A7,SSTPRI=HCIPL,A11	
	0198 020A				
00215	019A 3F41		SLL	A7,1	
00216	019C 974F		AD,S	A7,WPR1=HCIPL,A11	INIT WER/RER INST
	019E 013A				
00217	01A0 974F		AD,S	A7,WFR2=HCIPL,A11	
	01A2 013C				
00218	01A4 974F		AD,S	A7,RER=HCIPL,A11	
	01A6 017C				
00219	01A8 57AC		RF	CHKK	
00220	01AA 4F42	SYBMSG	DATA	'OBJCT TAPE ON RF'	
	01AC 4A43				
	01AE 5420				
	01B0 5441				
	01B2 5045				
	01B4 204F				
	01B6 4E20				
	01B8 5245				
00221	01BA 4144		DATA	'ADER. THINK OF B'	
	01BC 4552				
	01BE 2E20				
	01C0 5448				
	01C2 494E				
	01C4 4B20				
	01C6 4F46				
	01C8 2042				
00222	01CA 4153		DATA	'ASE I'	
	01CC 4520				
	01CE 2120				
00223	01D0 0D0A		DATA	'0D0A	
00224	01D2 01D2	STAD	EQU	*	
00225	01D2 4543	ECHMSG	DATA	'EC'	
00226	01D4 0D0A		DATA	X'0D0A'	
00227	01D6 4F56	OFLMSG	DATA	'OVFR'	
	01D8 4652				
00228	01DA 0D0A		DATA	'0D0A	
00229	01DC 01DC	BUFF	RES	39	
00230	022A FFFF		DATA	'FFFF	
00231	022C 0000	MASTFG	DATA	0	
00232	022F 0000	SAVBAS	DATA	0	
00233	0230		RES	6	
00234	023A	CFZON	EQU	*=2	* STACK AREA
00235	023C	OUTMSG	EQU	*	

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00236 023C 0304
 00237 023E 4300
 00238 0240 E324
 00239 0242 4310
 00240 0244 5C04
 00241 0246 1101
 00242 0248 1A01
 00243 024A 5C0C
 00244 024C 0300
 00245 024E 4390
 00246 0250 4000
 00247 0252 5C04
 00248 0254 F03A
 00249
 00250
 00251 0256 0256
 00252 0258 81A0 0000
 00253
 00254
 00255
 00256 025A 84A0 029C 029C
 00257 025E 948E
 00258 0260 F693
 00259
 00260
 00261 0262 810A
 00262 0264 AC04
 00263 0266 207F
 00264 0268 0000
 00265 026A 0300
 00266 026C 0700
 00267 026E 8520 0270 008A
 00268 0272 950F
 00269 0274 80CF 0276 0354
 00270 0278 5610
 00271 027A 0604
 00272 027C 0111
 00273 027E 4600
 00274 0280 4110
 00275 0282 5C04
 00276 0284 4290
 00277 0286 4A00
 00278 0288 5C04
 00279 028A 028A
 00280 028A 0650
 00281 028C 7600
 00282 028E 7501
 00283 0290 8602
 00284 0292 3E68
 00285 0294 0294
 00286 0294 46C0
 00287 0296 5C04
 00288 0298 824F
 029A 0354

OTR LDK A3,4
 CIO A3,8,ASR
 LCR A3,A1
 OTR A3,0,ASR
 RB(4) *-2
 ADK A1,1
 SJK A2,1
 RB(4) OTR-2
 LDK A3,0
 CIO A3,H,ASR
 SST A3,ASR
 RB(4) *-2
 RTN A14
 *
 *
 CKOK EQU *
 LDK.L A9,0 SET LOADING ADDRESS
 *
 *
 *
 LDK.L A12,MNLD-HCIPL GO LOAD SYSTEM
 ADR A12,A11
 CFR A14,A12
 *
 *
 LDR A1,A10 TEST START ADDRESS
 ABR(4) A1 EOS OR EOF HAS BEEN READ
 HLT NO START ADDRESS
 BADDR DATA 0
 RAFL LDK A3,0
 LDK A7,0
 LDK.L A5,BUFF-HCIPL
 ADR A5,A11
 LD A8,SAVA15-HCIPL,A11
 RF(6) INPA
 LDK A6,4 4*4 30 ASR
 LDK A1,711 SEND X-ON
 CIO A6,5,ASR
 OTR A1,0,ASR
 RB(4) *-2
 CIO A2,H,ASR
 SST A2,ASR
 RB(4) *-2
 INPA EQU *
 LDK A6,80 LENGTH
 WER1 WER A6,0 INIT MLX WHATEVER
 WER2 WFR A5,1 CHANNEL IS
 LDR A6,AB
 SRL A6,8
 EQU *
 CIOPTR CIO A6,3,PTR AVAILABLE ON THE PAPER READER
 RB(4) *-2
 LD A2,SAVA15-HCIPL,A11

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00289	029C	3AC3	SIC	A2,3	MLX ?
00290	029E	523A	RF(2)	INP2	NO
00291		02A0	SSTMLX EQU	*	
00292	02A0	49C0	SST	A1, PTR	
00293	02A2	5C04	RB(4)	**2	
00294		02A4	TMTFST EQU	*	
00295	02A4	A120	ANKI	A1, /1007	TAPE MARK OR FATAL ERROR ?
	02A6	1007			
00296	02A8	501A	RF(0)	MLX1	NO
00297	02AA	2107	ANK	A1, /7	FATAL ERROR ?
00298	02AC	5486	RF(4)	ECCLS	YES
00299			*		
00300	02AE	8120	LDK.L	A1, 1: E1	PUT EOF IN BUFF
	02B0	3A45			
00301	02B2	8135	STR	A1, A5	
00302	02B4	8120	LDK.L	A1, 'OF'	
	02B6	4F46			
00303	02B8	8155	ST	A1, 2, A5	
	02BA	0002			
00304	02BC	0704	LDK	A7, 4	UPDATA POINTERS
00305	02BE	951C	ADR	A5, A7	
00306	02C0	579E	RF	PRASCI	
00307			*		
00308	02C2	5F5A	RAFL3 RB	RAFL	RELAY TOWARDS RAFL
00309			*		
00310		02C4	MLX1 EQU	*	
00311	02C4	E134	LCR	A1, A5	
00312	02C6	8920	CWK	A1, /18	IS IT ASCII
	02C8	0018			
00313	02CA	53FA	RF(5)	RELAY	NO
00314	02CC	0750	LDK	A7, 80	YES
00315	02CE	7E00	RFR RER	A6, 0	READ REMAINING LENGTH
00316	02D0	A620	ANK.L	A6, /FFF	
	02D2	0FFF			
00317	02D4	9F18	SUR	A7, A6	COMPUTE TRANSMITTED LGT
00318	02D6	951C	ADR	A5, A7	UPDATE BUFF POINTER
00319	02D8	5786	RF	PRASCI	
00320	02DA	4A0C	INP2 INR	A2, 0, PTR	
00321	02DC	50DA	RF(0)	SWITCH	INR HAS BEEN ACCEPTED ;
00322			*		PROCESS THE CHARACTER
00323	02DE	4AC0	SSTPR2 SST	A2, PTR	TRY A SST
00324	02E0	5C08	RB(4)	INP2	TRY AGAIN INR WHEN SST REFUSED
00325	02E2	810A	LDR	A1, A2	
00326	02E4	1300	ADK	A3, 0	CHECK WETHER ASCII OR OBJECT
00327	02E6	5278	RF(2)	PRASCI	RECORD WAS ASCII ; PRINT IT
00328	02E8	0600	LDK	A6, 0	STORE A NON ASCII CHARACTER AT
00329	02FA	A635	STR	A6, A5	THE END OF BUFFER ,
00330			*		TO BE USED IN MX1
00331	02EC	5F4A	RB	TMTFST	
00332		02FE	OBJINP EQU	*	
00333	02FE	8082	LDR	A8, A8	
00334	02F0	560C	RF(6)	EIGHT	8-8 DO NOT INPUT 2ND CHARACTER
00335	02F2	220F	ANK	A2, /F	
00336	02F4	4E00	INR44 INR	A6, 0, PTR	
00337	02F6	5C04	RB(4)	**2	
00338	02F8	260F	ANK	A6, /F	
00339	02FA	3A44	SIL	A2, 4	

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00340 02FC 9218
 00341 02FE 02FE
 00342 02FF FF04
 00343 0300 501E
 00344 0302 F235
 00345 0304 8408
 00346 0306 1501
 00347 0308 EF20
 030A 0001
 00348 030C 5408
 00349 030E 0400
 00350 0310 8108
 00351 0312 9108
 00352 0314 1103
 00353 0316 1701
 00354 0318 5F40
 00355 031A 2207
 00356 031C 0150
 00357 031E 5F22
 00358 0320 4280
 00359 0322 0322
 00360 0322 49C0
 00361 0324 5C04
 00362 0326 9082
 00363 0328 5606
 00364 032A 904F
 032C 0358
 00365 032E 5C06
 00366 0330 24FF
 00367 0332 5004
 00368 0334 0334
 00369 0334 0180
 00370 0336 910F
 00371 0338 0204
 00372 033A 84A0
 033C 00FA
 00373 033E 948E
 00374 0340 F693
 00375 0342 207F
 00376 0344 5F0C
 00377 0346 FA20
 0348 000D
 00378 034A 500E
 00379 034C EF20
 034E 0044
 00380 0350 5878
 00381 0352 E235
 00382 0354 1501
 00383 0356 1701
 00384 0358 5F80
 00385 035A 4280
 00386 035C 035C
 00387 035C 04C0
 00388 035E 5C04
 00389 0360 0360
 00390 0360 018A
 00391 0362 910E
 00392 0364 821C
 00393 0366 0320

FIGHT ADR A2,A6
 EQU *
 CWR A7,A1
 RF(0) END2
 SCR A2,A5
 XRR A4,A2
 ADK A5,1
 CWK A7,1

 RF(4) OBJIN1
 LDK A4,0
 LDR A1,A2
 ADR A1,A2
 ADK A1,3
 OBJIN1 ADK A7,1
 INP2R RB INP2
 FIRST ANK A2,/7
 LDK A1,80
 RB(7) EIGHT
 END2 CIO A2,H,PTR
 S8TPTR EQU *
 SST A1,PTR
 RB(4) **2
 LDR A8,A5
 RF(6) **8
 IM COREND+2=HC IPL,A11

ECCLS RB(4) **4
 ANK A4,/FF
 RF(0) PROLO1+2
 EQU *
 LDK A1,ECMSG=HC IPL
 ADR A1,A11
 LDK A2,4
 LDK.L A12,OUTMSG=HC IPL

STOP ADR A12,A11
 CFR A14,A12
 HLT
 RB(7) RAFL
 ASCINP CWK A2,/0D

 RF(0) END1
 CWK A7,68

 RB(0) INP2
 SCR A2,A5
 ADK A5,1
 ADK A7,1
 RB(7) INP2
 END1 CIO A2,H,PTR
 S8TPR1 EQU *
 SST A2,PTR
 RB(4) **2
 PRASCI EQU *
 LDK A1,BUFF=HC IPL
 ADR A1,A11
 LDR A2,A7
 LDK A3,/20

JOIN THE TWO HALF CHARACTERS

IF ABR WAIT

WAIT

00394 0368 E335
 00395 036A 1501
 00396 036C 8320
 036F 0D0A
 00397 0370 8335
 00398 0372 1203
 00399 0374 3A61
 00400 0376 3A41
 00401 0378 8082
 00402 037A 5608
 00403 037C 904F
 037E 0358
 00404 0380 5C06
 00405 0382 5702
 00406 0384 0384
 00407 0384 1100
 00408
 00409 0386 0386
 00410 0388 028A
 00411 0388 920F
 00412 038A 8328
 00413 038C EB20
 038E 3A45
 00414 0390 5C00
 00415 0392 1202
 00416 0394 8328
 00417 0396 EB20
 0398 4F46
 00418 039A 5C0A
 00419
 00420
 00421
 00422
 00423 039C 82CF
 039E 0396
 00424 03A0 84A0
 03A2 029C
 00425 03A4 94AF
 00426 03A6 81CE
 03A8 00DC
 00427 03AA 80CF
 03AC 0116
 00428 03AE 874E
 03B0 00DA
 00429
 00430
 00431 03B2 F03A
 00432
 00433 03B4 5FF4
 00434 03B6 5750
 00435
 00436 03B8 1300
 00437 03BA 99CF
 00438 03BC 727F
 00439 03BE 58F6
 00440 03C0 EA20
 03C2 007F
 00441 03C4 58FC

SCR A3,A5
 ADK A5,1
 LDK.L A3,/0D0A

 STR A3,A5
 ADK A2,3
 SRL A2,1
 SLL A2,1
 LDR A8,A8
 RF(6) PRASCA
 JM COREND+2=HCIPL,A11

 RB(4) *-4
 RF PRASCB
 PRASCA EQU *
 ADK A1,0
 * TO AVOID PRINT MESSAGE
 PRASCB EQU *
 LDK A2,BUFF=HCIPL
 ADR A2,A11
 LDR* A3,A2
 CWK A3,/3A45 * IF

 RB(4) RAFL3
 ADK A2,2
 LDR* A3,A2
 CWK A3,/4F46 *OF

 RB(4) RAFL3
 *
 *
 *
 *
 SET RETURN PARAMETERS
 LD A10,COREND=HCIPL,A11 START ADDRESS IN A10
 LDK.L A12,MNLD=HCIPL
 ADR A12,A11 MNLD ADDRESS IN A12
 LD A9,SAVBAS=HCIPL,A11 LOADING BASE IN A9
 LD A8,BADDR=HCIPL,A11 ENDING ADDRESS IN A8
 LD A7,MASTFG=HCIPL,A11 MASTER FLAG IN A7
 *
 *
 RTN A14 RETURN TO CALLING
 *
 RAFL2 RB RAFL3 * RELAY TOWARDS RAFL
 RELAY RF PROLO1+2
 *
 SWITCH ADK A3,0
 RB(1) OBJINP
 ANK A2,/7F
 RB(0) INP2
 CWK A2,/7F
 RB(0) INP2

IF ASR DO NOT OUTPUT ASCII
 A SECOND TIME (ALREADY PRINTED WHEN READ
 BUT WAIT ABIT

PASS WAS CFR A14,A13 IN IPL528

* IF

*OF

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00442	03C6	1300	ADK	A3,0	
00443	03C8	5A84	RB(2)	ASCINP	
00444	03CA	FA20	CWK	A2,/1F	
	03CC	001F			
00445	03CE	5116	RF(1)	ASCII	
00446	03D0	FA20	CWK	A2,/14	
	03D2	0014			
00447	03D4	510C	RF(1)	OBJEC	
00448	03D6	EA20	CWK	A2,8	
	03D8	0008			
00449	03DA	5206	RF(2)	OBJEC	
00450	03DC	FA20	CWK	A2,/10	
	03DE	0010			
00451	03E0	9CCA	RB(4)	INP2R	
00452	03E2	1301	OBJEC	ADK	A3,1
00453	03E4	5FCC	RB(7)	FIRST	
00454	03E6	1801	ASCII	SUK	A3,1
00455	03E8	5FA4	RB(7)	ASCINP	
00456			EJECT		
00457			*		
00458			*		
00459			* MAIN LOADING PART	ENTRY PARAMETERS :	
00460			*		
00461			*		
00462			*	A1 = MASTER FLAG	
00463			*	A9 = BASE ADDRESS	
00464			*		
00465			*		
00466			*		
00467			*	1= OUTPUT MSG REQUESTING TAPE ON READER	
00468			*	2= PERFORMS A 'HALT' - THE USER HAS THEN THE	
00469			*	POSSIBILITY TO ALTER THE BASE ADDRESS (REG,A9)	
00470			*	AND THE MASTER FLAG (REG,A1)	
00471			*	(A1=0 MASTER)	
00472			*	(A1=1 USER)	
00473			*	3= LOADING PROCESS STARTS WHEN USER DEPRESS START	
00474			*	BUITTON	
00475			*		
00476			*		
00477			*		
00478		03FA	RAFL1	EQU	*
00479	03FA	5F38	RB	RAFL2	
00480			*		
00481			*		
00482			*		
00483		03EC	CLC01	EQU	*
00484	03FC	5FBA	RB	ECCLS	
00485			*		
00486			*		
00487			*		
00488			*		
00489		03FF	MNLD	EQU	*
00490	03EE	8404	LDR	A4,A1	SAVE MASTER FLAG
00491	03F0	0200	LDK	A2,0	
00492	03F2	824F	ST	A2,COREND=HCIP1,A11	RAZ START ADDRESS
	03F4	0356			
00493			IFT	MODE=B04	
00505			XTF		

```

2N
00506 03F6 81CF          ST      A9,SAVBAS=HC1PI,A11
        03F8 00DC
00507
00508
00509
00510 * PROCESS LOADING : THIS MODULE READ A CLUSTER
00511 * AND BRANCH ACCORDING TO THE CLUSTER TYPE
00512 * ON EXIT  A1 = BU1FF ADDRESS +1
00513 *          A2 = WORD COUNT
00514 *          A3 = TYPE
00515 * THE TYPE MUST BE 3,4,7 IF NOT THIS HALT
00516 03FA 82A0 PROLO  LDK.L  A10,STAD=HC1PL  END ADDRESS
        03FC 0080
00517 03FE 928F          ADR      A10,A11
00518          0000          EQU      0
00519 0400 81CF          ST      A9,BADDR=HC1PL,A11  BADDR =BASE ADDRESS
        0402 0116
00520 0404 208F          PROLO  INH
00521          0406          PROLO1 EQU      *
00522 0406 5F1F          RB      RAFL1
00523 0408 8170          LDK.L  A1,BU1FF=HC1PL
        040A 008A
00524          040C 910F          ADR      A1,A11
00525 040E 0401          LDK      A4,1
00526 0410 0300          LDK      A3,0
00527 0412 E324          LCR      A3,A1          A3 = TYPE
00528 0414 1101          ADK      A1,1
00529 0416 0200          LDK      A2,0
00530 0418 E224          LCR      A2,A1          A2 = WORD COUNT
00531 041A 1101          ADK      A1,1
00532 041C EB20          CWK      A3,3
        041F 0003
00533 0420 500F          RF(0)  CLC0DF          BRANCH ON CLUSTER CODE
00534 0422 EB20          CWK      A3,4
        0424 0004
00535 0426 503A          RF(0)  CLIM0D          INTERNAL MODIFICATION
00536 0428 EB20          CWK      A3,7
        042A 0007
00537 042C 505F          RF(0)  CLEND          END/START
00538 042E 5F2A          RB(7)  PROLO1
00539
00540 * CLUSTER CODE TYPE 3
00541 * UPON ENTRY: A1=ADDRESS OF BU1FF+1 (RBK
00542 *              A2=WORD COUNT
00543 *              A9=BADDRESS
00544 *              A10=ENDADDRESS
00545 *****
00546 0430 834F          CLC0DF LD      A3,BU1FF+6=HC1PL,A11
        0432 0090
00547 0434 5C30          RB(4)  PROLO1          EMBK SET SKIP THE CLUSTER
00548 0436 A34F          CLC01A LD      A3,BU1FF+4=HC1PI,A11
        0438 008E
00549 043A A311          TM      A3,A4          IS IT RELOCATABLE SFCTION
00550 043C 5004          RF(0)  CLC04
00551 043E 3301          XRK      A3,1
00552 0440 9306          ADR      A3,A9
00553 0442 8524          CLC04 LDR*    A5,A1          A5=(RBK)
00554 0444 1106          ADK      A1,6          A1= ADDRESS OF ST CODF WORD IN BU1FF

```

IPL52N

00555 0446 1A03
 00556
 00557
 00558
 00559 0448 3CE1
 00560 044A 8624
 00561 044C EB0A
 00562 044E 9864
 00563 0450 A511
 00564 0452 5002
 00565 0454 9606
 00566 0456 862D
 00567 0458 1102
 00568 045A 1302
 00569 045C 1A01
 00570 045E 9C18
 00571 0460 9F68
 00572
 00573
 00574
 00575
 00576 0462 0701
 00577 0464 8524
 00578 0466 1A01
 00579 0468 3CE1
 00580 046A 1102
 00581 046C 8324
 00582 046E A31D
 00583 0470 5008
 00584 0472 3301
 00585 0474 9306
 00586 0476 EB0A
 00587 0478 588E
 00588 047A 1102
 00589 047C 8624
 00590 047E A511
 00591 0480 5002
 00592 0482 9606
 00593 0484 862D
 00594 0486 1A02
 00595 0488 9C22
 00596 048A 9F92
 00597
 00598
 00599
 00600 048C 8324
 00601 048E 500A
 00602 0490 A311
 00603 0492 5002
 00604 0494 9306
 00605
 00606
 00607 0496 834F
 00608 0498 0356
 00609 049A 814F
 049C 0090

SIJK A2,3
 *
 *
 *
 CLC05 SRC A4,1
 LDR* A6,A1
 CWR A3,A10
 RR(0) CLC01
 TM A5,A4
 RF(0) CLC07
 ADR A6,A9
 CLC07 STR A6,A3
 ADK A1,2
 ADK A3,2
 SIJK A2,1
 RR(4) CLC05
 RR(7) PROLO
 *

 * INTERNAL MODIFICATION CLUSTER

 CLIM0 LDK A7,1
 LDR* A5,A1
 SUK A2,1
 CLIM1 SRC A4,1
 ADK A1,2
 LDR* A3,A1
 TM A3,A7
 RF(0) CLIM2
 YRK A3,1
 ADR A3,A9
 CWR A3,A10
 RR(0) CLC01
 CLIM2 ADK A1,2
 LDR* A6,A1
 TM A5,A4
 RF(0) CLIM3
 ADR A6,A9
 CLIM3 STR A6,A3
 SIJK A2,2
 RR(4) CLIM1
 RR(7) PROLO

 * CLUSTER END/START

 CLEND LDR* A3,A1
 RF(0) CLEN3A
 TM A3,A4
 RF(0) CLEN1
 ADR A3,A9
 *
 *
 CLEN1 EQU *
 ST A3,COREND=HCIPL,A11
 CLENSA LD A1,BUFF+6=HCIPL,A11
 UPDATE BASE ADDRESS

A2= NUMBER OF CODE WORD
 A3= STORAGE ADDRESS
 A4= MASK FOR RBK
 A6= CODE WORD

COMPARE LOAD ADDRESS WITH AD OF IPL

STORE CODE WORDS

A7= MASK FOR ADDRESS
 A5=(RBK)

A3=ADDRESS
 IS IT RELOCATABLE
 NO

YES AD BASE
 ADDRESS OK

TAKE CODE WORD
 IS IT RELOCATABLE

AD BASE
 STORE CODE WORD

FINISH NO START

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00610	049E	914F	AD,S	A1,BADDR=HC IPL,A11
	04A0	0116		
00611	04A2	91A4	ADR	A9,A1
00612	04A4	5FAC	RR	PROLO
00613			*	
00614			*	
00615	04A6	0000	SAVA15	DATA 0
00616			*	
00617			*****	
00618			*	
00619	04A8	0000	COREND	DATA 0
00620			*	
00621			*	
00622			*****	
00623	04AA	0000	DATA	0
00624	04AC	0000	DATA	0
00625	04AE	0000	DATA	0
00626	04B0	0000	DATA	0
00627	04B2	0000	DATA	0
00628	04B4	0000	DATA	0
00629	04B6	0000	DATA	0
00630	04B8	0000	DATA	0
00631	04BA	0000	DATA	0
00632	04BC	0000	DATA	0
00633	04BE	0000	DATA	0
00634	04C0	0000	DATA	0
00635	04C2	0000	DATA	0
00636	04C4	0000	DATA	0
00637	04C6	0000	DATA	0
00638	04C8	0000	DATA	0
00639	04CA	0000	DATA	0
00640	04CC	0000	DATA	0
00641	04CE	0000	DATA	0
00642	04D0	0000	DATA	0
00643	04D2	0000	DATA	0
00644	04D4	0000	DATA	0
00645	04D6	0000	DATA	0
00646	04D8	0000	DATA	0
00647	04DA	0000	DATA	0
00648	04DC	0000	DATA	0
00649	04DE	0000	DATA	0
00650	04E0	0000	DATA	0
00651	04E2	0000	DATA	0
00652	04E4	0000	DATA	0
00653	04E6	0000	DATA	0
00654	04E8	0000	DATA	0
00655	04EA	0000	DATA	0
00656	04EC	0000	DATA	0
00657	04EE	0000	DATA	0
00658	04F0	0000	DATA	0
00659	04F2	0000	DATA	0
00660	04F4	0000	DATA	0
00661	04F6	0000	DATA	0
00662	04F8	0000	DATA	0
00663	04FA	0000	DATA	0
00664	04FC	0000	DATA	0
00665	04FE	0000	DATA	0
00666	0500	0000	DATA	0

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00667	0502	0000		DATA	0
00668	0504	0000		DATA	0
00669	0506	0000		DATA	0
00670	0508	0000		DATA	0
00671	050A	0000		DATA	0
00672	050C	0000		DATA	0
00673	050E	0000		DATA	0
00674	0510	0000		DATA	0
00675	0512	0000		DATA	0
00676	0514	0000		DATA	0
00677	0516	0000		DATA	0
00678	0518	0000		DATA	0
00679	051A	0000		DATA	0
00680	051C	0000		DATA	0
00681	051E	0000		DATA	0
00682	0520	0000		DATA	0
00683				EJECT	
00684		0522	IPL44	EQU	*
00685	0522	030C		LDK	A3,NBREC
00686	0524	0420		LDKL	A4,BIPL
	0526	0100	R		
00687	0528	0705		LDK	A7,/R5
00688				* BASIC WRITE	
00689	052A	00A0		LDKL	A8,DFCR44
	052C	0502	R		
00690		052E		PUNCH4	EQU *
00691	052E	0550		LDK	A5,80
00692	0530	0620		LDKL	A6,BIIF44
	0532	050E	R		
00693		0534		PCH400	EQU *
00694	0534	0100		LDK	A1,0
00695	0536	0200		LDK	A2,0
00696	0538	E130		LCR	A1,A4
00697	053A	3964		SRL	A1,4
00698	053C	E921		CCK	A1,0
	053E	0000			
00699	0540	3006		RF(0)	PCH405
00700	0542	E921		CCK	A1,/500
	0544	0500			
00701	0546	3202		RF(2)	PCH410
00702		0548	PCH405	EQU	*
00703	0548	2910		ORL	A1,/10
00704		054A	PCH410	EQU	*
00705	054A	3948		SLL	A1,8
00706	054C	E130		LCR	A1,A4
00707	054E	A120		ANKL	A1,/FF0F
	0550	FF0F			
00708	0552	E921		CCK	A1,0
	0554	0000			
00709	0556	5006		RF(0)	PCH415
00710	0558	E921		CCK	A1,/500
	055A	0500			
00711	055C	3202		RF(2)	PCH420
00712		055E	PCH415	EQU	*
00713	055E	2910		ORL	A1,/10
00714		0560	PCH420	EQU	*
00715	0560	0139		STR	A1,A6
00716			* STORE WORD		

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00717	0562	1602		ADK	A6,2		NEXT WORD IN BUFFER
00718	0564	1401		ADK	A4,1		NEXT CHZR. IN IPL
00719	0566	1001		SIK	A5,1		
00720			*				
00721	0568	5936		RB(1)	PCH400		
00722	056A	F820		CWK	A3,1		LAST RECORD ?
	056C	0001					
00723	056E	5406		RP(4)	PCH430		NO
00724	0570	0113		LDK	A1,7/13		XOFF
00725	0572	A141		ST	A1,BUF44+158		
	0574	062C	R				
00726		0576		PCH430	EQU	*	
00727	0576	2804		LKM			
00728	0578	0001		DATA	1		
00729	057A	1B01		SIK	A3,1		
00730	057C	5990		RB(1)	PUNCH4		
00731			*				
00732	057E	2804		LKM			
00733	0580	0003		DATA	3		
00734			*				
00735		0582		DECB44	EQU	*	
00736	0582	0003		DATA	3		
00737	0584	058E	R	DATA	BUF44		
00738	0586	00A0		DATA	160		
00739	0588	0000		DATA	0		
00740	058A	0000		DATA	0		
00741	058C	0000		DATA	0		
00742	058E			BUF44	RFS	80	
00743			*				
00744			*				
00745			*				
00746				END	BIPLPR		

SYMBOL TABLE

ABA	0000	A	ASCIT	03E6	R	ASCINP	0346	R	ASP	0010	A
RADDR	0268	R	BIPL	0100	R	BIPLPR	0000	R	ROM	0001	A
BUF44	058E	R	BUFF	010C	R	CFZON	023A	R	CIOPTR	0294	R
CKOK	0256	R	CLC01	03FC	R	CLC01A	0436	R	CLC04	0442	R
CLC05	0448	R	CLC07	0456	R	CLCODE	0430	R	CLFN1	0496	R
CLEN3A	049A	R	CLFND	048C	R	CLIM1	0468	R	CLIM2	047A	R
CLIM3	0484	R	CLIMOD	0462	R	CNTFLG	014C	R	COREND	04A8	R
DECB	001E	R	DECB44	0582	R	DECBUF	0020	R	ECCLS	0334	R
ECMSG	0102	R	FIGHT	02FE	R	END1	035A	R	FND2	0320	R
FIRST	031A	R	H	0000	A	HCIPL	0152	R	HCIPL1	0150	R
HCIPL2	018A	R	INP2	02DA	R	INP2R	0318	R	INPA	028A	R
INR44	02E4	R	IPL	0104	R	IPL010	0116	R	IPL020	0122	R
IPL100	012C	R	IPL110	0130	R	IPL44	0522	R	IPL88	0000	R
LDFLG	0100	R	MA8TFG	022C	R	MLX1	02C4	R	MNID	03EE	R
MODE	0000	A	NBREC	000C	A	OBJEC	03E2	R	OBJIN1	0316	R
OBJINP	02FE	R	DFLMSG	0106	R	OTR	0242	R	OUTMSG	023C	R
PCH400	0534	R	PCH405	0548	R	PCH410	054A	R	PCH415	055F	R
PCH420	0560	R	PCH430	0576	R	PRASCA	0384	R	PRASCB	0386	R
PRASCI	0360	R	PROGLD	0404	R	PROLO	03FA	R	PROLO1	0406	R
PTR	0000	A	PUNCH	000C	R	PUNCH4	052E	R	RAFL	026A	R
RAFL1	03FA	R	RAFL2	0384	R	RAFL3	02C2	R	RELAY	0386	R
RER	02CE	R	S	0001	A	8A	0000	A	SAVA15	04A6	R
SAVBA3	022E	R	SSTMLX	02A0	R	SSTPR1	035C	R	SSTPR2	02DF	R
SSTPTR	0322	R	STAD	0102	R	STOP	0342	R	SWITCH	0388	R
SYSMSG	01AA	R	TMTEST	02A4	R	WER1	028C	R	WER2	028E	R

3.54 SIMPLE TEST PROGRAMS

The Simple Test programs that follow this paragraph are all Stand Alone programs that can be loaded into memory direct from the Control Panel switches. They should be tried if the Standard Test Programs either cannot be loaded or will not run. To avoid errors which may be introduced when loading the programs by hand it is suggested that once the program has been loaded and tested it should be reproduced on a suitable input media so that for future programs on an input media, together with suggestions for producing more sophisticated programs, will be found in paragraphs 3-64 to 3-74 of this section.

3.55 Memory Test Program MEMHAN

If the Standard Memory Test Program either cannot be used, or if you wish to test only a certain area of memory with a particular test pattern, try the following program which can be loaded either by hand from the Control Panel switches or by the IPL routine if it has been reproduced on a suitable input media. If the program is loaded from the Control Panel switches it can be loaded into any area of memory, but if it is loaded by the IPL routine the addresses of the instructions will be as shown in the program listing. The program loads the Test Pattern into A12. When all the required locations have been loaded, the program reads each location and compares each with the data in register A13. If an error is found during the read part of the program it will stop and the address where the error has occurred will be found in register A9, the pattern read will be found in register A8, and the expected pattern will be in register A13. If you wish the program to continue after an error has been detected press the RUN button. If there are no errors the program will run until the contents of A7 are zero.

3.56 Program CHECK

This program enables you to check the type of input from the Operator's device i.e. 8-bit data no parity, 7-bit data with parity etc. The program can be loaded by hand with the control panel switches or by using the IPL routine. Once loaded it is only necessary to load the start address into register A0 and then push the RUN button. You can now type in any ten characters from the keyboard which are stored in the Buffer (address 00A8). When the buffer is full the program branches

back to the start of program and you can check the codes received for each character using the Read Memory Routine. If you wish to check more characters push the RUN button and repeat as necessary. This program is useful if you wish to check for certain characters in your programs.

3.57 ASR, PER3100, and Display

If the Standard Test Program either cannot be loaded or will not run, one of the following programs should be tried. They can all be loaded either by the Control Panel switches or by the IPL routine. Two of the programs (LINE and NOECHO) have been written for devices that have been wired for Even Parity so if your device is wired for any other mode of operation the parameters loaded into register A2 must be changed accordingly.

3.58 Program LINE

This program can be loaded either from the Control Panel switches or by using the IPL routine. If the program is loaded by hand it can be loaded into any area of memory, but if loaded by the IPL routine the locations of the instructions will be as shown in the program listing. The program enables a selected ASCII character to be sent to the device a selected number of times (the number of times selected MUST NOT exceed the maximum number of characters per line specified for the device being tested), then it sends the Carriage Return/Line Feed characters and branches back to the start of program and stops ready for a new character to be selected. If you wish the program can be modified to run continuously by changing two of the instructions as follows:

- Change the LDR instruction in line 27 to LDK A4, 64 hexadecimal value 0440.
- Change the RB instruction value in line 41 so that it branches back to line 24 of the program by using hexadecimal value 5F24.

Once the RUN button has been pushed it will then run and continue repeating the same line until you stop the program by pushing the INST button.

MEMHAM

```

00000          IDENT    MEMHAM
00001          EQU      *
00002          RORG     BEGIN+780
00003          *
00004          *          THIS PROGRAM ENAHLES THE ENGINEFR TO WRITE AND CHECK READ
00005          *          A SFLCTED PATTERN INTO A SFLCTED AREA OF MEMORY AND TO
00006          *          REPEAT THE TEST A SFLCTED NUMBER OF TIMES UP TO 255
00007          *
00008          *          LOAD THE NUMBER OF TIMFS YOU WANT THE TEST REPEATED INTO
00009          *          REGISTER A7 FROM THE CONTROL PANEL
00010          *
00011          *          LOAD THE START ADDRESS OF THE ARFA TO BE TESTED INTO
00012          *          REGISTER A11 FROM THE CONTROL PANEL
00013          *
00014          *          LOAD THE FND ADDRESS OF THE AREA TO BE TESTED INTO
00015          *          REGISTER A12 FROM THE CONTROL PANEL
00016          *
00017          *          LOAD THE TEST PATTERN INTO REGISTER A13 FROM THE CONTROL PANEL
00018          *
00019          *          LOAD THE START ADDRESS OF THE PROGRAM INTO REGISTER A0 FROM THE
00020          *          CONTROL PANEL THEN PUSH THE RUN BUTTON
00021          *
00022          *
00023          0080  FFFF          DATA    /FFFF
00024          0082  0000          DATA    0
00025          0084  207F          START   HIT
00026          0086  818F          WRITE  LDR      A9,A11          LOAD START ADDRESS INTO A9
00027          0088  85A7          LOAD   STR      A13,A9          STORE TEST PATTEN INTO MEMORY
00028          008A  91A0          ADKI   A9,2           UPDATE MEMORY ADDRESS COUNTER
00029          008C  0002
00029          008E  F992          CWR     A9,A12          CHECK FOR FND ADDRESS IN A9
00030          0090  5004          RB(NG) LOAD          IF NOT EQUAL LOAD NEXT ADDRESS
00031          0092  818F          LDR     A9,A11          LOAD START ADDRESS INTO A9
00032          0094  80A6          READ  LDR*    A8,A9          LOAD CONTENTS OF A9'S MEMORY ADDRESS
00033          0096  F896          CWR     A8,A13          AND COMPARE WITH PATTERN IN A13
00034          0098  5002          RF(7)  CONT          IF EQUAL CONTINUE WITH READ ROUTINE
00035          009A  207F          HLT
00036          009C  91A0          CONT  ADKI   A9,2           UPDATE ADDRESS COUNTER
00036          009E  0002
00037          00A0  F992          CWR     A9,A12          CHECK FOR FND ADDRESS IN A9
00038          00A2  5010          RB(NG) READ          IF NOT EQUAL READ NEXT WORD
00039          00A4  1F01          SJK     A7,1           SUBTRACT 1 FROM REPEAT COUNTER
00040          00A6  5C22          RB(NZ) WRITE          AND START NEXT W/R CYCLE IF NOT ZERO
00041          00A8  5F26          RB     START          WHEN FINISHED GO TO START OF PROGRAM FOR
00042          *
00043          FND     START

```

CHECK

```

00000          0000  BEGIN  IDENT  CHECK
00001          EQU    *
00002          RORG   RLGIN+780
00003          *
00004          *      THIS PROGRAM ENABLES THE ENGINEER TO CHECK
00005          *      THE CHARACTER CODE FROM THE OPERATORS DEVICE
00006          *
00007          *
00008          *      LOAD THE PROGRAM START ADDRESS INTO A0 FROM THE
00009          *      CONTROL PANEL - THEN PUSH THE RUN BUTTON
00010          *
00011          *
00012  0080  FFFF  DATA  /FFFF
00013  0082  0000  DATA  0
00014  0084  207F  START  HLT
00015  0086  208F  INH
00016          *
00017  0088  0300  LDK    A3,0      ZEROISE BUFF COUNTER
00018  008A  0201  LDK    A2,1      LOAD PARAMETERS FOR INPUT CHARACTER
00019          *                                     WITH NO
00020  008C  4200  CTO    A2,1,/10    SEND START COMMAND TO DEVICE
00021  008E  5C04  RR(NA) *-2
00022  0090  4010  INCHAR INR    A5,0,/10    SEND INR INSTRUCTION TO DEVICE
00023  0092  5C04  RR(NA) *-2      AND WAIT FOR CHAR TO BE INPUT
00024  0094  F540  SC     A5,BUFF,A3    STORE CHAR IN BUFF
00025  0096  00A8  R
00026  0098  1301  ADK    A3,1      UPDATE BUFF COUNTER
00027  009A  FB20  CWK    A3,10     CHECK FOR BUFFER FULL
00028  009C  000A
00029  009E  5C10  RR(NE) INCHAR    ACCEPT NEW CHAR IF NOT FULL
00030  00A0  4200  CTO    A2,0,/10  STOP INPUT FUNCTION
00031  00A2  4A00  SST    A2,/10    AND GET STATUS
00032  00A4  5C04  RR(NA) *-2
00033  00A6  5F24  RR     START
00034  00A8  5     RES     5
00035          END    START

```

LINE

00000			IDENT	LINE	
00001	0000		REGIN	EQU	*
00002			RORG	BEGIN+	/80
00003			*		
00004			*		
00005			*		
00006			*		
00007			*		
00008			*		
00009			*		
00010			*		
00011			*		
00012			*		
00013			*		
00014			*		
00015			*		
00016			*		
00017			*		
00018			*		
00019	0080	FFFF	DATA	/	FFFF
00020	0082	0000	DATA		0
00021	0084	207F	START	HLT	
00022	0086	208F		INH	
00023			*		
00024	0088	0204		LDR	A2,4
00025			*		
00026	008A	4200		CI0	A2,1,/10
00027	008C	5C04		RR(NA)	*-2
00028	008E	841C		LDR	A4,A7
00029	0090	4610	DUCHAR	OTR	A6,0,/10
00030	0092	5C04		RR(NA)	*-2
00031	0094	1C01		SUB	A4,1
00032	0096	5C08		RR(NZ)	DUCHAR
00033			*		
00034	0098	8520	CRIF	LOKL	A5,/0A0D
	009A	0A0D			
00035	009C	4510	DUCLRF	OTR	A5,0,/10
00036	009E	5C04		RR(NA)	*-2
00037	00A0	3D68		SRL	A5,8
00038	00A2	5C08		RR(NZ)	DUCLRF
00039	00A4	4290		CI0	A2,0,/10
00040	00A6	4AD0		SST	A2,/10
00041	00A8	5C04		RR(NA)	*-2
00042	00AA	5F28		RR	START
00043				END	START

THIS PROGRAM ENABLES THE ENGINEER TO SEND A SELECTED ASCII CHAR TO THE OPERATOR'S DEVICE A SELECTED NUMBER OF TIMES
 LOAD THE ASCII CHARACTER INTO REGISTER A6 FROM THE CONTROL PANEL
 LOAD THE NUMBER OF TIMES YOU WANT IT REPEATED INTO REGISTER A7 FROM THE CONTROL PANEL
 LOAD THE PROGRAM START ADDRESS INTO REGISTER A0 FROM THE CONTROL PANEL AND PUSH THE RUN BUTTON
 THIS PROGRAM RUNS IN INHIBIT MODE
 LOAD PARAMETERS FOR OUTPUT CHARACTER WITH EVEN PARITY
 SEND START COMMAND TO DEVICE
 KEEP TRYING UNTIL ACCEPTED
 LOAD COUNT INTO A4
 OUTPUT ASCII CHAR TO DEVICE
 TRY AGAIN IF NOT ACCEPTED
 SUBTRACT ONE FROM COUNT
 SEND CHAR AGAIN IF NOT ZERO
 IF ZERO
 LOAD CR/LF CHARS
 SENDS CR/LF CHARS
 POSITIONS 0A CHAR FOR SENDING BRANCHES FIRST TIME TO SEND SECOND CHAR
 SENDS STOP COMMAND TO DEVICE AND THEN GETS STATUS WORD
 RETURN TO START COUNT DONE

3.59 Programs NOEC57 and ECHO57

These programs enable you to verify the input/output functions of the peripheral and the V24 Serial CU and they can be loaded either by hand from the Control Panel or by using the IPL routine. The only differences between the two programs are the parameters loaded into register A2, and with ECHO57 it is the CU that sends the character back to the device but for NOEC57 it is the program. In both programs 7 data bits with even parity are selected so if your CU has been programmed a different type of data (by means of the U-links) you will have to change the parameters in register A2 to agree with the type of parity and number of data bits being used. Once loaded, put the start address in register A0 and then push the RUN button; thereafter the program will run until stopped by pushing the INST button. Any printable characters typed in via the keyboard will be reproduced on the console log, and any control characters (e. g. CR LF) are accepted and executed.

NOEC57

```

00000          IDENT    NOEC57
00001          0000    BEGIN    EQU    *
00002          0000    00RG    BEGIN+R0
00003          *
00004          *          THIS PROGRAM ENABLES THE ENGINEER TO VERIFY THE INPUT/OUTPUT
00005          *          FUNCTIONS OF THE CU AND ITS PERIPHERAL
00006          *
00007          *
00008          *          LOAD THE PROGRAM START ADDRESS INTO A0 FROM THE
00009          *          CONTROL PANEL - THEN PUSH THE RUN BUTTON
00010          *
00011          *
00012          0080    FFFF          DATA    /FFFF
00013          0082    0000          DATA    0
00014          0084    207F          START    HLT
00015          0086    208F          INH
00016          *
00017          0088    0205          INCHAR   LDK    A2,5          LOAD PARAMETERS FOR INPUT CHARS NO ECHO
00018          *                                     MODE WITH 7 DATA BITS NO PARITY
00019          008A    42D0          *                                     SEND START COMMAND TO DEVICE
00020          008C    5C04          CIO     A2,1,/10
00021          008E    4D10          RB(NA) *-2
00022          0090    5C04          INR     A5,0,/10          SEND INR INSTRUCTION TO DEVICE
00023          0092    4290          RB(NA) *-2          AND WAIT FOR CHAR TO BE INPUT
00024          0094    4A00          CIO     A2,0,/10          STOP INPUT FUNCTION
00025          0096    5C04          SST     A2,/10          AND GET STATUS
00026          0098    0204          RB(NA) *-2
00027          *          LDK     A2,4          LOAD PARAMETERS FOR OUTPUT CHARACTER
00028          009A    42D0          *          WITH EVEN PARITY
00029          009C    5C04          CIO     A2,1,/10          SEND START COMMAND TO DEVICE
00030          009E    4510          RB(NA) *-2
00031          00A0    5C04          OTR     A5,0,/10          SEND CHAR BACK TO DEVICE
00032          00A2    4290          RB(NA) *-2
00033          00A4    4A00          CIO     A2,0,/10          SEND STOP OUTPUT FUNCTION COMMAND
00034          00A6    5C04          SST     A2,/10          AND GET STATUS
00035          00A8    5F22          RB     START+4          RETURN TO START OF INPUT ROUTINE
00036          *          END     START

```


ECHO57

```

00000          IDENT    ECHO57
00001          EQU      *
00002          RORG     BEGIN+780
00003          *
00004          *        THIS PROGRAM ENABLES THE ENGINEER TO VERIFY THE INPUT/OUTPUT
00005          *        FUNCTIONS OF THE OPERATOR'S PERIPHERAL IN ECHO MODE
00006          *
00007          *
00008          *        LOAD THE PROGRAM START ADDRESS INTO A0 FROM THE
00009          *        CONTROL PANEL - THEN PUSH THE RUN BUTTON
00010          *
00011          *
00012          0080      FFFF          DATA    /FFFF
00013          0082      0000          DATA    0
00014          0084      207F          START    HLT
00015          0086      208F          INH
00016          *
00017          0088      0225          INCHAR   LDK      A2,/25          LOAD PARAMETERS FOR ECHO MODE
00018          *
00019          008A      4200          CIO      A2,1,/10          WITH 7 DATA BITS NO PARITY
00020          008C      5C04          RB(NA)   *-2           SEND START COMMAND TO DEVICE
00021          008E      4D10          INR      A5,0,/10          SEND INR INSTRUCTION TO DEVICE
00022          0090      5C04          RB(NA)   *-2           AND WAIT FOR CHAR TO BE INPUT
00023          0092      4290          CIO      A2,0,/10          STOP INPUT FUNCTION
00024          0094      4AD0          SST      A2,/10          AND GET STATUS
00025          0096      5C04          RB(NA)   *-2
00026          0098      5F12          RB      INCHAR
00027          END      START

```

3.60 PROGRAMS FOR THE MCU3 CARD

The MCU3 card can control the operation of a Paper Tape Reader, a Paper Tape Punch, and a Serial Device. Parts of the logic are common to all three devices so if one of the suggested programs runs without error you can almost certainly eliminate the common logic and look for the fault in unique logic of the device whose program does not run. No programs are given for the Serial Device. You can check it using the examples given in paragraphs 3-57 to 3-59 modifying them as necessary for the device concerned. The programs to check the PTR and PTP are: PTR57, PUNCH, PCH57, and CHKTRD. The first two can be modified to run continuously by changing the displacement value of the RB to START instruction so that it branches back to the first instruction in the program instead of the HLT instruction at START. The listings of the programs give the instructions for operating them and the function of the programs is:

- PTR57 — will read any type of coded paper tape and the correct operation of the CU logic and the device can be verified by checking the contents of the buffer against the holes punched in the tape.
- PUNCH — will punch a selected area of memory onto tape and you can either load the data into memory yourself (using the Control Panel), or use an area of memory that you know contains data. The correct operation of the CU logic and the device can be verified by checking the tape produced against the data in the area of memory selected.
- PCH57 — will cause the punch mechanism to select every possible combination of punch pins from all holes to blank tape; you can also modify this program to punch a selected punch combination continuously by changing the value loaded into register A5 and replacing the SUK instruction by an RB to CONT instruction (hexadecimal 5F06). The correct operation of the device can be verified either by checking the tape by eye or by using the following program.
- CHKTRD — will check if the tape produced by PCH57 was correctly punched by adding the value of each character read into register A3 and when all the characters have been read checking the value in A3 against a check sum for correct operation. The only precaution necessary in using this program is that the tape must be accurately

positioned so that the first character read is the all holes character and not blank tape. If the checksum is correct the program will halt on location /86, if the checksum is wrong the program will halt on location /AA. When a wrong checksum has been detected try the program two or three times more and check if the result in register A3 is the same every time, then check the tape to see if all the combinations have been punched. If not check the punch logic again. If all combinations have been punched check the reader logic.

In principle it is unlikely that either the PTR or PTP will be operated via the IOP channel so no programs have been given for this type of operation. However, if your system uses the IOP for either of these devices you can modify one of the programs suggested for the MCU2 card devices.

PTR57

```

00000          IDENT    PTR57
00001          EQU     *
00002          RORG    BEGIN+180
00003          *
00004          *       THIS PROGRAM ENABLES THE ENGINEER TO VERIFY THE
00005          *       INPUT FUNCTION OF THE CU AND ITS DEVICE
00006          *
00007          *       LOAD NUMBER OF CHARS TO BE READ INTO A7
00008          *
00009          *       LOAD THE PROGRAM START ADDRESS INTO A0
00010          *
00011          *       LOAD TAPE ON READER THEN PUSH RUN BUTTON
00012          *
00013          *
00014 0080 FFFF          DATA    /FFFF
00015 0082 0000          DATA    0
00016 0084 207F          START    HI T
00017 0086 208F          INH      THIS PROGRAM RUNS IN INHIBIT MODE
00018 0088 861C          LDR      A6,A7          LOAD CHAR COUNT IN A6
00019 008A 0300          LDK      A3,0          ZEROISE BUFFER CHAR COUNT
00020 008C 0201          LDK      A2,1          LOAD PARAMETER FOR INPUT CHARACTER
00021 008E 42E0          CTO      A2,1,/20          SEND START COMMAND TO DEVICE
00022 0090 5C04          RR(NA)  *-2
00023 0092 4020          INPT     INR      A5,0,/20          INPUT CHAR FROM READER
00024 0094 5C04          RR(NA)  *-2
00025 0096 E540          SC       A5,BUFF,A3          STORE CHAR IN BUFFER
00026 0098 00A8          R
00027 009A 1301          ADK      A3,1          UPDATE BUFFER CHAR COUNT
00028 009C 1E01          SIK      A6,1          SUBTRACT ONE FROM CHAR COUNT
00029 009E 5C0E          RR(NZ)  YNPT          RETURN TO READ ANOTHER CHAR IF NOT ZERO
00030 00A0 42A0          CTO      A2,0,/20          SEND STOP COMMAND TO DEVICE
00031 00A2 4AE0          SST      A2,/20          AND GET STATUS
00032 00A4 5C04          RR(NA)  *-2
00033 00A6 5F24          RB      START          GO TO START OF PROGRAM
00034 00AA          BUFF     RES      40
                                END      START

```

SYMBOL TABLE

```

BEGIN 0000 R  BUFF 00A8 R  INPT 0092 R  START 0084 R

```

PUNCH

```

00000          TRENT   PUNCH
00001          *
00002          *      THIS PROGRAM PUNCHES A SELECTED AREA OF MEMORY ONTO PAPER TAPE
00003          *
00004          0000   REGIN   EQU      *
00005          RORG   REGIN+780
00006          *
00007          *
00008          *      LOAD THE FIRST ADDRESS OF THE AREA INTO REGISTER A12
00009          *
00010          *      LOAD THE LAST ADDRESS OF THE AREA INTO REGISTER A11
00011          *
00012          *      LOAD THE START ADDRESS OF THE PROGRAM INTO REGISTER A0
00013          *
00014          *      PUNCH THE RUN BUTTON
00015          *
00016          *
00017   0080   207F   START   HLT
00018   0082   8112          LDR     A1,A12          SAVE THE START ADDRESS INTO A1
00019   0084   0200          LDR     A2,0
00020   0086   42F0          CIO     A2,1,/30
00021   0088   5C04          RR(NA)  *-2
00022   008A   F524   CONT   LCR     A5,A1          LOAD THE CHAR INTO A5
00023   008C   4530          OTR     A5,0,/30
00024   008E   5C04          RR(NA)  *-2
00025   0090   1101          ADK     A1,1          UPDATE AREA ADDRESS BY ONE
00026   0092   E90F          CWR     A1,A11        CHECK IF LAST CHAR HAS BEEN PUNCHED
00027   0094   5C0C          RR(NE)  CONT        NO? GO AND GET NEXT CHAR
00028   0096   4280          CIO     A2,0,/30
00029   0098   48F0          SST     A3,/30
00030   009A   5C04          RR(NA)  *-2
00031   009C   5F1E          RR     START
00032          END     START

```

SYMBOL TABLE

```

REGIN 0000 R   CONT  008A R   START 0080 R

```

PCH57

```

00000          IDENT    PCH57
00001          *
00002          *      THIS PROGRAM CHECKS THE FUNCTION OF THE PUNCH'S HOLE SELECTION LOGIC
00003          *
00004          0000     BEGIN    EQU      *
00005          RORG    BEGIN+80
00006          *
00007          *
00008          *      PUSH THE RUN BUTTON TO START THE PROGRAM
00009          *
00010          *
00011          0000     FFFF     DATA    /FFFF
00012          0002     0000     DATA    0
00013          0004     207F     START   HLT
00014          0006     05FF     LDK      A5,/FF          LOAD DATA TO PUNCH ALL HOLES
00015          0008     0200     LDK      A2,0
00016          000A     42F0     CIO      A2,1,/30
00017          000C     5C04     RB(NA)  *-2
00018          000E     4530     CONT    OTR      A5,0,/30          SEND PUNCH COMMAND AND CHAR TO CU
00019          0010     5C04     RB(NA)  *-2
00020          0012     1D01     SIK      A5,1          MODIFY HOLE PATTERN
00021          0014     5E08     RB(NN)   CONT          NOT NEGATIVE? GO AND PUNCH NEXT PATTERN
00022          0016     42B0     CIO      A2,0,/30
00023          0018     48F0     SST      A3,/30
00024          001A     5C04     RB(NA)  *-2
00025          001C     5F1A     RB      START
00026          END      START

```

SYMBOL TABLE

```

BEGIN 0000 R  CONT 000F R  START 0004 R

```

CHKTRD

```

00000          IDENT   CHKTRD
00001          0000   REGIN   EQU   *
00002          0000   RORG    REGIN+7A0
00003          *
00004          *       THIS PROGRAM USES THE TAPE PRODUCED BY PCHS1 TO VERIFY THE PTR READ CEL
00005          *
00006          *       LOAD THE PROGRAM START ADDRESS INTO A0
00007          *
00008          *       LOAD TAPE ON READER THEN PUSH RUN BUTTON
00009          *
00010          *
00011          0080   FFFF   DATA   /FFFF
00012          0082   0000   DATA   0
00013          0084   207F   START   HLT
00014          0086   208F   INH
00015          0088   06FF   LDK     A6,255
00016          008A   0300   LDK     A3,0
00017          008C   0201   LDK     A2,1
00018          008E   42E0   CTO     A2,1,720
00019          0090   5C04   RR(NA) *-2
00020          0092   4020   INPT   INR     A5,0,720
00021          0094   5C04   RR(NA) *-2
00022          0096   931A   ADR     A3,A6
00023          0098   1E01   SIK     A6,1
00024          009A   5C0A   RR(NZ) INPT
00025          009C   42A0   CTO     A2,0,720
00026          009E   4AF0   SST     A2,720
00027          00A0   5C04   RR(NA) *-2
00028          00A2   FR20   CWK     A3,32640
00029          00A4   7F80
00029          00A6   5B24   RR(F)   START
00030          00A8   207F   HLT
00031          0000   207F   END     START

```

SYMBOL TABLE

```

REGIN  0000  R   INPT  0092  R   START  0084  R

```

3.61 PROGRAMS FOR THE MCU2 CARD

The MCU2 card can control the operations of a Card Reader and a Line Printer. The remarks concerning the common logic of the card given in the previous paragraph (second sentence) also apply to this card. Both devices can be operated on either the IOP or Programmed channel so a program for each type is given that will enable the basic functions of the CU logic and the device to be checked. They can all be modified to run continuously by changing the displacement value of the RB to START instruction so that it branches back to the first instruction of the program instead of the HLT instruction at START. The listings of the programs give the instructions for operating them and the function of the programs is:

- CRPROG and CRIOP — will read one card each time the RUN button is pushed (unless you have modified the program to run continuously) and the two programs operate on the Programmed Channel and IOP Channel respectively. You can verify the correct transfer of data by checking the holes punched in the cards against the data stored in the buffer.
- LPPROG and LPIOP — will store the two selected characters into the buffer (total of 78 printable characters in the unmodified version) until it is full then stores the Line Feed/Carriage Return characters and prints the line of characters. After each line printed you may change the two characters that you want printed; you can also send the other control characters to the printer but in this case you must modify the number of times they are loaded into the buffer. The two programs operate on the Programmed Channel and IOP Channel respectively.

CRPROG

```

00000          IDENT    CRPROG
00001          *
00002          *
00003          *      THIS PROGRAM READS A CARD VIA THE PROGRAMMED CHANNEL AND STOPS SO THAT
00004          *      CONTENTS OF THE BUFFER CAN BE CHECKED AGAINST THE PUNCHED HOLES IN THE
00005          *
00006          *
00007          0000      REGIN   EQU      *
00008          RORG     RORG     REGIN+7A0
00009          *
00010          *
00011          *      LOAD THE CARD(S) TO BE READ INTO THE CARD READER
00012          *      AND START THE CARD READER
00013          *
00014          *      PUSH THE RUN BUTTON
00015          *
00016
00017          0080      FFFF      DATA    /FFFF
00018          0082      0000      DATA    0
00019          0084      207F      START   HIT
00020          0086      20BF      INH
00021          *
00022          0088      0200      LDK     A2,0          LOAD ZERO INTO A2
00023          008A      0100      LDK     A1,0          ZEROISE WORD COUNTER
00024          008C      8245      STORE   ST      A2,BUFF,A1      STORE ZERO INTO BUFF ADDRESS
00025          008E      0088      R
00026          0090      1102      ADK     A1,2          UPDATE WORD COUNT OF BUFF ADDRESS
00027          0092      E920      CWK     A1,42         CHECK IF LAST WORD REACHED
00028          0094      002A
00029          0096      5C0C      RB(NE)  STORE      NO? GO AND STORE NEXT WORD
00030          0098      0100      LDK     A1,0          ZEROISE CHAR COUNTER
00031          009A      0601      LDK     A6,1         LOAD PARAMS FOR INPUT FUNCTION
00032          009C      46C6      CIO     A6,1,6       SEND CIO START COMMAND TO CARD READER
00033          009E      5C04      RB(NA)  **2
00034          00A0      4D06      READ    INR     A5,0,6      GET CHARS FROM CU
00035          00A2      5C04      RB(NA)  **2
00036          00A4      8545      ST      A5,BUFF,A1     ANS STORE IN BUFFER
00037          00A6      0088      R
00038          00A8      1102      ADK     A1,2          UPDATE BUFFER ADDRESS
00039          00AA      E920      CWK     A1,750       CHECK IF LAST COLUMN READ
00040          00AC      0050
00041          00AE      5C10      RB(NE)  READ        NO? GO AND READ NEXT COLUMN
00042          00B0      4686      CIO     A6,0,6       SEND STOP COMMAND TO CU
00043          00B2      4CC6      SST     A4,6         GET STATUS FROM CU
00044          00B4      5C04      RB(NA)  **2
00045          00B6      5F34      RB      START       GO AND WAIT FOR NEW DATA
00046          00B8      BUFF    RFS     42
00047          END      START

```

SYMBOL TABLE

```

REGIN  0000  R  BUFF  0088  R  READ  00A0  R  START  0084  R
STORE  008C  R

```


CRIOP

```

00000          IDENT    CRIOP
00001          *
00002          *
00003          *      THIS PROGRAM READS A CARD AND STOPS SO THAT THE CONTENTS
00004          *      OF THE BUFFER CAN BE CHECKED AGAINST THE PUNCHED HOLES IN THE CARD
00005          *
00006          *
00007          0000    BEGIN    EQU    *
00008          *      RORG     BEGIN+780
00009          *
00010          *
00011          *      LOAD THE CARD(S) TO BE READ INTO THE CARD READER
00012          *      AND START THE CARD READER
00013          *
00014          *      PUSH THE RUN BUTTON
00015          *
00016          *
00017    0080    FFFF          DATA    /FFFF
00018    0082    0000          DATA    0
00019    0084    207F          START    H.T
00020    0086    208F          *      INH
00021          *
00022    0088    0200          LDK     A2,0          LOAD ZERO INTO A2
00023    008A    0100          LDK     A1,0          ZEROISE WORD COUNTER
00024    008C    8245          STORE   ST     A2,BUFF,A1      STORE ZERO IN BUFF ADDRESS
00025    008E    0080    R
00026    0090    1102          ADK     A1,2          UPDATE WORD COUNT OF BUFF ADDRESS
00027    0092    F920          CWK     A1,42         CHECK IF LAST WORD REACHED
00028    0094    002A
00029    0096    5C0C          RB(NE)  STORE          NO? GO AND STORE NEXT WORD
00030    0098    8120          LDKL   A1,78050       LOAD PARAMS FOR FIRST WER
00031    009A    8050
00032    009C    710C          WFR     A1,/C          AND SENT TO TOP
00033    009E    8120          LDKI   A1,BUFF        LOAD BUFF ADDRESS FOR SECOND WER
00034    00A0    0080    R
00035    00A2    710D          WFR     A1,/D          AND SEND TO IOP
00036    00A4    0601          LDK     A6,1          LOAD PARAMS FOR INPUT FUNCTION
00037    00A6    46C6          CIO     A6,1,6        SEND CIO START COMMAND TO CARD READER
00038    00A8    5C04          RB(NA)  *-2
00039    00AA    4CC6          SST     A4,6          GET STATUS FROM CU
00040    00AC    5C04          RB(NA)  *-2
00041    00AE    5F2C          RB      START        GO AND WAIT FOR NEW DATA
00042    00B0          *      RES     42
00043          *      END     START

```

SYMBOL TABLE

```

BEGIN 0000 R  BUFF 0080 R  START 0084 R  STORE 008C R

```

LPPROG

```

00000          IDENT    LPPROG
00001          *
00002          *
00003          *      THIS PROGRAM STORES TWO SELECTED CHARACTERS INTO A RUFFER
00004          *      THEN PRINTS THEM AND STOPS WAITING NEW CHARACTERS TO BE SELECTED
00005          *
00006          *
00007          0000      REGIN    EQU    *
00008          *      RORG      REGIN+80
00009          *
00010          *
00011          *      LOAD THE TWO CHARACTERS TO BE PRINTED INTO REGISTER A3
00012          *
00013          *      PUSH THE RUN BUTTON
00014          *
00015          *
00016          0080      FFFF      DATA    /FFFF
00017          0082      0000      DATA    0
00018          0084      207F      START    HIT
00019          0086      208F      INH
00020          *
00021          0088      850C      LDR      A5,A3          LOAD DATA INTO A5
00022          008A      0100      LDR      A1,0          ZEROISE CHAR COUNTER
00023          008C      8545      REPT     ST      A5,LPRBUF,A1      STORE THE CONTENTS OF A5 INTO LPRUF
00024          008E      00C0      R
00024          0090      1102      ADK      A1,2          UPDATE LPRUF ADDRESS
00025          0092      F920      CWK      A1,78          AND CHECK IF LINE FULL
00025          0094      004E
00026          0096      5C0C      RR(NE)   REPT
00027          0098      8520      LDKL     A5,/000A      LOAD LINE FFFD CARRIAGE RETURN CHARS
00027          009A      000A
00028          009C      8545      ST      A5,LPRBUF,A1      AND STORE IN LPRUF
00028          009E      00C0      R
00029          00A0      0100      LDR      A1,0          ZEROISE CHAR COUNTER
00030          00A2      0600      LDR      A6,0          LOAD PARAM FOR OUTPUT FUNCTION
00031          00A4      46C7      CIO      A6,1,/07      SENT START COMMAND TO PRINTER
00032          00A6      5C04      RR(NA)   *-2          TRY AGAIN IF NOT ACCEPTED
00033          00A8      E544      OUCHAR   LC      A5,LPRBUF,A1      GET CHAR FROM LPRUF
00033          00AA      00C0      R
00034          00AC      4507      OTR      A5,0,7          AND SEND TO LINE PRINTER
00035          00AE      5C04      RR(NA)   *-2
00036          00B0      1101      ADK      A1,1          UPDATE LPRUF ADDRESS
00037          00B2      E920      CWK      A1,80          CHECK IF LAST CHAR SENT
00037          00B4      0050
00038          00B6      5C10      RR(NE)   OUCHAR
00039          00B8      46A7      CIO      A6,0,7          SEND STOP COMMAND TO LINE PRINTER
00040          00BA      4CC7      SST      A4,7          GET STATUS
00041          00BC      5C04      RR(NA)   *-2
00042          00BE      5F3C      RR      START          GO AND WAIT FOR NEW DATA
00043          00C0      IPRUF   RFS      R0
00044          00C0      END      START

```

SYMBOL TABLE

```

REGIN 0000 R LPRUF 00C0 R OUCHAR 00A8 R REPT 008C R
START 0084 R

```

LPIOP

```

00000          IDENT      LPIOP
00001          *
00002          *
00003          *      THIS PROGRAM STORES TWO SELECTED CHARACTERS INTO A BUFFER
00004          *      THEN PRINTS THEM AND STOPS WAITING NEW CHARACTERS TO BE SELECTED
00005          *
00006          *
00007          0000      BEGIN      EQU      *
00008          *      RORG      BEGIN+780
00009          *
00010          *
00011          *      LOAD THE TWO CHARACTERS TO BE PRINTED INTO REGISTER A3
00012          *
00013          *      PUSH THE RUN BUTTON
00014          *
00015          *
00016          0080      FFFF          DATA      /FFFF
00017          0082      0000          DATA      0
00018          0084      207F          START      HIT
00019          0086      208F          INH
00020          *
00021          0088      850C          LDR      A5,A3          LOAD DATA INTO A5
00022          008A      0100          LDR      A1,0          ZEROISE CHAR COUNTER
00023          008C      8545          REPT      ST      A5,LBUF,A1          STORE THE CONTENTS OF A5 INTO LBUF
00024          008E      008A          R
00025          0090      1102          ADK      A1,2          UPDATE LBUF ADDRESS
00026          0092      F920          CWK      A1,78          AND CHECK IF LINE FULL
00027          0094      004F          *
00028          0096      5C0C          RR(NE)   REPT
00029          0098      8520          LDKI     A5,/000A          LOAD LINE FEED CARRIAGE RETURN CHARS
00030          009A      000A          *
00031          009C      8545          ST      A5,LBUF,A1          AND STORE IN LBUF
00032          009E      008A          R
00033          00A0      8120          LDKL     A1,/4050          LOAD PARAMS FOR FIRST WER
00034          00A2      4050          *
00035          00A4      710E          WFR      A1,/F          AND SEND TO IOP
00036          00A6      8120          LDKI     A1,LBUF          LOAD FIRST ADDRESS OF LBUF
00037          00A8      008A          R
00038          00AA      710E          WFR      A1,/F          AND SEND TO IOP
00039          00AC      0600          LDK      A6,0          LOAD PARAM FOR OUTPUT FUNCTION
00040          00AE      46C7          CTO      A6,1,/07          SENT START COMMAND TO PRINTER
00041          00B0      5C04          RR(NA)   *-2          TRY AGAIN IF NOT ACCEPTED
00042          00B2      4CC7          SST      A4,7          GET STATUS
00043          00B4      5C04          RR(NA)   *-2
00044          00B6      5F34          RR      START          GO AND WAIT FOR NEW DATA
00045          00B8          LBUF      RES      80
00046          00BA          END      START

```

SYMBOL TABLE

```

BEGIN      0000      R      LBUF      008A      R      REPT      008C      R      START      0084      R

```

3.62 Program COPY

This program enables you to punch a copy of any paper tape. It can be loaded by hand from the Control Panel or by using the IPL routine. Once loaded push the FEED HOLES button on the Paper Tape Punch to provide a leader of about 10cm, then load the paper tape you want punched on the Paper Tape Reader and push the RUN button. The program will read the tape and punch a copy simultaneously. When the Reader and Punch stop push the FEED HOLES button to provide a trailing edge for the tape. NOTE: The program has been written to reproduce any length of paper tape so no character counter has been included so the program must be loaded for each tape you wish to reproduce.

3.63 Program DUMP

This program enables the engineer to dump a selected area of memory on either the ASR or PER3100. It can be loaded either by hand from the Control Panel switches or using a program tape that contains the MINI-IPL (paragraph 3-72) and program produced by one of the methods described in paragraph 3-64 to 3-70. If the MINI-IPL method is used care must be taken that the program does not overwrite part of the area you wish dumped. The instructions for operating this program are given in the program listing and when the last address has been dumped the program branches back to the start ready for possible new parameters.

COPY

00000		IDENT	COPY
00001		*	
00002		*	THIS PROGRAM READS A PAPER TAPE AND C PUNCHES A COPY
00003		*	
00004	0000	BEGIN	F0U *
00005			RORG HEGIN+/80
00006	0080 207F	START	HLT
00007	0082 0101		LDK A1,1
00008	0084 0200		LDK A2,0
00009	0086 41F0	READ	CIO A1,1,/20
00010	0088 5C04		RR(NA) *-2
00011	008A 4D20		TNR A5,0,/20
00012	008C 5C04		RR(NA) *-2
00013	008E 41A0		CIO A1,0,/20
00014	0090 4CF0		SST A4,/20
00015	0092 5C04		RR(NA) *-2
00016	0094 2420		ANK A4,/20
00017	0096 EC20		CWK A4,/20
	0098 0020		
00018	009A 5810		RR(F) START
00019	009C 42F0		CIO A2,1,/30
00020	009E 5C04		RR(NA) *-2
00021	00A0 4530		QTR A5,0,/30
00022	00A2 5C04		RR(NA) *-2
00023	00A4 42B0		CIO A2,0,/30
00024	00A6 4BF0		SST A3,/40
00025	00A8 5C04		RR(NA) *-2
00026	00AA 5F26		RR READ
00027		END	START

DUMP

00000			IDENT	DUMP	
00001	0000		EQU	*	
00002			RORG	REGIN+780	
00003			*		
00004			*	THIS PROGRAM ENABLES THE ENGINEER TO DUMP A SELECTED	
00005			*	AREA OF MEMORY ON EITHER THE ASR OR PFR 3100	
00006			*		
00007			*		
00008			*	LOAD THE STARTING ADDRESS OF THE AREA TO BE	
00009			*	DUMPED INTO REGISTER A7 FROM THE CONTROL PANEL	
00010			*		
00011			*	LOAD THE ENDING ADDRESS OF THE AREA INTO	
00012			*	REGISTER A8 FROM THE CONTROL PANEL	
00013			*		
00014			*	LOAD THE PROGRAM STARTING ADDRESS INTO	
00015			*	REGISTER A0 FROM THE CONTROL PANEL THEN	
00016			*	PUSH THE RUN BUTTON	
00017			*		
00018			*		
00019	0080	FFFF	DATA	/FFFF	
00020	0082	0000	DATA	0	
00021	0084	207F	START	HIT	
00022	0086	20BF		INH	THE PROGRAM RUNS IN INHIBIT MODE
00023			*		
00024	0088	0404		LDK	A4,4
00025			*		LOAD PARAMETERS FOR OUTPUT CHARACTER
00026	008A	4400		CIO	A4,1,/10
00027	008C	813C	WORD	LDR*	A1,A7
00028			*		LOAD THE CONTENTS OF THE MEMORY ADDRESS
00029	008E	0204		LDK	A2,4
00030	0090	060F	CONT	LDK	A6,/F
00031	0092	A604		ANR	A6,A1
00032	0094	F558		LC	A5,TABLE,A6
	0096	00C0			FIND THE PRINTABLE CHAR ADDRESS IN TABLE
00033	0098	F549		SC	A5,BUFF+1,A2
	009A	0001			AND LOAD INTO REGISTER A5
	009C	39E4	R		THEN STORE IN BUFF
00034	009E	1A01		SRC	A1,4
00035	00A0	5C12		SUB	A2,1
00036	00A2	F348		RB(N7)	CONT
00037	00A4	00D0	DUCHAR	LC	A3,BUFF,A2
	00A6	4310			LOAD CHAR FROM BUFF INTO A3
00038	00A8	5C04		OTR	A3,0,/10
00039	00AA	1201		RB(MA)	*-2
00040	00AC	FA20		ADK	A2,1
00041	00AE	0006		CWK	A2,6
00042	00B0	5C10		RB(NF)	DUCHAR
	00B2	1702			AND SEND TO THE DEVICE
00043	00B4	FF02		ADK	A7,2
00044	00B6	5D2C		CWR	A7,A8
00045				RB(NG)	WORD
					UPDATE MEMORY ADDRESS COUNTER
					AND CHECK FOR LAST ADDRESS DUMPED
					IF NOT LAST OUTPUT NEW WORD

DUMP

```

00046
00047 00B8 4490 *
00048 00BA 4C00 CIO A4,0,/10 IF LAST ADDRESS THEN
00049 00BC 5C04 SST A4,/10 SEND STOP COMMAND TO THE DEVICE
00050 00BE 5F3C RR(NA) **2 AND GET STATUS
00051 00C0 3031 TABLE RB START DUMP FINISHED GO TO START OF PROGRAM
00C2 3233 DATA '0123456789ABCDEF'
00C4 3435
00C6 3637
00C8 3839
00CA 4142
00CC 4344
00CE 4546
00052 00D0 0A0D BUFF DATA /0A0D
00053 END START

```

SYMBOL TABLE

```

BEGIN 0000 R BUFF 00D0 R CONT 0090 R DCHAR 00A2 R
START 00B4 R TABLE 00C0 R WORD 00BC R

```

ASS.FRR. 00000

```

:EOF
PRG ELAPSED TIME: 00H-00M-00S-000MS-

```

3.64 PRODUCING PROGRAMS ON PAPER TAPE

For short programs (less than 80 characters), the tape produced can be input using the normal IPL routine; for programs with more than 80 characters MINI-IPL, suggested in this section, will have to be included before your own programs which can then be loaded using the IPL routine.

3.65 Using the ASR Punch in LOCAL Mode

If the ASR is fitted with a punch the hexadecimal characters of the program can be input from the keyboard provided the following rules are observed:

- The LOCAL/REMOTE switch must be set to LOCAL and the punch must be switched ON.
- The punch will treat any input from the keyboard as data and will reproduce the appropriate code on tape so if you make an error while typing in the instructions there is no way it can be corrected and you will have to begin again.
- To produce the tape leader and the trailing end of tape press the HERE IS key three times.
- The number keys 0 to 9 can be used normally but the letter keys A B C D E and F MUST NOT be used, instead use the J K L M N and O keys respectively which will produce the correct hexadecimal code on the tape.
- If the number of characters exceeds the line length the punch must be switched OFF before you press the CR and LF keys, and it must be switched ON again before you continue typing in the program instructions.
- The resulting program tape is in 8-bit ASCII but the Bootstrap can only decode Object code (either 8+8 or 4x4) so to load the program tape using the IPL routine the Control Panel switches must first be set for 4x4 mode (i.e. switches 0, 3 and 10 set to value 1). The program will then be loaded from the PTR.

3.66 If the program produced is less than 80 8-bit characters the Bootstrap will keep on reading (looking for the missing characters) until all the tape has passed through the read head. This does not affect the instructions that have been loaded but you must stop the CPU by pushing the INST button, then push the MC

button to reset the device and CU logic. Any parameters can now be loaded into registers and the program will run normally.

3.67 Program ASC4x4

This program allows you to write programs using the operator's peripheral. The hexadecimal characters of the program can be entered in a similar way to that described above using the number keys 0 to 9 and letter keys J to O. However, the program is more flexible in that erroneous characters can be ignored and certain other characters are recognised which make the production of a program tape much easier. Once the program has been loaded put the start address of the program into register A0 and push the RUN button. The program will run and in addition to the keys mentioned above the following keys are significant:

- t or ^ — The symbol and position of this key will depend on the device being used but its function and 7-bit code (/5E) are the same. The use of this key is to delete a character typed in error. When the program recognises this character it down dates the buffer counter and branches back to the input routine to accept a new character.
- Space Bar — The Space Bar is used to tell the program that the four hexadecimal characters of the program instruction are valid and that any corrections have been made. When the program recognises this character code (/20) it branches to the translate routine and stores them in the output buffer; it then branches back to the input routine for four new characters.
- # — This key is used to indicate that the last program character has been typed. When the program recognises this character code (/23) it branches to the CR/LF routine.

3.68 The program translates the valid characters received into 8-bit ASCII format and store them in a buffer until 40 valid characters have been received or the character has been recognised. It then sends the CR and LF characters to the Operator's device and starts the punch routine. If the last character code has not been recognised the program branches back to the input routine to accept new characters; if it has been recognised it branches back to the start of program and stops.

ASC4X4

```

00000          IDENT    ASC4X4
00001          *
00002          *      THIS PROGRAM ALLOWS ENGINEERS TO WRITE PROGRAMS ON THE OPERATOR'S
00003          *      PERIPHERAL AND THEN PUNCHES THE PROGRAM IN ASCII FOR 4X4 LOADING
00004          *
00005          0000    BEGIN    EQU      *
00006          RORG      BEGIN+AA
00007          *
00008          *      THIS ROUTINE ACCEPTS CHARACTERS FROM THE
00009          *      OPERATOR'S PERIPHERAL IN THE NON ECHO MODE
00010          *
00011          *
00012          00AA    207F    START    WLT
00013          00AC    20BF    INH
00014          00AF    0100    OUTCT    LDK      A1,0          OUTPUT BUFFER COUNTER ZEROISED
00015          00B0    0300    INCT     LDK      A3,0          ZEROISE INPUT BUFFER COUNTER
00016          00B2    0601    INPT     LDK      A6,1
00017          00B4    46D0    CTO     A6,1,/10
00018          00B6    5C04    RR(4)   *-2
00019          00B8    4D10    INR     A5,0,/10
00020          00BA    5C04    RR(4)   *-2
00021          00BC    4690    CTO     A6,0,/10
00022          00BE    4C00    SST     A4,/10
00023          00C0    5C04    RR(4)   *-2
00024          00C2    0600    LDK     A6,0
00025          00C4    46D0    CTO     A6,1,/10
00026          00C6    5C04    RR(4)   *-2
00027          00C8    4510    OTR     A5,0,/10
00028          00CA    5C04    RR(4)   *-2
00029          00CC    4690    CTO     A6,0,/10
00030          00CE    4C00    SST     A4,/10
00031          00D0    5C04    RR(4)   *-2
00032          00D2    257F    ANK     A5,/7F          MODIFIES CHARACTER TO 7 DATA BITS
00033          *
00034          *      THIS ROUTINE CHECKS FOR ERRONEOUS CHARS AND END OF PROGRAM
00035          *
00036          00D4    FD20    CWK     A5,/5E          CHECK IF LAST CHAR WAS TYPED IN ERROR
00037          00D6    005E
00038          00D8    5404    RF(NF)  SPCE          THE LAST CHAR WAS TYPED IN ERROR SO
00039          00DA    1B01    SIK     A3,1          DOWNDATE CHAR COUNTER AND READ NEXT CHAR
00040          00DC    5F2C    RB      INPT          CHECK FOR SPACE BAR CHARACTER
00041          00DE    FD20    SPCE    CWK     A5,/20
00042          00E0    0020
00043          00E2    500E    RF(E)   TRAN          GO TO TRAN IF 4 VALID CHARS INPUT
00044          00E4    FD20    CWK     A5,/23          CHECK FOR END OF PROGRAM *
00045          00E6    0023
00046          00E8    503A    RF(F)   CRLP
          *
          *      THIS ROUTINE STORES INPUT CHARS IN TEMPORARY BUFFER
          *

```

00047	00F4	F540		SC	A5,TEMBUF,A3	STORE CHAR IN TEMBUF	
	00FC	0158	R				
00048	00FE	1301		ADK	A3,1	UPDATE INPUT BUFFER COUNT	
00049	00F0	5F40		RR	INPT	GO TO INPUT ROUTINE	
00050				*			
00051				*			
00052				*	THIS ROUTINE TRANSLATES CHARS INTO ASCII FORMAT		
00053	00F2	0300		TRAN	LDR	A3,0	ZEROISE TEMBUF COUNTER
00054	00F4	8208		TRANJ	XRR	A2,A2	CLEAR REGISTER
00055	00F6	E540		LC	A5,TEMBUF,A3	GET CHAR FROM TEMBUF	
	00F8	0158	R				
00056	00FA	A214		LDR	A2,A5	SAVE CHAR	
00057	00FC	250F		ANK	A5,/0F	SAVE RIGHT MOST BITS	
00058	00FE	2240		ANK	A2,/40		
00059	0100	EA20		CWK	A2,/40	CHECK IF CHAR IS DECIMAL	
	0102	0040					
00060	0104	5404		RF(NE)	DECIM		
00061	0106	1500		ADK	A5,/C0	ALPHA CHAR	
00062	0108	5702		RF	STORE		
00063	010A	1580		ADK	A5,/80	DECIMAL CHAR	
00064				DECIM			
00065				*			
00066				*	THIS ROUTINE STORES THE PROGRAM CHARS IN BUFFER		
00067				*	AND SENDS CR LF AFTER 40 VALID CHARS HAVE BEEN RECEIVED		
00068	010C	F545		STORE	SC	A5,BUFF,A1	STORE VALID CHAR
	010E	015E	R				
00069	0110	1101		ADK	A1,1	UPDATE CHAR COUNTER	
00070	0112	1301		ADK	A3,1	UPDATE TEMBUF COUNT	
00071	0114	E820		CWK	A3,4	CHECK IF ALL 4 CHARS HAVE BEEN TRANSLATE	
	0116	0004					
00072	0118	5C26		RR(NE)	TRANJ	TRANSLATE NEW CHARACTER IF NOT ZERO	
00073	011A	E920		CWK	A1,40	COMPARE FOR BUFFER FULL	
	011C	0028					
00074	011F	5002		RF(F)	CRIP	IF YES SEND CR/LF CHARS THEN PUNCH BUFFF	
00075	0120	5F72		RR	INCT	IF ZERO GO TO INPUT ROUTINE FOR NEW CHAR	
00076	0122	0704		CRIP	LDR	A7,/0A	LOAD LF CHAR
00077	0124	4600		CIO	A6,1,/10		
00078	0126	4710		OTR	A7,0,/10	AND SEND TO TYPEWRITER	
00079	0128	5C04		RR(4)	**2		
00080	012A	0700		LDR	A7,/00	LOAD CR CHAR	
00081	012C	4710		OTR	A7,0,/10	AND SEND TO TYPEWRITER	
00082	012E	5C04		RR(4)	**2		
00083	0130	4690		CIO	A6,0,/10		
00084	0132	4C00		SST	A4,/10		
00085	0134	5C04		RR(4)	**2		
00086				*			
00087				*	THIS ROUTINE PUNCHES THE ASCII PROGRAM ON TAPE		
00088				*			
00089	0136	0200		LDR	A2,0	ZEROISE BUFF COUNTER	
00090	0138	46F0		CIO	A6,1,/30	START PUNCH	
00091	013A	5C04		RR(4)	**2		
00092	013C	E348		CONT	LC	A3,BUFF,A2	LOAD CHAR FROM BUFF
	013F	015E	R				
00093	0140	4330		OTR	A3,0,/30	AND PUNCH	
00094	0142	5C04		RR(4)	**2		
00095	0144	1201		ADK	A2,1	UPDATE BUFF COUNTER	
00096	0146	1901		SIK	A1,1	SUBTRACT 1 FROM CHAR COUNT	

ASC4x4

00097	0148	5C0E	RB(4)	CONT	
00098	014A	46R0	CTO	A6,0,730	AND CHECK FOR LAST CHAR
00099	014C	4CF0	SST	A4,730	THEN STOP PUNCH
00100	014E	5C04	RB(MA)	*-2	
00101	0150	FD20	CWK	A5,723	CHECK FOR LAST PROGRAM CHAR
	0152	0023			
00102	0154	5CAR	RB(4)	OUTCT	NO? ACCEPT MORE CHARACTERS
00103	0156	5FAF	RR	START	
00104	0158		RES	3	TEMPORARY BUFFER
00105	015E	TEMPBUF	RES	25	
00106		BUFF	END	START	

SYMBOL TABLE

REGIN	0000	R	BUFF	015F	R	CONT	013C	R	CRLP	0122	R
DECTM	010A	R	INCT	0080	R	INPT	0082	R	OUTCT	00AE	R
SPCF	00DE	R	START	00AA	R	STORE	010C	R	TEMPBUF	0158	R
TRAN	00F2	R	TRAN1	00F4	R						

3.69 The program has 74 instructions and in the program listing the start address is shown as 00AA. This is so that if your only means of producing program tapes is by one of the examples given in this section you can include the MINI-IPL in front of the program and load it using the 4x4 IPL routine. If you have access to an Assembler and Linkage Editor you will have no trouble in producing a master tape of this program, but if you have to load it by hand from the Control Panel switches before reproducing it by one of the methods suggested in this section great care must be taken that you do not introduce errors into the program whilst it is being loaded.

3.70 Program HEXTAP

This program operates exactly the same way as the program ASC4x4 and all instructions regarding the use of that program apply to this program. The only differences are that this program operates in Echo mode and the output tape is punched in 8+8 hexadecimal format. If you include the MINI-IPL in front of the program it can then be loaded from the PTR using the normal IPL routine.

HEXTAP

```

00000          IDENT    HEXTAP
00001          *
00002          *      THIS PROGRAM ALLOWS ENGINEERS TO WRITE PROGRAMS ON THE OPERATOR'S
00003          *      PERIPHERAL AND PUNCHES THE PROGRAM TAPE IN HEXADECIMAL 8+8 FORMAT
00004          *
00005          0000    BEGIN    EQU    *
00006          RORG    REGIN+7AA
00007          *
00008          *      THHIS ROUTINE ACCEPTS CHARACTERS FROM THE OPERATOR'S PERIPHERAL
00009          *      IN ECHO MODE
00010          *
00011          00AA    207F    START    HLT
00012          00AC    20BF    INH
00013          00AE    0100    OUTCT    LDK    A1,0          OUTPUT BUFFER COUNTER ZEROISED
00014          00B0    0300    INCT     LDK    A3,0          ZEROISE INPUT BUFFER COUNTER
00015          00B2    0621    INPT     LDK    A6,721
00016          00B4    4600    CTO     A6,1,710
00017          00B6    5C04    RH(4)   *-2
00018          00B8    4D10    TNR     A5,0,710
00019          00BA    5C04    RB(4)   *-2
00020          00BC    4690    CTO     A6,0,710
00021          00BE    4C00    SST     A4,710
00022          00C0    5C04    PR(4)   *-2
00023          00C2    257F    ANK     A5,77F          MODIFIES CHARACTER TO 7 DATA BITS
00024          *
00025          *      THIS ROUTINE CHECKS FOR ERRONEOUS CHARS AND END OF PROGRAM
00026          *
00027          00C4    ED20    CWK     A5,75E          CHECK IF LAST CHAR WAS TYPED IN ERROR
00028          00C6    005E
00029          00C8    5404    RF(NE)  SPCE
00030          00CA    1B01    SHK     A3,1          THE LAST CHAR WAS TYPED IN ERROR SO
00031          00CC    5F1C    RR      INPT          DOWNDATE CHAR COUNTER AND READ NEXT CHAR
00032          00CE    FD20    SPCE    CWK     A5,720          CHECK FOR SPACE BAR CHARACTER
00033          00D0    0020
00034          00D2    500F    RF(E)   TRAN          GO TO TRAN IF 4 VALID CHARS INPUT
00035          00D4    FD20    CWK     A5,723          CHECK FOR END OF PROGRAM *
00036          00D6    0023
00037          00D8    502C    RF(E)   CRIP
00038          *
00039          *      THIS ROUTINE STORES INPUT CHARS IN TEMPORARY BUFFER
00040          *
00041          00DA    E540    SC      A5,TEMBUF,A3          STORE CHAR IN TEMBUF
00042          00DC    013E    R
00043          00DE    1301    ANK     A3,1          UPDATE INPUT BUFFER COUNT
00044          00E0    5F30    RR      INPT          GO TO INPUT ROUTINE
00045          *
00046          *      THIS ROUTINE TRANSLATES CHARS INTO ASCII FORMAT
00047          *
00048          00E2    0300    TRAN    LDK     A3,0          ZEROISE TEMBUF COUNTER
00049          00E4    0404    LDK     A4,4          LOAD SHIFT COUNTER

```

TAP

00046	00F6	B208	TRAN1	YRR	A2,A2	CLEAR REGISTER
00047	00FA	3A44		SIL	A2,4	SHIFT CHARS 4 PLACES LEFT
00048	00FA	E54C		LC	A5,TEMPBUF,A3	GET CHAR FROM TEMPBUF
	00FC	013E	R			
00049	00FF	250F		ANK	A5,/0F	SAVE RIGHT MOST BITS
00050	00F0	9214		ADR	A2,A5	ADD 4 BIT CHAR FROM A5 INTO A2
00051	00F2	1301		ADK	A3,1	UPDATE TEMPBUF COUNTER
00052	00F4	1C01		SIUK	A4,1	DOWNDATE SHIFT COUNTER AND IF NOT ZERO
00053	00F6	5C10		RR(NZ)	TRAN1+2	BRANCH AND TRANSLATE NEW CHAR
00054				*		
00055				*		THIS ROUTINE STORES THE PROGRAM CHARS IN BUFFFF
00056				*		AND SENDS CR LF AFTER 40 VALID CHARS HAVE BEEN RECEIVED
00057				*		
0005A	00F8	B245	STORE	ST	A2,BUFF,A1	STORE TWO 8 BIT HEXADECIMAL CHARS IN BUF
	00FA	0144	R			
00059	00FC	1102		ADK	A1,2	UPDATE CHAR COUNTER
00060	00FE	F920		CWK	A1,20	COMPARE FOR BUFFER FULL
	0100	0014				
00061	0102	5002		RF(E)	CR LP	IF YES SEND CR/LF CHARS THEN PUNCH BUFFFF
00062	0104	5F56		RR	INCT	IF ZERO GO TO INPUT ROUTINE FOR NEW CHAR
00063	0106	070A	CRIP	LDK	A7,/0A	LOAD LF CHAR
00064	0108	0600		LDK	A6,0	LOAD START OUTPUT FOR DEVICE
00065	010A	4600		CTO	A6,1,/10	
00066	010C	4710		OTR	A7,0,/10	AND SEND TO TYPEWRITER
00067	010E	9C04		RR(4)	**2	
00068	0110	0700		LDK	A7,/00	LOAD CR CHAR
00069	0112	4710		OTR	A7,0,/10	AND SEND TO TYPEWRITER
00070	0114	5C04		RR(4)	**2	
00071	0116	4690		CTO	A6,0,/10	
00072	0118	4C00		SST	A4,/10	
00073	011A	5C04		RR(4)	**2	
00074				*		
00075				*		THIS ROUTINE PUNCHES THE ASCII PROGRAM ON TAPE
00076				*		
00077	011C	0200		LDK	A2,0	ZEROISE BUFFFF COUNTER
00078	011E	46F0		CTO	A6,1,/30	START PUNCH
00079	0120	5C04		RR(4)	**2	
00080	0122	F34A	CONT	LC	A3,BUFF,A2	LOAD CHAR FROM BUFFFF
	0124	0144	R			
00081	0126	4330		OTR	A3,0,/30	AND PUNCH
00082	0128	9C04		RR(4)	**2	
00083	012A	1201		ADK	A2,1	UPDATE BUFFFF COUNTER
00084	012C	1901		SIUK	A1,1	SUBTRACT 1 FROM CHAR COUNT
00085	012E	5C0E		RR(4)	CONT	AND CHECK FOR LAST CHAR
00086	0130	4680		CTO	A6,0,/30	THEN STOP PUNCH
00087	0132	4CF0		SST	A4,/30	
00088	0134	5C04		RR(NA)	**2	
00089	0136	ED20		CWK	A5,/23	CHECK FOR LAST PROGRAM CHAR
	0138	0023				
00090	013A	5C0E		RR(4)	OUTCT	NO? ACCEPT MORE CHARACTERS
00091	013C	5F94		RR	START	
00092	013E		TEMPBUF	RES	3	TEMPORARY BUFFER
00093	0144		BUFF	RES	25	
00094				END	START	

SYMBOL TABLE

REGIN	0000	R	BUFF	0144	R	CONT	0122	R	CRIP	0106	R
INCT	0080	R	INPT	0082	R	OUTCT	00AE	R	SPCE	00CE	R
START	004A	R	STORE	00FA	R	TEMPBUF	013E	R	TRAN	00F2	R
TRAF1	00F6	R									

3.71 SUGGESTIONS FOR SOPHISTICATED PROGRAMS

As a general rule sophisticated programs perform more than one function and are longer than 20 instructions (so cannot easily be loaded by hand). An easy way to produce these programs is to take routines from simple programs (or routines you have written yourself) and link them together adding specific routines to perform the tasks you want. The two previous programs are examples of this technique. They comprise routines for the operator's device, the Paper Tape Punch, and a linking routine that translates the character codes input into either ASCII or hexadecimal character code. Make sure that when the same register is used for more than one function you do not corrupt data needed in another part of the program, that the buffer address is the same, that the displacement value of branch instructions is correct for the new program, and that all superfluous instructions from either routine have been omitted. The program examples that follow have all been produced in this way and should enable you to produce your own programs capable of performing specific and more complicated tasks even with a basic system.

3.72 MINI-IPL Routine

For programs longer than 80 characters some form of software IPL is needed to load the final part of the program into memory. You will remember that the Bootstrap is programmed to load 80 8-bit characters from the device (whose address and input mode are set up on the DATA switches) before it branches to address 84, so if we start the MINI-IPL at this address it will then load the rest of the program. The first four characters of the IPL (/FFFF and 0000) are not used by the routine but are needed to make sure that the first instruction of the routine is in location /84. This instruction loads the number of characters the IPL has to read into register A5. To calculate the character count loaded into A5 count the number of locations needed by the MINI-IPL (starting with data /FFFF) plus your program and multiply the result by two to give the number of characters. Now subtract 80 (which is the number of characters loaded by the Bootstrap) and the remainder is the number you need to load into register A5. If this number is greater than 255 you will have to change the LDK instruction into an LDKL putting the count into the second word. Make sure that the count is accurate otherwise the IPL will either not load all the instructions (count too short) or will load the blank tape

of the trailing end as all zeros. In the latter case if only one or two such characters are read it should not affect the program, but if the End of tape is detected then it will almost certainly cause the program to abort. The rest of the instructions form a simple routine to read characters from the PTR and store them in the address pointed to by register A6, which is the register used by the Bootstrap to load the first 80 characters. When this routine has read all the characters (register A5's value equals zero) the PTR is stopped and, unless the first instruction of your program is Halt, your program is entered and starts to run. You can modify this routine to suit your own requirements, for example the start address of the program can be changed to any location in memory greater than /9E (which is the normal start address) by inserting a Load Constant instruction, as the first instruction of the routine, that contains the new start address of the program. You will also have to insert an RF or ABL instruction (with the new start address as the displacement value) after the RB instruction in location 9C. The remainder of the first 80 characters must all be zero otherwise the modified IPL will overwrite part of your program.

MINI-IPL

```

00012
00013
00014
00015 0080 FFFF
00016 0082 0000
00017 0084 0550
00018 0086 0101
00019 0088 41E0
00020 008A 5C04
00021 008C 4F20
00022 008E 5C04
00023 0090 E739
00024 0092 1601
00025 0094 1D01
00026 0096 5C0C
00027 0098 41A0
00028 009A 4FF0
00029 009C 5C04
00030

```

*
* THIS IS A MINI IPL FOR LOADING PAPER TAPE IN 8+8 HEXADECIMAL FORMAT *
*

```

DATA /FFFF
DATA 0000
LDK A5,80 LOAD CHAR COUNT FOR REST OF PROGRAM
LDK A1,1 LOAD PARAMETERS FOR CIO START
CIO A1,1,/20 AND SEND TO CU
RB(NA) **2
INR A7,0,/20 SEND INR TO CU
RR(NA) **2
SCR A7,A6 STORE CHARACTER IN LOCATION
ADK A6,1 UPDATE MEMORY ADDRESS
SIK A5,1 DECREMENT CHAR COUNTER
RR(NZ) INR AND READ ANOTHER CHAR IF NOT ZERO
CIO A1,0,/20 SEND STOP COMMAND TO CU
SST A7,/20 AND THEN SEND SST COMMAND
RR(NA) **2

```

*

INR

*

3.73 Program MINDUM

This program is an example of how to link the MINI-IPL to a program longer than 80 characters (in this case 82 characters), so that it can be loaded using the IPL routine. The program chosen for the exercise was DUMP and the first step was to count the number of characters, including the two dummy instructions Data /FFFF and Data 0000, which was 82 and therefore two characters too long to be loaded with the IPL routine. The number of characters needed for the MINI-IPL (excluding the two dummy instructions shown in the listing) is 26 so the total number of characters to be loaded by the MINI-IPL is 28. The program tape was produced using the program HEXTAP starting with the two dummy instructions, then the MINI-IPL and finally by the instructions for the program DUMP (excluding the two dummy instructions shown in the listing). The completed tape can now be loaded using the IPL routine and the instructions for running the programs are the same as those given for DUMP.

MINDUM

```

00000          0000      REGIN  IDENT  MINDUM
00001          EQU      *
00002          RORG     BEGIN+80
00003          *
00004          *      THIS PROGRAM ENABLES THE ENGINEER TO DUMP A SELECTED
00005          *      AREA OF MEMORY ON EITHER THE ASR OR PER 3100
00006          *
00007          *      IT CONTAINS THE MINI-IPL AND CAN BE LOADED
00008          *      USING THE IPL ROUTINE
00009          *
00010          *      LOAD THE STARTING ADDRESS OF THE AREA TO BE
00011          *      DUMPED INTO REGISTER A7 FROM THE CONTROL PANEL
00012          *
00013          *      LOAD THE ENDING ADDRESS OF THE AREA INTO
00014          *      REGISTER A8 FROM THE CONTROL PANEL
00015          *
00016          *      PUSH THE RUN BUTTON
00017          *
00018          *
00019          *      THIS IS A MINT IPL FOR LOADING PAPER TAPE IN A+B HEXADFCIMAL FORMAT
00020          *
00021  0080  FFFF      DATA  /FFFF
00022  0082  0000      DATA  0000
00023  0084  051C      LDK     A5,28      LOAD CHAR COUNT FOR REST OF PROGRAM
00024  00A6  0101      LDK     A1,1      LOAD PARAMETERS FOR CIO START
00025  0088  41F0      CIO     A1,1,/20    AND SEND TO CU
00026  008A  5C04      RB(NA)  *-2
00027  008C  4F20      INR     A7,0,/20    SEND INR TO CU
00028  008E  5C04      RB(NA)  *-2
00029  0090  F739      SCR     A7,A6      STORE CHARACTER IN LOCATION
00030  0092  1601      ADK     A6,1      UPDATE MEMORY ADDRESS
00031  0094  1D01      SIK     A5,1      DECREMENT CHAR COUNTER
00032  0096  5C0C      RR(NZ)  INR      AND READ ANOTHER CHAR IF NOT ZERO
00033  0098  41A0      CIO     A1,0,/20  SEND STOP COMMNAD TO CU
00034  009A  4FE0      SST     A7,/20   AND THEN SEND SST COMMAND
00035  009C  5C04      RB(NA)  *-2
00036          *
00037          *      THE PROGRAM STARTS HERE
00038          *
00039  009E  207F      START  HLT
00040  00A0  20BF      INH
00041          *
00042  00A2  0404      LDK     A4,4      LOAD PARAMETERS FOR OUTPUT CHARACTER
00043          *      WITH EVEN PARITY
00044  00A4  4400      CIO     A4,1,/10  SEND START COMMAND TO DEVICE
00045  00A6  813C      WORD   LDR*     A1,A7  LOAD THE CONTENTS OF THE MEMORY ADDRESS
00046          *      CONTAINED IN A7 INTO A1
00047  00A8  0204      LDK     A2,4      LOAD CHARACTER COUNT FOR WORD
00048  00AA  060F      CONT   LDK     A6,/F  LOAD MASK PATTERN
00049  00AC  A604      ANR     A6,A1     FIND THE PRINTABLE CHAR ADDRESS IN TABIF

```

MINDUM

00050	00AE	F558		LC	A5, TABLE, A6	AND LOAD INTO REGISTER A5
	00B0	00DA	R			
00051	00B2	F549		SC	A5, BUFF+1, A2	THEN STORE IN BUFF
	00B4	00FB	R			
00052	00B6	39E4		SRC	A1, 0	SHIFT TO ISOLATE NEXT CHAR
00053	00B8	1A01		SUB	A2, 1	SUBTRACT ONE FROM CHAR COUNT
00054	00BA	5C12		RB(NZ)	CONT	AND BRANCH BACK IF NOT LAST CHAR IN WORD
00055	00BC	F348		OUCHAR	LC	LOAD CHAR FROM BUFF INTO A3
	00BE	00FA	R			
00056	00C0	4310		OTR	A3, 0, /10	AND SEND TO THE DEVICE
00057	00C2	5C04		RB(NA)	*-2	
00058	00C4	1201		ADK	A2, 1	UPDATE BUFF CHAR COUNT
00059	00C6	FA20		CWK	A2, 6	AND CHECK FOR LAST CHAR SENT
	00C8	0006				
00060	00CA	5C10		RB(NE)	OUCHAR	AND BRANCH BACK IF NOT LAST CHAR
00061	00CC	1702		ADK	A7, 2	UPDATE MEMORY ADDRESS COUNTER
00062	00CE	FF02		CWR	A7, A8	AND CHECK FOR LAST ADDRESS DUMPED
00063	00D0	5D2C		RB(NG)	WORD	IF NOT LAST OUTPUT NEW WORD
00064			*			IF LAST ADDRESS THEN
00065	00D2	4490		CIO	A4, 0, /10	SEND STOP COMMAND TO THE DEVICE
00066	00D4	4C00		SST	A4, /10	AND GET STATUS
00067	00D6	5C04		RB(NA)	*-2	
00068	00D8	5F3C		RR	START	DUMP FINISHED GO TO START OF PROGRAM
00069	00DA	3031		TABLE	DATA	'0123456789ABCDEF'
	00DC	3233				
	00DE	3435				
	00E0	3637				
	00E2	3839				
	00E4	4142				
	00E6	4344				
	00E8	4546				
00070	00FA	0A0D		BUFF	DATA	/0A0D
00071					END	START

SYMBOL TABLE

REGIN	0000	R	BUFF	00FA	R	CONT	00AA	R	INP	00BC	R
OUCHAR	00BC	R	START	009F	R	TABLE	00DA	R	WORD	00A6	R

3.74 Program MEM57

This is another example of how to link several routines to the simple program MEMHAN to produce a sophisticated program that will carry out a check of the entire memory without intervention from the engineer unless there is a detected error. It is more of a confidence program (after a memory fault has been repaired) than a specific test of a selected area whilst trying to locate a fault. The routines used are:

- The MINI-IPL routine so that the program can be loaded using the IPL routine. You will see that the only change necessary (from the other two listings in this section) is to load the character count register A5 with a count of 176.
- A routine to check the size of memory in an unknown system without doing a physical check on the cards. The routine assumes a maximum memory size of 32K and tries to write in the last location. If unsuccessful it subtracts 4K from the address in register A9 and tries to store the pattern in the new address. In the original routine when the size of memory had been found it branched to a Halt instruction so that the memory size could be read from register A9; so for this program the Halt instruction became the first instruction of the next routine.
- A routine to store the Start and End addresses of the area tested into a buffer called MEMADD. The previous routine has already computed the End address and this is store in the first word of the buffer; the Start address is the first location after the end of this program and it is stored in the second word of the buffer.
- Four Test Patterns and a Software Timer so that the series of test patterns will be repeated a number of times (in this case 25).
- The program MEMHAN slightly modified so that the Start and End addresses are taken from the buffer MEMADD instead of from registers, and the Test Patterns would be selected automatically.
- Routines to compute the New Start and New End addresses, to compute the New Load Area for the program, and to compute the New Addresses for the buffers for MEMADD, Test Patterns, and Timer.
- A routine to transfer the program to the New Load Area (which will be

in the top end of memory) and to re-start the program MEMHAN so that it checks the bottom end of memory.

Once the program has been loaded it starts automatically and when it has checked the complete memory it stops on a Halt instruction that has been loaded into the last address of memory. If an error is detected during the running of the program it will stop on the HLT instruction in the Read routine and you can use the same technique, to check the location in error and the Write and Read patterns, as described for MEMHAN.

MEM57

```

00000          IDENT      MEM57
00001          *
00002          *          THIS PROGRAM TESTS THE ENTIRE MEMORY
00003          *
00004          0000      REGIN  F000      *
00005          00005      RORG   REGIN+780
00006          *
00007          *          THIS IS A MINT IPL FOR LOADING PAPER TAPE IN R+B HEXADECIMAL FORMAT
00008          *
00009      0080      FFFF      DATA      /FFFF
00010      0082      0000      DATA      0000
00011      0084      0580      LDK        A5,176          LOAD CHAR COUNT FOR REST OF PROGRAM
00012      0086      0101      LDK        A1,1          LOAD PARAMETERS FOR CIO START
00013      0088      41F0      CIO        A1,1,/20        AND SEND TO CU
00014      008A      5C04      RR(NA)     *-2
00015      008C      4F20      INR        A7,0,/20        SEND INR TO CU
00016      008E      5C04      RR(NA)     *-2
00017      0090      F739      SCR        A7,A6          STORE CHARACTER IN LOCATION
00018      0092      1601      ADK        A6,1          UPDATE MEMORY ADDRESS
00019      0094      1D01      SUK        A5,1          DECREMENT CHAR COUNTER
00020      0096      5C0C      RR(NZ)     INR          AND READ ANOTHER CHAR IF NOT ZERO
00021      0098      41A0      CIO        A1,0,/20        SEND STOP COMMAND TO CU
00022      009A      4FF0      SST        A7,/20        AND THEN SEND SST COMMAND
00023      009C      5C04      RR(NA)     *-2
00024          *
00025          *          THIS ROUTINE COMPUTES THE MEMORY SIZE
00026          *
00027          009F      8720      START     LDKL     A7,/5555          TEST PATTERN
00028          00A0      5555
00028          00A2      81A0      LDKL     A9,/FC00          LOAD MAXIMUM MEMORY SIZE
00028          00A4      FC00
00029          00A6      8727      COMP     STR     A7,A9          TRY TO STORE PATTERN
00030          00A8      FF26      CWR*     A7,A9          CHECK IF LOCATION EXISTS
00031          00AA      5006      RR(0)    PARAMS          YES? GO TO PROGRAM
00032          00AC      99A0      SUKL     A9,/2000        NO? SUBTRACT 4K
00032          00AE      2000
00033          00B0      5F0C      RR       COMP          AND TRY AGAIN
00034          *
00035          *          THIS ROUTINE LOADS THE START AND END ADDRESSES
00036          *
00037          00B2      81C1      PARAMS   ST     A9,MEMADD          STORE END ADDRESS
00037          00B4      00C0      R
00038          00B6      81A0      LDKL     A9,/180          LOAD START ADDRESS FOR WRITE/READ ROUTIN
00038          00B8      0180
00039          00BA      81C1      ST     A9,MEMADD+2        AND STORE IN MEMADD BUFFER
00039          00BC      00C2      R
00040          00BE      570F      RR(7)    LOAD          GO TO STRAT OF WRITE/READ ROUTINE
00041          *
00042          *
00043          00C0      0000      MEMADD   DATA   0          RESERVE TO LOCATIONS

```

EM57

00044	0002	0000		DATA	0	FOR MEMORY ADDRESSES
00045			*			
00046	0004	5555	PATEN	DATA	/5555	TEST
00047	0006	AAAA		DATA	/AAAA	PATTERNS
00048	0008	FFFF		DATA	/FFFF	FOR WRITE
00049	000A	0000		DATA	/0000	READ
00050			*			
00051	000C	0019	TIMER	DATA	25	SOFTWARE TIMER COUNT
00052			*			
00053			*			THESE INSTRUCTIONS PREPARE THE PROGRAM PARAMETERS
00054			*			
00055	000F	0700	LOAD	LDK	A7,0	ZEROISE REPEAT COUNTER
00056	0000	0200	LOAD1	LDK	A2,0	ZEROISE PATTERN COUNTER
00057	0002	850A	LOPAT	LD	A13,PATEN,A2	LOAD TEST PATTERN
	0004	0004	R			
0005A			*			
00059			*			THIS IS THE WRITE MEMORY ROUTINE
00060			*			
00061	0006	8100	TEST	LD	A9,MEMADD+2	LOAD START ADDRESS
	0008	0002	R			
00062	000A	85A7	WRITE	STR	A13,A9	WRITE TEST PATTERN IN MEMORY
00063	000C	91A0		ADKI	A9,2	UPDATE MEMORY ADDRESS
	000E	0002				
00064	00F0	F900		CW	A9,MEMADD	CHECK FOR LAST ADDRESS LOADED
	00F2	0000	R			
00065	00F4	5C0C		RR(NE)	WRITE	REPEAT ROUTINE IF NOT LAST ADDRESS
00066			*			
00067			*			THIS IS THE READ ROUTINE
00068			*			
00069	00E6	8100		LD	A9,MEMADD+2	LOAD START ADDRESS
	00E8	0002	R			
00070	00EA	80A6	READ	LDR*	A8,A9	READ PATTERN FROM MEMORY
00071	00FC	E80A		CW	A8,PATEN,A2	COMPARE MEM CONTENTS WITH PATTERN
	00FE	0004	R			
00072	00F0	5002		RF(F)	CONT	IF EQUAL CONTINUE READ ROUTINE
00073	00F2	207F		HIT		IF NOT EQUAL STOP ROUTINE
00074	00F4	91A0	CONT	ADKI	A9,2	UPDATE MEMORY ADDRESS
	00F6	0002				
00075	00F8	F900		CW	A9,MEMADD	CHECK FOR LAST ADDRESS READ
	00FA	0000	R			
00076	00FC	5C14		RR(NE)	READ	CONTINUE IF NOT LAST WORD
00077	00FE	1202		ADK	A2,2	UPDATE PATTERN COUNTER
00078	0100	FA20		CWK	A2,8	CHECK FOR LAST PATTERN
	0102	0008				
00079	0104	5C34		RR(NE)	LOPAT	IF NOT LOAD NEW PATTERN
00080	0106	1701		ADK	A7,1	UPDATE SOFTWARE TIMER COUNT
00081	0108	EF40		CW	A7,TIMER	CHECK FOR LAST TEST
	010A	000C	R			
00082	010C	5C3E		RR(NE)	LOAD1	IF NO CONTINUE WRITE/READ ROUTINES
00083			*			
00084			*			THIS ROUTINE COMPUTES THE NEW START AND END ADDRESSES
00085			*			
00086	010E	A400		LD	A12,MEMADD	SAVE END ADDRESS
	0110	0000	R			
00087	0112	A140		LD	A1,MEMADD	LOAD END ADDRESS FOR COMPUTATION
	0114	0000	R			
00088	0116	024E		LDK	A2,/4E	LOAD PROGRAM SIZE

MEM57

00089	0118	9908		SUR	A1,A2	GIVES NEW START ADDRESS
00090	011A	8584		LDR	A13,A1	SAVE NEW START ADDRESS
00091	011C	8141		ST	A1,NEWADD	STORE NEW LOAD ADDRESS
	011E	0122	R			
00092	0120	5702		RF(7)	**+4	BYPASS NEWADD
00093	0122	0000	NEWADD	DATA	0	RESERVE ONE LOCATION FOR NEW ADDRESS
00094	0124	190A		SIK	A1,10	GET NEW END ADDRESS
00095	0126	8141		ST	A1,MEMADD	AND STORE IN MEMADD
	0128	00C0	R			
00096				*		
00097				*	THIS LOADS THE NEW START ADDRESS IN MEMADD+2	
00098				*		
00099	012A	0200		LDR	A2,0	
00100	012C	8241		ST	A2,MEMADD+2	
	012E	00C2	R			
00101				*		
00102				*	THIS LOADS THE NEW END ADDRESS IN THE WRITE/READ ROUTINES	
00103				*		
00104	0130	110A		ADK	A1,10	
00105	0132	A141		ST	A1,WRITE+8	
	0134	00E2	R			
00106	0136	8141		ST	A1,CONT+6	
	0138	00FA	R			
00107				*		
00108				*	THIS LOADS THE NEW ADDRESS OF MEMADD+2	
00109				*		
00110	013A	1102		ADK	A1,2	
00111	013C	8141		ST	A1,TEST+2	
	013E	0008	R			
00112	0140	8141		ST	A1,READ-2	
	0142	00F8	R			
00113				*		
00114				*	*THIS LOADS THE NEW ADDRESS OF PATEN	
00115				*		
00116	0144	1102		ADK	A1,2	
00117	0146	8141		ST	A1,LDPAT+2	
	0148	0004	R			
00118	014A	8141		ST	A1,READ+4	
	014C	00FF	R			
00119				*		
00120				*	THIS LOADS THE NEW ADDRESS OF TIMER	
00121				*		
00122	014F	110A		ADK	A1,8	
00123	0150	8141		ST	A1,CONT+22	
	0152	010A	R			
00124				*		
00125				*	THIS ROUTINE DOES THE TRANSFER	
00126				*		
00127	0154	83A0		LDKI	A11,40	
	0156	0028				
00128	0158	8D40	REP	MI	10,MEMADD	
	015A	00C0	R			
00129	015C	86A0		LDKL	A14,20	
	015E	0014				
00130	0160	96C1		ADS	A14,REP+2	
	0162	015A	R			
00131	0164	8D37		MSR	10,A13	

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00132	0166	95A0	ADKI	A13,20
	0168	0014		
00133	016A	98A0	SIKI	A11,10
	016C	000A		
00134	016E	5C1A	RR(NZ)	REP
00135	0170	83A0	LDKI	A11,207F
	0172	207F		
00136	0174	9DA0	SIKI	A13,2
	0176	0002		
00137	0178	A3B7	STR	A11,A13
00138	017A	9DA0	SIKI	A13,64
	017C	0040		
00139	017E	AF16	ABR	A13
00140			END	START

SYMBOL TABLE

REGIN	0000	R	COMP	00A6	R	CONT	00F4	R	TNR	008C	R
LDPAT	00D2	R	LOAD	00CE	R	LOAD1	00D0	R	MFMADD	00C0	R
NEWADD	0122	R	PARAMS	00B2	R	PATEN	00C4	R	READ	00FA	R
REP	0158	R	START	009E	R	TEST	00D6	R	TIMER	00CC	R
WRITE	00DA	R									